

# HCI 2011 International

**14th International Conference on  
Human - Computer Interaction**

*jointly with:*

Symposium on  
**Human Interface (Japan) 2011**

9th International Conference on  
**Engineering Psychology and  
Cognitive Ergonomics**

6th International Conference on  
**Universal Access in  
Human-Computer Interaction**

4th International Conference on  
**Virtual and Mixed Reality**

4th International Conference on  
**Internationalization, Design and  
Global Development**

4th International Conference on  
**Online Communities and  
Social Computing**

6th International Conference on  
**Augmented Cognition**

3rd International Conference on  
**Digital Human Modeling**

2nd International Conference on  
**Human Centered Design**

1st International Conference on  
**Design, User Experience, and Usability**

Under the auspices of  
12 distinguished international boards of  
302 board members from 34 countries



## Final Program

**9 - 14 July 2011**

**Hilton Orlando  
Bonnet Creek**

**Orlando, Florida, USA**



[www.hcii2011.org](http://www.hcii2011.org)

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# Conference at a Glance

## Conference Registration – Secretariat

Conference Registration will take place at the Conference Secretariat, located at **Bonnet Creek Ballroom Foyer North**, during the following hours:

Friday, 8 July	15:00 – 19:00
Saturday, 9 July	08:00 – 18:30
Sunday, 10 July	08:00 – 18:30
Monday, 11 July	07:30 – 17:00
Tuesday, 12 July	07:30 – 18:30
Wednesday, 13 July	07:30 – 18:30
Thursday, 14 July	07:30 – 18:00

The Conference registration fee includes:

- Participation in all open technical sessions (i.e. Parallel Paper Presentations)
- Entrance to the Exhibition
- Refreshment breaks
- Conference proceedings in DVD
- and one ticket for the Gala Reception

**Cancellation policy:** Registration fee for any event is non-refundable.

## Conference Evaluation

Your opinion and comments are very important for the improvement and future planning of the conference.

We kindly ask you to spend a few minutes to fill-in the on-line anonymous survey through the link:

[www.surveymonkey.com/s/HCI2011](http://www.surveymonkey.com/s/HCI2011)



or scan the  
QR-Code  
on the left

The survey will be available until 20 August 2011.

## Program

Saturday 9 July 2011	<ul style="list-style-type: none"><li>• Tutorials Day 1 - <i>page 11</i></li></ul>
Sunday 10 July 2011	<ul style="list-style-type: none"><li>• Tutorials Day 2 - <i>page 11</i></li></ul>
Monday 11 July 2011	<ul style="list-style-type: none"><li>• Tutorials Day 3 - <i>page 11</i></li><li>• Open Networking Session on the Global Public Inclusive Infrastructure Chair: Gregg C. Vanderheiden, USA ( 08:30 - 17:00 , Room: <i>Hamilton</i> )</li><li>• Opening Plenary Session - Room: <i>FLORIDIAN BALLROOM - Salon G-L</i> Chair: Michael J. Smith, USA Keynote address: "Technology-Mediated Social Participation: The Next 25 Years of HCI Challenges" by: Ben Shneiderman - <i>page 5</i></li><li>• Gala Reception - <i>page 92</i></li></ul>
Tuesday 12 July 2011	<ul style="list-style-type: none"><li>• Parallel paper presentations Day 1 - <i>page 18</i></li><li>• Poster presentations - <i>page 73</i></li><li>• Exhibition - <i>page 8</i></li></ul>
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# Welcome Note

## HCI International 2011



**Gavriel Salvendy**  
Conference Series Founder and  
HCII 2011 Scientific Advisor

Dear Colleague,

It is with great honor and pleasure that I welcome you to HCI International 2011, the 14th International Conference on Human-Computer Interaction, held in Orlando, FL, USA, 9-14 July 2011, in cooperation with the:

- Symposium on Human Interface (Japan) 2011
- 9th International Conference on Engineering Psychology and Cognitive Ergonomics
- 6th International Conference on Universal Access in Human-Computer Interaction
- 4th International Conference on Virtual and Mixed Reality
- 4th International Conference on Internationalization, Design and Global Development
- 4th International Conference on Online Communities and Social Computing
- 6th International Conference on Augmented Cognition
- 3rd International Conference on Digital Human Modeling
- 2nd International Conference on Human Centered Design
- 1st International Conference on Design, User Experience, and Usability



**Constantine Stephanidis**  
General Chair HCII 2011

HCI International is the worldwide renowned international forum for the dissemination and exchange of up-to-date scientific information on theoretical, generic and applied areas of Human-Computer Interaction.

HCI International 2011 promises to be an unforgettable cluster of high quality international scientific events, and an ideal occasion to come to contact with the rapidly evolving ICT market in the world. This year, HCI International and the affiliated Conferences explore a wide variety of new hot topics which reflect and contribute to a paradigm shift towards ubiquitous interaction, intelligent environments and interactive technologies supporting virtually any aspect of human life and activities in a global and social perspective.

The 23-volume Conference Proceedings are published by Springer in the Lecture Notes in Computer Science (LNCS), Lecture Notes in Artificial Intelligence (LNAI) and Communications in Computer and Information Science (CCIS) series, and are available on-line through the SpringerLink Digital Library (<http://www.springer.com/lncs>, <http://www.springer.com/series/7899>), readily accessible by all subscribing libraries around the world. The Proceedings are also published by Springer in DVD, which is provided in your registration bag.

An impressive number of nearly 2000 individuals from 61 countries are participating in this truly international in scope event, where the work of the world's foremost leaders in the field is presented. We are privileged that Ben Shneiderman has joined us as the keynote speaker at the opening plenary session. Furthermore, during this session, for the second time in the history of the HCI International Conference series, fourteen awards will be conferred. Twelve awards will be given to the best papers in each Affiliated Conference / Thematic Area. The winners will receive a plaque and a certificate. Among these twelve best papers, one paper will be selected as Best HCI International 2011 Conference paper, and will receive a golden award and a certificate. Finally, the Best Poster will also receive a plaque award and a certificate.

I would like to thank each and every one of you for your valuable contribution towards the success of this Conference, and to wish you a professionally rewarding and socially enjoyable stay in Orlando.

Constantine Stephanidis  
General Chair

## HCI International 2013

The 15th International Conference on Human-Computer Interaction, HCI International 2013, will be held jointly with the affiliated Conferences in the Mirage Hotel, Las Vegas, Nevada, USA, 21 - 26 July 2013.

It will cover a broad spectrum of themes related to Human Computer Interaction, including theoretical issues, methods, tools, processes and case studies in HCI design, as well as novel interaction techniques, interfaces and applications.

The program will feature, among others: pre-conference half-day and full-day tutorials, parallel sessions, poster presentations, an opening session with a keynote address, and an exhibition.

The Proceedings will be published by Springer.

For more information, please visit the Conference website:  
[www.hcii2013.org](http://www.hcii2013.org)

General Chair: Constantine Stephanidis  
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# Opening Plenary Session

Monday, 11 July 2011 @ 17:30

FLORIDIAN BALLROOM - Salon G-L

## Technology-Mediated Social Participation: The Next 25 Years of HCI Challenges



**Professor Ben Shneiderman**

University of Maryland  
Department of Computer Science  
A. V. Williams Building  
College Park, MD 20742 USA  
[www.cs.umd.edu/~ben](http://www.cs.umd.edu/~ben)

### Abstract

The dramatic success of social media such as Facebook, Twitter, YouTube, blogs, and traditional discussion groups empowers individuals to become active in local and global communities. Some enthusiasts believe that with modest redesign, these technologies can be harnessed to support national priorities such as healthcare/wellness, disaster response, community safety, energy sustainability, etc.

However, accomplishing these ambitious goals will require long-term research to develop deep science foundations and extreme technology strategies. The enduring questions of how to motivate participation, increase social trust, and promote collaboration remain grand challenges even as the technology rapidly evolves. This talk invites researchers across multiple disciplines to participate in inspirational prototypes, innovative evaluations, and robust technologies.

### Analyzing Social Media Networks with NodeXL Insights from a Connected World

By Derek Hansen, Ben Shneiderman, Marc Smith  
Paperback, 304 Pages, Published: AUG-2010  
ISBN 13: 978-0-12-382229-1  
Imprint: MORGAN KAUFMANN



Scan the image on the right with  
the camera from your smart phone  
to view more details

### Biographical Sketch

**Ben Shneiderman** is a Professor in the Department of Computer Science, Founding Director (1983-2000) of the Human-Computer Interaction Laboratory, and Member of the Institute for Advanced Computer Studies at the University of Maryland at College Park. He has taught previously at the State University of New York and at Indiana University. He was made a Fellow of the ACM in 1997, elected a Fellow of the American Association for the Advancement of Science in 2001, and received the ACM CHI (Computer Human Interaction) Lifetime Achievement Award in 2001.

He was elected to the National Academy of Engineering in 2001. He was the Co-Chair of the ACM Policy 98 Conference, and is the Founding Chair of the ACM Conference on Universal Usability, November 16-17, 2000. Ben Shneiderman's interest in creativity support tools led to organizing the June 2005 NSF workshop and to chairing the June 2007 Conference on Creativity & Cognition. He is a Member of the Board of Scientific Counselors Meeting, National Library of Medicine Lister Hill Center, the National Academies Committee on Technical and Privacy Dimensions of Information for Terrorism Prevention and Other National Goals, and the President's Council of Advisors on Science and Technology, Networking and Information Technology Technical Advisory Group (TAG). He is on the State of the USA Product Advisory Group and a member of the Web Science Research Initiative Advisory Committee.

His major research focus has been information visualization, beginning with his dynamic queries and starfield display. In 1991, he developed the treemap concept, which continues to inspire research and commercial implementations. Later information visualization work includes LifeLines for exploring a patient history, and its successor, PatternFinder, which enables search across electronic medical records. Searching for patterns in numerical time series data was enabled by TimeSearcher, which was applied for stock market, auction, genomic, weather, and other data. The Hierarchical Clustering Explorer supports discovery of features in multi-dimensional data, especially for gene expression data, using the powerful rank-by-feature framework. Current projects focus on network visualization: Network Visualization by Semantic Substrates, SocialAction, and NodeXL. These tools are being applied for citation analysis and social network analysis.

Professor Shneiderman has published many books, including:

- 1980. *Software Psychology: Human Factors in Computer and Information Systems*; Little, Brown and Co.
- 1987. *Designing the User Interface: Strategies for Effective Human-Computer Interaction*, 1st edition. Addison-Wesley.
- 1999. *Readings in Information Visualization: Using Vision to Think*. With Stuart K. Card and Jock D. Mackinlay. Morgan Kaufmann.
- 2002. *Leonardo's Laptop: Human Needs and the New Computing Technologies*; MIT Press.
- 2010. *Designing the User Interface: Strategies for Effective Human-Computer Interaction*, 5th edition. With C. Plaisant. Addison-Wesley.
- 2011. *Analyzing Social Media Networks with NodeXL: Insights from a Connected World*. With D. Hansen and M. Smith. Morgan Kaufmann.

In addition, he has published more than 200 technical papers and book chapters. He has been on the Editorial Advisory Boards of nine journals including the ACM Transactions on Computer- Human Interaction and the ACM Interactions. He edited the Ablex Publishing Co. book series on "Human-Computer Interaction." He has consulted and lectured for many organizations including Apple, AT&T, Citicorp, GE, Honeywell, IBM, Intel, Library of Congress, Microsoft, NASA, NCR, and university research groups.

# International Program Boards

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## Human Interface and the Management of Information

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## Universal Access in Human-Computer Interaction

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*Japan*

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## Design, User Experience, and Usability

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Christian Sturm, *Germany*  
Brian Sullivan, *United States*  
Jaakko Villa, *Finland*  
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Susan Weinschenk, *United States*



# Conference Exhibition

The Exhibition of HCI International 2011 is hosted in the **Bonnet Creek Ballroom** of the Hilton Orlando Bonnet Creek.

**Entrance to the Exhibition is free of charge for all Conference participants.**

## Timetable

Display set-up	Monday, 11 July	12:00 - 17:00
Opening Hours	Tuesday, 12 July	09:00 - 18:30
	Wednesday, 13 July	09:00 - 18:30
	Thursday, 14 July	09:00 - 18:00
Display dismantle	Thursday, 14 July	18:00 - 21:00

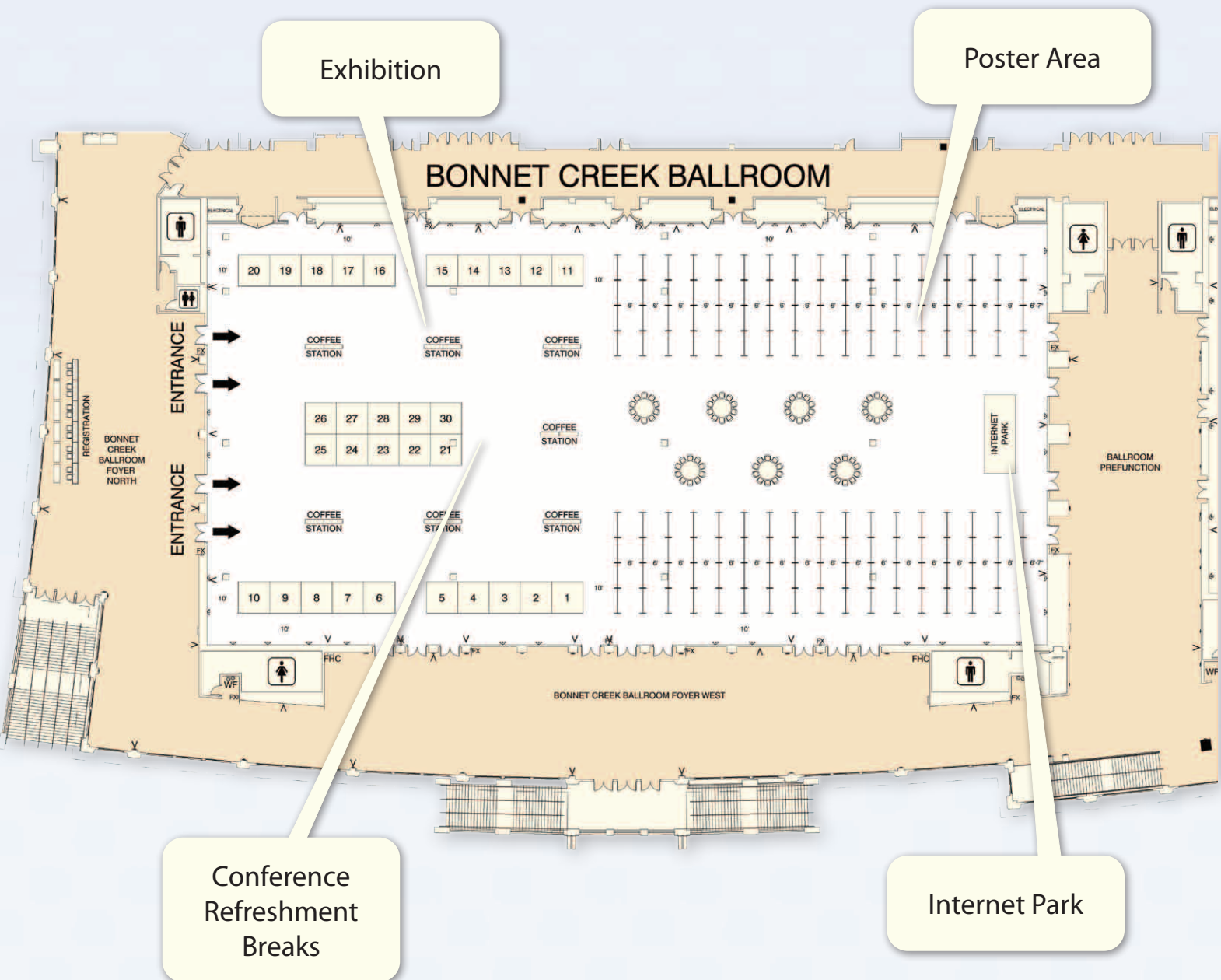
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19	LNCS	6779	Ergonomics and Health Aspects of Work with Computers	Robertson, M. (Ed.)	978-3-642-21715-9	€ 46,00	€ 30,68
20	LNAI	6780	Foundations of Augmented Cognition. Directing the Future of Adaptive Systems	Schmorrow, D.D. ; Fidopiastis, C.M. (Eds.)	978-3-642-21851-4	€ 79,00	€ 52,69
21	LNAI	6781	Engineering Psychology and Cognitive Ergonomics	Harris, D. (Ed.)	978-3-642-21740-1	€ 79,00	€ 52,69
22	CCIS	173	HCI International 2011 - Posters' Extended Abstracts, Part I	Stephanidis, C. (Ed.)	978-3-642-22097-5	€ 89,00	€ 59,36
23	CCIS	174	HCI International 2011 - Posters' Extended Abstracts, Part II	Stephanidis, C. (Ed.)	978-3-642-22094-4	€ 80,00	€ 53,36



# Tutorials Synopsis

Saturday, 9 July 2011

Tutorials		Room	Time
T 01	<b>Enhancing Reliability and Efficiency of Computer Based Tasks</b> Gregory Bedny, Waldemar Karwowski, Inna Bedny	<i>Withdrawn by the authors</i>	
T 02	<b>Cognitive Crash Dummies: Predicting Performance from Early Prototypes</b> Bonnie E. John	Orange	09:00 - 12.30
T 03	<b>Overview of Human Information Processing for Human-Computer Interaction</b> Kim-Phuong Vu, Robert Proctor	Palm Beach	09:00 - 12.30
T 04	<b>Cognitive Neuroscience for the HCI Practitioner</b> Chris Forsythe	Nassau	14:00 - 17.30
T 05	<b>Cost-effective User-Centered Design based on 9241-210</b> Nigel Bevan	Orange	14:00 - 17.30
T 06	<b>Extreme Cognition in Human Computer Interaction – Foundations &amp; Applications</b> G. Susanne Bahr	Palm Beach	14:00 - 17.30

Sunday, 10 July 2011

Tutorials		Room	Time
T 07	<b>Designing Interaction for Ambient Intelligence Environments</b> Norbert Streitz	Nassau	09:00-17:30
T 08	<b>Cross-Cultural HCI / User-Experience Development</b> Aaron Marcus	Orange	09:00-17:30
T 09	<b>Multimodal Information - Collection and Analysis of Interactive Data</b> Kristiina Jokinen	Hamilton	09:00-17:30
T 10	<b>Gaze Metrics in Adaptive Systems</b> Kelly Hale	Taylor	09:00 - 12.30
T 11	<b>Assessing Usability Capability using ISO Standards</b> Nigel Bevan	Union	09:00 - 12.30
T 12	<b>Practical Statistical Methods for User Research</b> James Lewis , Jeff Sauro	Palm Beach	09:00 - 12.30
T 13	<b>Designing with the Mind in Mind: The Psychological Basis for UI Design Rules</b> Jeff Johnson	Palm Beach	14:00 - 17.30
T 14	<b>Applying Cognitive Compatibility Principles to the Design of Computer Interfaces</b> Robert Proctor, Kim-Phuong Vu	Taylor	14:00 - 17.30
T 15	<b>Designing for Persuasion and Engagement</b> Susan Weinschenk	Union	14:00 - 17.30

Monday, 11 July 2011

Tutorials		Room	Time
T 16	<b>Mobile HCI / User-Experience Development</b> Aaron Marcus	Orange	08:30-17:00
T 17	<b>Introduction to Social Network Analysis</b> Panayiotis Zaphiris, Chee Siang Ang	Nassau	08:30-17:00
T 18	<b>Brain-Computer Interface</b> Günter Edlinger, Christoph Guger	Palm Beach	08:30-12:00
T 19	<b>Practical Speech User Interface Design for Interactive Voice Response Applications</b> James Lewis	Taylor	08:30-12:00
T 20	<b>How to Select the Most Appropriate Methods for User Centered Design</b> Nigel Bevan	Union	08:30-12:00
T 21	<b>Raising Cultural Awareness in HCI Design</b> Astrid Beck, Kerstin Röse, Rüdiger Heimgärtner	Palm Beach	13:30-17:00
T 22	<b>Interactive Business Process Development – The Stakeholder Approach</b> Albert Fleischmann, Christian Stary	Taylor	13:30-17:00
T 23	<b>User-centered Design and Universal Access: How they can Work Together in Practice</b> Simeon Keates	Union	13:30-17:00



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# Parallel Sessions Overview

Tuesday, 12 July 2011

Morning **08:00 - 12:30**

Thematic Area	08:00 – 10:00 (page 18 - 22)		10:30 – 12:30 (page 23 - 27)	
	session code	Session Title	session code	Session Title
<b>EHAWC</b>				
<b>HIMI</b>	<b>S001</b>	New Prospective of the Research for Tactile & Haptic Interactions	<b>S020</b>	Human Factors Considerations in NextGen
	<b>S002</b>	Ontologies, Semantic Web and Interaction	<b>S021</b>	Personal, Family and Social Media
<b>HCI</b>	<b>S003</b>	Children-Computer Interaction	<b>S022</b>	New Technology and User Experience for Ubiquitous and Mobile Learning
	<b>S004</b>	Rich Application Technologies and Rich User Experiences	<b>S023</b>	Patterns and Models for Interactive System Development
	<b>S005</b>	Advanced System Architecture in the Social Context (I)	<b>S024</b>	Developing Service Cognition
	<b>S006</b>	HCI in MIS	<b>S025</b>	Safety of Medication Usage
<b>EPCE</b>	<b>S007</b>	Human Factors and Aviation Safety	<b>S026</b>	Industrial and Military Applications
<b>UAHCI</b>	<b>S008</b>	Sociocultural Aspects in Monolingual and Multilingual Human-Computer Interaction	<b>S027</b>	The Future of Universal Access (I)
	<b>S009</b>	Inclusive Interaction Interfaces	<b>S028</b>	SMART Interfaces for Consumer Health Applications (I)
	<b>S010</b>	Conversational Robots in HCI	<b>S029</b>	Looking for an Accessible Life; while in Desktop, Mobile and Web
	<b>S011</b>	Stakeholder -Driven Process Management	<b>S030</b>	Human, Computer and Environment
<b>VMR</b>	<b>S012</b>	Developing Virtual Environments (I)	<b>S031</b>	Digital Puppetry: Bringing Virtual Characters to Life
			<b>S032</b>	Interaction and Navigation in Virtual Environments
<b>IDGD</b>	<b>S013</b>	Cultural Design Issues	<b>S033</b>	Designing "Friendship" into Modern Products (I)
	<b>S014</b>	Mobile & Internet @ User Experience	<b>S034</b>	User Experience Design and Research in Multinational Companies
<b>OCSC</b>				
<b>AC</b>	<b>S015</b>	Assessment of Team NeuroDynamics during Training	<b>S035</b>	Brain Computer Interfaces
<b>DHM</b>	<b>S016</b>	Motion Modelling		
<b>HCD</b>	<b>S017</b>	Human Systems Integration Design: from Biology to Technology and Organization		
<b>DUXU</b>	<b>S018</b>	UX/UI Design	<b>S036</b>	Persuasion Design
	<b>S019</b>	Usability Studies: Rigor, or Rigor Mortis?	<b>S037</b>	Focus on Visual Innovation

**EHAWC** Ergonomics and Health Aspects of Work with Computers • **HIMI** Human Interface and the Management of Information  
**HCI** Human-Computer Interaction • **EPCE** Engineering Psychology and Cognitive Ergonomics  
**UAHCI** Universal Access in Human-Computer Interaction

# Sessions Day 1

Tuesday, 12 July 2011

Afternoon **13:30 - 18:00**

Thematic Area	13:30 – 15:30 (page 27 - 31)		16:00 – 18:00 (page 32 - 36)	
	session code	Session Title	session code	Session Title
<b>EHAWC</b>			<b>S056</b>	Light and Display
<b>HIMI</b>	<b>S038</b>	Supporting Communication and Collaboration	<b>S057</b>	Novel Devices and Techniques for Interacting with Information
			<b>S058</b>	Education and Training
<b>HCI</b>	<b>S039</b>	Towards Integrating Haptic Experiences: Does Touch Really Matter?	<b>S060</b>	Facial Gesture Recognition and Gaze Tracking
	<b>S040</b>	Signal and Image Processing for HCI (I)	<b>S059</b>	Brain Interfaces and Electromyography
	<b>S041</b>	Spatial Interaction Design (I)	<b>S061</b>	Advanced HCI Applications
	<b>S042</b>	Gesture-based Interaction (I)		
<b>EPCE</b>	<b>S043</b>	Cognitive Issues in Interaction (I)	<b>S062</b>	Cognitive Issues in Interaction (II)
<b>UAHCI</b>	<b>S044</b>	Social Inclusion	<b>S063</b>	Universal Access in Practice
	<b>S045</b>	Intelligent Interfaces and Functionality, Adaptation, and Personalization	<b>S064</b>	Design Access in Ergonomics and Interaction
	<b>S046</b>	Multimodal and Multicultural Communicative Agent (MMMCA)	<b>S065</b>	Distributed Intelligence and the Web
	<b>S047</b>	Universal Access Methods and Tools		
<b>VMR</b>	<b>S048</b>	Human Behaviour in Virtual and Augmented Environments	<b>S066</b>	3D Technology for HMD and LCD as a Human Interface
<b>IDGD</b>	<b>S049</b>	Designing “Friendship” into Modern Products (II)	<b>S067</b>	Human Factors and Control of Complex Systems
<b>OCSC</b>	<b>S050</b>	Electronic Business	<b>S068</b>	Higher Education and Social Computing Applications
<b>AC</b>	<b>S051</b>	Computational Neuroscience & Predicting Cognitive & Affective States	<b>S069</b>	AugCog Overview
<b>DHM</b>	<b>S052</b>	Posture and Comfort	<b>S070</b>	Applications of Digital Human Modelling
<b>HCD</b>	<b>S053</b>	Novel Design Approaches	<b>S071</b>	Objective Aspects and Subjective Aspects in User Experience
<b>DUXU</b>	<b>S054</b>	User Experience in Online Communication	<b>S072</b>	Promoting Design Quality, Design Culture and Innovative Thinking within the Enterprise
	<b>S055</b>	Globalization / Localization of DUXU	<b>S073</b>	Sustainability: Future Roles, Responsibilities, and Opportunities for the HCI Profession

**VMR** Virtual Reality, Usability and Internationalization • **IDGD** Internationalization, Design and Global Development  
**OCSC** Online Communities and Social Computing • **AC** Augmented Cognition • **DHM** Digital Human Modeling  
**HCD** Human Centered Design • **DUXU** Design, User Experience, and Usability



# Parallel Sessions Overview

Wednesday, 13 July 2011

Morning **08:00 - 12:30**

Thematic Area	08:00 – 10:00 (page 37 - 41)		10:30 – 12:30 (page 41 - 45)	
	session code	Session Title	session code	Session Title
<b>EHAWC</b>			<b>S092</b>	Biomedical and Health Visualization HCI Design
<b>HIMI</b>	<b>S074</b>	Communication Enhancement	<b>S093</b>	Practical Implications of Applied Visual Analytics
	<b>S075</b>	Designing Web Sites and Interfaces to Optimize HCI	<b>S094</b>	Industrial, Aeronautical and Military Applications
<b>HCI</b>	<b>S076</b>	Advanced System Architecture in the Social Context (II)	<b>S095</b>	Emotions in HCI
	<b>S077</b>	Tabletop and Surface Interaction	<b>S096</b>	Novel Interaction Methods and Techniques
	<b>S078</b>	Text, Human Languages and Translation	<b>S097</b>	Learning Environments
	<b>S079</b>	Health and Well-being Applications		
<b>EPCE</b>	<b>S080</b>	Detecting Terrorist Activities	<b>S098</b>	Cognitive Issues in Interaction (III)
<b>UAHCI</b>	<b>S081</b>	Information Technology Strategies in Health Care	<b>S099</b>	Smart Products and Services
	<b>S082</b>	Active Ageing with ICT	<b>S100</b>	Designing Interactions for the Ageing Society
	<b>S083</b>	SMART Interfaces for Consumer Health Applications (II)	<b>S101</b>	Universal Accessibility in Documents
	<b>S084</b>	The Future of Universal Access (II)		
<b>VMR</b>	<b>S085</b>	Toward Ultra-Reality Technology for VR/MR	<b>S102</b>	Developing Virtual Environments (II)
	<b>S086</b>	Health and Rehabilitation Applications of VR and AR		
<b>IDGD</b>	<b>S087</b>	Social Networks: Cultural Design and Analysis Methods	<b>S103</b>	HCI for Economic Development: from HCI4D to the PRC
<b>OCSC</b>			<b>S104</b>	Interacting with Wikis and Blogs
<b>AC</b>	<b>S088</b>	Cultural Neuroscience and Individual Differences: Implications for Augmented Cognition	<b>S105</b>	AugCog in Training and Education
<b>DHM</b>	<b>S089</b>	Upper Extremity Safety and Health	<b>S106</b>	Cognitive Modelling and AR/VR based Support Technologies for Future Home and Work Environments
<b>HCD</b>			<b>S107</b>	Towards a Human-Centred Web
<b>DUXU</b>	<b>S090</b>	Psychological and Physiological Evaluation for User on Interface Design	<b>S108</b>	ISO Usability Standards and Enterprise Software
	<b>S091</b>	Novel Mobile Interactions, Services and Environments	<b>S109</b>	User Experience and the Web

**EHAWC** Ergonomics and Health Aspects of Work with Computers • **HIMI** Human Interface and the Management of Information  
**HCI** Human-Computer Interaction • **EPCE** Engineering Psychology and Cognitive Ergonomics  
**UAHCI** Universal Access in Human-Computer Interaction

# Sessions Day 2

Wednesday, 13 July 2011

Afternoon **13:30 - 18:00**

Thematic Area	13:30 – 15:30 (page 46 - 50)		16:00 – 18:00 (page 50 - 54)	
	session code	Session Title	session code	Session Title
<b>EHAWC</b>	<b>S110</b>	New Ways of Working in Offices		
<b>HIMI</b>	<b>S111</b>	Kansei Value Creation	<b>S128</b>	Security and Forensic Aspects of Human-Computer Interaction
	<b>S112</b>	Designing the Service Engineering in the Present Day		
	<b>S113</b>	Visualisation Methods, Techniques and Applications		
<b>HCI</b>	<b>S114</b>	Signal and image processing for HCI (II)	<b>S129</b>	Innovative Interaction Strategies
	<b>S115</b>	Cognitive and Psychological Issues in HCI (I)	<b>S130</b>	Gesture-based Interaction (II)
	<b>S116</b>	Novel Approaches to Usability	<b>S131</b>	User Interface Design Methods and Tools
	<b>S117</b>	Multimodal Interaction	<b>S132</b>	Capturing and Consolidating Design Knowledge
<b>EPCE</b>	<b>S118</b>	Situation Awareness and Transportation Safety	<b>S133</b>	Aeronautics and Space
<b>UAHCI</b>	<b>S119</b>	BCI: Application Interfaces and Environments	<b>S134</b>	Designing Interfaces for In-vehicle Driver Support Systems - Issues under Consideration
	<b>S120</b>	Affective Technology through Affective Management	<b>S135</b>	Aging and HCI
			<b>S136</b>	New Approaches to the Study of Web Accessibility
			<b>S137</b>	Advances in Accessibility
<b>VMR</b>	<b>S121</b>	VR in Products Design and Assembly	<b>S138</b>	"What's the Name of the Game? Does It Mean Anything To You?" - Maximizing the Learning Value of Serious Games and Virtual Worlds
<b>IDGD</b>	<b>S122</b>	Social Innovation and Service Design Education and Practices in China	<b>S139</b>	Trends of HCI in China
<b>OCSC</b>	<b>S123</b>	Information in On-line Communities		
<b>AC</b>	<b>S124</b>	Technology Integration	<b>S140</b>	Public, Private and Industry Researchers: their Combined Role is a Key to Success in Advancing Augmented Cognition
<b>DHM</b>			<b>S141</b>	Shape Analysis and its Applications
<b>HCD</b>	<b>S125</b>	Usability and Design	<b>S142</b>	Holistic Prosthetics Technology for People with Multiple Disability
<b>DUXU</b>	<b>S126</b>	Communication Issues and the User Experience: Branding, Content Design and Semiotics	<b>S143</b>	Usability in the Life Science Industry
	<b>S127</b>	Mobile Services and Devices	<b>S144</b>	Revisiting User Support
			<b>S145</b>	Industrial User Experience

**VMR** Virtual Reality, Usability and Internationalization • **IDGD** Internationalization, Design and Global Development  
**OCSC** Online Communities and Social Computing • **AC** Augmented Cognition • **DHM** Digital Human Modeling  
**HCD** Human Centered Design • **DUXU** Design, User Experience, and Usability

# Parallel Sessions Overview

Thursday, 14 July 2011

Morning **08:00 - 12:30**

Thematic Area	08:00 – 10:00 (page 55 - 58)		10:30 – 12:30 (page 59 - 63)	
	session code	Session Title	session code	Session Title
<b>EHAWC</b>	<b>S146</b>	Technology Mediated Collaboration	<b>S162</b>	Quality of Working Life
<b>HIMI</b>	<b>S147</b>	Relationality Design	<b>S163</b>	Embodied Interaction and Communication
	<b>S148</b>	Access to Information	<b>S164</b>	Toward Creating Human-Centric Services in Service Engineering Design
<b>HCI</b>	<b>S149</b>	Mobile Interaction	<b>S165</b>	Modeling Interaction
	<b>S150</b>	HCI in the Physical, Architectural and Cultural Environment	<b>S166</b>	Human Performance Modeling Using Interactive Simulations
	<b>S151</b>	Interacting with the World Wide Web	<b>S167</b>	Cognitive and Psychological Issues in HCI (II)
	<b>S152</b>	Spatial Interaction Design (II)		
<b>EPCE</b>	<b>S153</b>	Driver Measurement and Sensing	<b>S168</b>	Basic Issues of Interface Design
<b>UAHCI</b>	<b>S154</b>	Camera-based Interfaces for People with Disabilities	<b>S169</b>	eInclusion - Policies, Programs, Best Practices
	<b>S155</b>	Mobile User Interaction	<b>S170</b>	Ergonomics in Architecture
	<b>S156</b>	Behavior Computer Animation, Communicability and Education for All	<b>S171</b>	The Future of Universal Access (III)
	<b>S157</b>	Functional Modeling and Rehabilitation (I)		
<b>VMR</b>	<b>S158</b>	Ubiquitous Virtual Reality	<b>S172</b>	Digital Museum
<b>IDGD</b>			<b>S173</b>	Research on User Experience and Service System Design in Mobile Network
<b>OCSC</b>			<b>S174</b>	Design of Social Applications
<b>AC</b>	<b>S159</b>	Operational Neuroscience	<b>S175</b>	Augmenting Cognition by Social Information and Collective Intelligence
<b>DHM</b>			<b>S176</b>	Driver Modeling
<b>HCD</b>	<b>S160</b>	The Home and the Mobile Context	<b>S177</b>	HCD and Innovation
<b>DUXU</b>	<b>S161</b>	Methods and Tools for Assessing and Enhancing the User Experience	<b>S178</b>	User Experience in Complex Systems

**EHAWC** Ergonomics and Health Aspects of Work with Computers • **HIMI** Human Interface and the Management of Information  
**HCI** Human-Computer Interaction • **EPCE** Engineering Psychology and Cognitive Ergonomics  
**UAHCI** Universal Access in Human-Computer Interaction



# Sessions Day 3

Thursday, 14 July 2011

Afternoon **13:30 - 18:00**

Thematic Area	13:30 – 15:30 (page 63 - 67)		16:00 – 18:00 (page 68 - 72)	
	session code	Session Title	session code	Session Title
<b>EHAWC</b>				
<b>HIMI</b>	<b>S179</b>	Personalisation, Intelligent HCI Convergence	<b>S196</b>	Psychological and Physiological Model Applied to Human Interface Design
	<b>S180</b>	Persuasion and Credibility		
<b>HCI</b>	<b>S181</b>	Adaptive User Interfaces	<b>S197</b>	Executable Models to Bridge Design Time and Runtime of Interactive Systems
	<b>S182</b>	HCI and Auto Industry	<b>S198</b>	Innovative User Interfaces for Navigation and Guidance
	<b>S183</b>	Interaction Design	<b>S199</b>	Human Interaction in Mobility
			<b>S200</b>	Human System Interaction
<b>EPCE</b>	<b>S184</b>	Cognitive Design for Human-Automation Interaction in Vehicle Guidance		
<b>UAHCI</b>	<b>S185</b>	Functional Modeling and Rehabilitation (II)	<b>S201</b>	Personal Health Systems (PHS) Integration With Ambient Assisted Living (AAL) : Is Ambient Assisted Health (AAH) a Reality?
	<b>S186</b>	Advanced Interaction Supporting Universal Access in Educational Systems	<b>S202</b>	New Trends in Non-visual Interaction
	<b>S187</b>	Implications of Cloud Computing for People with Cognitive Disabilities	<b>S203</b>	Design Access in Human Communication and Interaction
<b>VMR</b>	<b>S188</b>	Dive into the Movie - New Technique to Make Audience Attainable into the Contents	<b>S204</b>	Augmented Reality Industrial Applications
<b>IDGD</b>	<b>S189</b>	Living Lab for Smart Shopping: User Experience in Convenience Store	<b>S205</b>	Culture and Product Design
<b>OCSC</b>	<b>S190</b>	Social Spaces for Virtual Gameplay and Learning – New Inquiries	<b>S206</b>	Next Generation Social Media: Mass Collaboration as a Business Model
<b>AC</b>	<b>S191</b>	Augmented Cognition Applications	<b>S207</b>	Applications of Functional Near Infrared Imaging Measurement
<b>DHM</b>	<b>S192</b>	Product Design & Human Interface	<b>S208</b>	Human Performance Modeling in Aviation
<b>HCD</b>	<b>S193</b>	Design and Service	<b>S209</b>	User-centered Smarter Products Design and Modeling
<b>DUXU</b>	<b>S194</b>	User Experience Design Methods	<b>S210</b>	User Experience in the Physical and Human Environment
	<b>S195</b>	Designing Products and Devices	<b>S211</b>	User Experience in Business
			<b>S212</b>	Usability Studies

**VMR** Virtual Reality, Usability and Internationalization • **IDGD** Internationalization, Design and Global Development  
**OCSC** Online Communities and Social Computing • **AC** Augmented Cognition • **DHM** Digital Human Modeling  
**HCD** Human Centered Design • **DUXU** Design, User Experience, and Usability



HIMI	S001	S002
Human Interface and the Management of Information	<b>New Prospective of the Research for Tactile &amp; Haptic Interactions</b> <i>Room: Park</i> Chair(s): Sakae Yamamoto, <i>Tokyo University of Science, Japan</i> ; Miwa Nakanishi, <i>Keio University, Japan</i> .	<b>Ontologies, Semantic Web and Interaction</b> <i>Room: Lexington</i> Chair(s): To be announced
	<b>Development of Tactile and Haptic Systems for U.S. Infantry Navigation and Communication</b> Linda Elliott, <i>US Army Research Laboratory, United States</i> ; Elmar Schmeisser, <i>US Army Research Office, United States</i> ; Elizabeth Redden, <i>US Army Research Laboratory, United States</i> .	<b>A Methodology to Develop a Clinical Ontology for Healthcare Business</b> Mario Macedo, <i>IPT, Portugal</i> ; Pedro Isaias, <i>Universidade Aberta, Portugal</i> .
	<b>Characteristics of Information Transmission Rates Using Noncontact Tactile Display</b> Kentaro Kotani, Masayoshi Hayashi, Nobuki Kido, Takafumi Asao, <i>Kansai University, Japan</i> .	<b>Interacting with Semantics: A User-Centered Visualization Adaptation based on Semantics Data</b> Kawa Nazemi, Matthias Breyer, Jeanette Forster, Dirk Burkhardt, Arjan Kuijper, <i>Fraunhofer, Germany</i> .
	<b>Effects of Joint Acceleration on Rod's Length Perception by Dynamic Touch</b> Takafumi Asao, Yuta Kumazaki, Kentaro Kotani, <i>Kansai University, Japan</i> .	<b>My Personal User Interface: A Semantic User-Centric Approach to Manage and Share User Information</b> Till Plumbaum, <i>Technische Universität Berlin, Germany</i> ; Katja Schulz, Martin Kurze, <i>Deutsche Telekom Laboratories, Germany</i> ; Sahin Albayrak, <i>Technische Universität Berlin, Germany</i> .
	<b>Applicability of Touch Sense Controllers Using Warm and Cold Sensations</b> Miwa Nakanishi, <i>Keio University, Japan</i> ; Sakae Yamamoto, <i>Tokyo University of Science, Japan</i> .	<b>Dynamic Interface Reconfiguration based on Different Ontological Relations</b> Elisa Chiabrando, Roberto Furnari, Pierluigi Grillo, Silvia Likavec, Ilaria Lombardi, <i>Università di Torino, Italy</i> .
	<b>Characteristics of Comfortable Sheet Switches on Control Panels of Electrical Appliances: Comparison using Older and Younger Users</b> Yasuhiro Tanaka, <i>Keio University, Japan</i> ; Yuka Yamazaki, <i>Mitsubishi Electric Corporation, Japan</i> ; Masahiko Sakata, <i>Mitsubishi Electric Group, Central Melco Corporation, Japan</i> ; Miwa Nakanishi, <i>Keio University, Japan</i> .	<b>A User-Centric Metadata Creation Tool for Preserving the Nation's Ecological Data</b> Fatma Nasoz, <i>University of Nevada, Las Vegas, United States</i> ; Renee Bryce, <i>Utah State University, United States</i> ; Craig Palmer, <i>University of Nevada, Las Vegas, United States</i> ; David Rugg, <i>U.S. Forest Service, United States</i> .
	<b>Information Processing for Constructing Tactile Perception of Motion: a MEG Study</b> Ayumi Nasu, Kentaro Kotani, Takafumi Asao, <i>Kansai University, Japan</i> ; Seiji Nakagawa, <i>National Institute of Advanced Industrial Science &amp; Technology (AIST), Japan</i> .	<b>Technology-Based Decision-Making Support System</b> Hanmin Jung, Mikyoung Lee, Pyung Kim, Won-Kyung Sung, <i>Korea Institute of Science and Technology Information (KISTI), Korea</i> .
	<b>Study on Haptic Interaction with Digital Map on Mobile Device</b> Daiji Kobayashi, <i>Chitose Institute of Science and Technology, Japan</i> ; Yoshitaka Asami, Sakae Yamamoto, <i>Tokyo University of Science, Japan</i> .	

HCI	S003	S004
Human-Computer Interaction	<b>Children-Computer Interaction</b> <i>Room: Lake</i> Chair(s): Jamshid Beheshti, <i>McGill University, Canada</i> .	<b>Rich Application Technologies and Rich User Experiences</b> <i>Room: Jackson</i> Chair(s): Tobias Komischke, <i>Infragistics, Inc., United States</i> ; Xianjun Sam Zheng, <i>Siemens Corporate Research, United States</i> .
	<b>How Children Can Design the Future</b> Mona Leigh Guha, Allison Druin, <i>University of Maryland, United States</i> ; Jerry Alan Fails, <i>Montclair State University, United States</i> .	<b>The Impact of Rich Application Frameworks on User Experience Design</b> Tobias Komischke, <i>Infragistics, Inc., United States</i> .
	<b>A Comparison of Children's and Adults' Retrieval Performances and Affective Reactions when using a Conventional Interface and an Information Visualization Interface</b> Andrew Large, Jamshid Beheshti, <i>McGill University, Canada</i> .	<b>Streamlining User Experience Design and Development: Roles, Tasks and Workflow of Applying Rich Application Technologies</b> Xianjun Sam Zheng, Mo Wang, Gilberto Matos, Shaopeng Zhang, <i>Siemens Corporate Research, United States</i> .
	<b>Following the Signs: Children's Use of Visual Cues to Facilitate Website Evaluation</b> Valerie Nessel, <i>University at Buffalo (SUNY), United States</i> .	<b>Trends, Challenges and Promises of Rich Experience on Mobile Devices</b> Yihsiu Chen, <i>Verizon Wireless, United States</i> .
	<b>Evaluating Leading Web Search Engines on Children's Queries</b> Dania Bilal, Rebekah Ellis, <i>University of Tennessee, United States</i> .	<b>Enhanced User Experience in Managing Personal Finances</b> Cindy Lu, <i>iNautix USA, United States</i> .
	<b>An Interface for Opportunistic Discovery of Information for Young People</b> Jamshid Beheshti, Andrew Large, <i>McGill University, Canada</i> .	<b>Design and Rich Application Frameworks</b> Kevin Richardson, <i>Electronic Ink, United States</i> .
	<b>The Interaction of Children's Concepts about Agents and their Ability to use an Agent-Based Tutoring System.</b> Alicia Hymel, Daniel Levin, Jonathan Barrett, Megan Saylor, Gautam Biswas, <i>Vanderbilt University, United States</i> .	<b>Designing Interaction Concepts, Managing Customer Expectation and Mastering Agile Development in Rich Application Product Development</b> Marcela Esteves, Vladimir Andrade, <i>Siemens Corporate Research, United States</i> .
	<b>Influence of Gender and Age on the Attitudes of Children Towards Humanoid Robots</b> Fang-Wu Tung, <i>National Taiwan University of Science and Technology, Taiwan</i> .	

S005	S006
<p><b>Advanced System Architecture in the Social Context (I)</b> Room: Liberty Chair(s): Yoshio Nakatani, Ritsumeikan University, Japan; Shogo Nishida, Osaka University, Japan.</p>	<p><b>HCI in MIS</b> Room: Dixie Chair(s): Scott McCoy, College of William and Mary, United States.</p>
<p><b>Activity Recognition for Risk Management with Installed Sensor in Smart and Cell Phone</b> Nobuchika Sakata, Shogo Nishida, Daisuke Honda, Osaka University, Japan.</p> <p><b>Method for Cultivating the "Inquiry-mindset" Using the Information Access-based Belief Bias Parameter</b> Kyoko Ito, Yuki Ito, Shogo Nishida, Osaka University, Japan.</p> <p><b>Development of Information Filtering Systems for Disaster Prevention</b> Yoshinori Hijikata, Tsutomu Yamanaka, Yuya Tanaka, Shogo Nishida, Osaka University, Japan.</p> <p><b>Proposal of BCM Evaluation Method Based on Disaster Scenario Simulation</b> Ryuhei Kaneko, Yoshio Nakatani, Ritsumeikan University, Japan.</p> <p><b>Beginner Driver Support System for Merging into Left Main Lane</b> Yuki Nakamura, Yoshio Nakatani, Ritsumeikan University, Japan.</p> <p><b>Proposal of Collaborative Learning Support Method in Risk Communications</b> Hiroshi Yajima, Naohisa Tanabe, Tokyo Denki University, Japan.</p> <p><b>Control Error Analysis of Computerized Operational Environment in Nuclear Power Plants</b> Seung Jun Lee, Jaewhan Kim, Seung-Cheol Jang, Korea Atomic Energy Research Institute, Korea.</p>	<p><b>Visual Hierarchy and Viewing Behavior: An Eye Tracking Study</b> Soussan Djamassbi, Worcester Polytechnic Institute, United States; Marisa Siegel, Thomas Tullis, Fidelity Investments, United States.</p> <p><b>Investigating Online Advertising in Chile</b> Scott McCoy, College of William and Mary, United States; Cristobal Fernandez Robin, Jose Luis Cortes, Universidad Tecnica Federico Santa Maria, Chile.</p> <p><b>Why Virtual Job Recruitment Is Not Well Accepted by Generation Y?—A Case Study on Second Life</b> Eleanor Loiacono, Soussan Djamassbi, Bengisu Tulu, Oleg Pavlov, Worcester Polytechnic Institute, United States.</p> <p><b>Are MIS Students Learning What They Need to Land a Job?</b> Andrea Everard, University of Delaware, United States; Brian Jones, Tennessee Technological University, United States; Scott McCoy, College of William and Mary, United States.</p> <p><b>Toward An Understanding of a Computerized Monitoring System Failure: An Interpretive Approach</b> Nathan Johnson, Yibai Li, Fengchun Tang, Saonee Sarker, Washington State University, United States.</p> <p><b>An Enriched Understanding of Why the Environment and Individual Characteristics are Important in Understanding Technology Utilization in Healthcare: An Evolutionary Psychology Perspective</b> Chon Abraham, College of William and Mary, United States; Iris Junglas, Accenture Research Institute for High Performance, United States.</p> <p><b>Distance Education at the Graduate Level: A Viable Alternative?</b> Brian Jones, Tennessee Technological University, United States; Andrea Everard, University of Delaware, United States; Scott McCoy, College of William and Mary, United States.</p>

EPCE	S007
Engineering Psychology and Cognitive Ergonomics	<p><b>Human Factors and Aviation Safety</b> Room: Union Chair(s): Wen-Chin Li, National Defense University, Taiwan.</p>
	<p><b>Rule Fragmentation in the Airworthiness Regulations: A Human Factors Perspective</b> Don Harris, HFI Solutions Ltd, United Kingdom.</p> <p><b>The Number of Trials with Target Affects the Low Prevalence Effect</b> Fan Yang, Xianghong Sun, Kan Zhang, Biyun Zhu, Chinese Academy of Sciences, P.R. China.</p> <p><b>Applied Cognitive Ergonomics Design Principles for Fighter Aircraft</b> Jens Alfredson, Johan Holmberg, Rikard Andersson, Maria Wikforss, Saab, Sweden.</p> <p><b>Exploring the Relationship among Dimensions of Flight Comprehensive Capabilities Based on SEM</b> Ruishan Sun, Yang Li, Civil Aviation University of China, P.R. China.</p> <p><b>Analysis of Mental Workload during En-route Air Traffic Control Task Execution based on Eye-Tracking Technique</b> Caroline Martin, Universite de Toulouse / DGAC, DTI R&amp;D, France; Julien Cegarra, Universite de Toulouse, France; Philippe Averty, DGAC, DTI R&amp;D, France.</p>

UAHCI	S008	continues ►►
Universal Access in Human-Computer Interaction	<p><b>Sociocultural Aspects in Monolingual and Multilingual Human-Computer Interaction</b> Room: Hamilton Chair(s): Christina Alexandris, University of Athens, Greece.</p>	
	<p><b>Multilingual aspects of reference and gaze</b> Kristiina Jokinen, University of Helsinki, Finland.</p> <p><b>Greek Verbs and User Friendliness in the Speech Recognition and the Speech Production Module of Dialog Systems for the Broad Public</b> Christina Alexandris, Ioanna Malagardi, University of Athens, Greece.</p> <p><b>Greek WordNet and Its Extension with Terms of the Computer Science Domain</b> Panagiotis Blitsas, Maria Grigoriadou, University of Athens, Greece.</p> <p><b>A Multitasking Approach to Adaptive Spoken Dialogue Management</b> Tobias Heinroth, Dan Denich, Wolfgang Minker, Ulm University, Germany.</p> <p><b>Integration of a Spanish-to-LSE Machine Translation System into an e-learning Platform</b> Fernando Lopez-Colino, Javier Tejedor, Jordi Porta, Jose Colas, Universidad Autonoma de Madrid, Spain.</p> <p><b>I can't Hear You? Driver's Interacting with Male or Female Voices in Native or Non-Native Language</b> Ing-Marie Jonsson, Nils Dahlback, Linkoping University, Sweden.</p>	

TUESDAY 08:00 - 10:00



## UAHCI

S009

S010

S011

## VMR

S012

**Inclusive Interaction Interfaces**

Room: Nassau

Chair(s): Patrick Langdon, *University of Cambridge, United Kingdom.***Conversational Robots in HCI**

Room: Palm Beach

Chair(s): Hirotada Ueda, *Kyoto Sangyo University, Japan.***Stakeholder -Driven Process Management**

Room: Taylor

Chair(s): Christian Stary, *Johannes Kepler University of Linz, Austria*; Albert Fleischmann, *jCOM1 AG, Germany.***Developing Virtual Environments (I)**

Room: Jade

Chair(s): Jan-Torsten Milde, *Fulda University of Applied Sciences, Germany.***Evaluating the Design, Use and Learnability of Household Products for Older Individuals**  
Christopher Wilkinson, Patrick Langdon, P. John Clarkson, *University of Cambridge, United Kingdom.***Eliciting Interaction Requirements for Adaptive Multimodal TV based Applications**Carlos Duarte, Jose Coelho, Pedro Feiteira, David Costa, Daniel Costa, *University of Lisbon, Portugal.***Accessible UI Design and Multimodal Interaction through Hybrid TV Platforms: Towards a Virtual-user Centered Design Framework**Pascal Hamisu, *Fraunhofer, Germany*; Gregor Heinrich, *vsonix GmbH, Germany*; Christoph Jung, Volker Hahn, *Fraunhofer, Germany*; Carlos Duarte, *University of Lisbon, Portugal*; Patrick Langdon, Pradipta Biswas, *University of Cambridge, United Kingdom.***The Contribution of Multimodal Adaptation Techniques to the GUIDE Interface**Jose Coelho, Carlos Duarte, *University of Lisbon, Portugal.***Older User Errors in Handheld Touchscreen Devices: to What Extent is Prediction Possible?**Mike Bradley, Patrick Langdon, P. John Clarkson, *University of Cambridge, United Kingdom.***Standardizing User Models**Pradipta Biswas, Patrick Langdon, *University of Cambridge, United Kingdom.***Modelling Cognitive Impairment to Improve Universal Access**Elina Jokisuu, Patrick Langdon, P. John Clarkson, *University of Cambridge, United Kingdom.***An Approach Towards Considering Users' Understanding in Product Design**Anna Mieczakowski, Patrick Langdon, P. John Clarkson, *University of Cambridge, United Kingdom.***An Experiment for Motivating Elderly People with Robot Guided Interaction**Ryohei Sasama, Tomoharu Yamaguchi, Keiji Yamada, *NEC Corporation, Japan.***Investigation of Users' Reactions Toward Various Kinds of Artificial Agents: Comparison of an Robotic Agent with an On-screen Agent**Takanori Komatsu, Yuuki Seki, *Shinshu University, Japan*; Ryohei Sasama, Tomoharu Yamaguchi, Keiji Yamada, *NEC Corporation, Japan.***Importance of Physical Interaction between Human and Robot for Therapy**Takanori Shibata, *National Institute of Advanced Industrial Science & Technology (AIST), Japan.***Building of Turn-taking Avatars that Express Utterance Attitudes - A Social Scientific Approach to Behavioral Design of Conversational Agents -**Masahide Yuasa, Naoki Mukawa, *Tokyo Denki University, Japan.***An Experimental Study of the Use of Multiple Humanoid Robots as a Social Communication Medium**Kotaro Hayashi, *Nara Institute of Science and Technology, Japan*; Takayuki Kanda, *ATR Intelligent Robotics and Communication Laboratories, Japan*; Hiroshi Ishiguro, *Osaka University, Japan*; Tukasa Ogasawara, *Nara Institute of Science and Technology, Japan*; Norihiro Hagita, *Nara Institute of Science and Technology / ATR Intelligent Robotics & Communication Labs, Japan.***Phynocation: A Prototyping of a Teaching Assistant Robot for C Language Class**Akihiro Ogino, Haruaki Tamada, Hirotada Ueda, *Kyoto Sangyo University, Japan.***User Modeling through Unconscious Interaction with Smart Shop**Toshikazu Kato, *Chuo University, Japan.***Key Features of Subject-Oriented Modeling and Organizational Deployment Tools**Albert Fleischmann, *jCOM1 AG, Germany*; Christian Stary, *Johannes Kepler University of Linz, Austria.***A Genesis of Thinking in the Evolution of Ancient Philosophy and Modern Software Development**Stephan Sneed, *Metasonic AG, Germany.***Relationship between BPM Education and Business Process Solutions: Results of a Student Contest**Werner Schmidt, *University of Applied Sciences Ingolstadt, Germany.***Stakeholder-driven Business Process Management - An Evaluation of the Suitability, Adequacy and Effectiveness of Quality and Process Management**Michael Jungen, *Consultant, Germany.***Seeing the Wood for the Trees Again! SMART - A Holistic Way of Corporate Governance Offering a Solution Ready to Use**Fritz Bastarz, Patrick Halek, *INFOMEDIA services GmbH, Austria.***Making Task Modeling Suitable for Stakeholder-Driven Workflow Specifications**Peter Forbrig, Anke Dittmar, Jens Bruning, Maik Wurdel, *University of Rostock, Germany.***Crisis Management Training: Techniques for Eliciting and Describing Requirements and Early Designs across Different Incident Types**Ebba Thora Hvannberg, Jan Rudinsky, *University of Iceland, Iceland.*

Virtual and Mixed Reality

**MSL\_AR Toolkit: AR Authoring Tool with Interactive Features**  
Jinwook Shim, Jong-Hoon Seo, Tack-Don Han, *Yonsei University, Korea.***Semantic Web-Techniques and Software Agents for the Automatic Integration of Virtual Prototypes**Rafael Radkowski, *Heinz Nixdorf Institute, Germany*; Florian Weidemann, *University of Paderborn, Germany.***Mesh Deformations in X3D via CUDA with Freeform Deformation Lattices**Yvonne Jung, Holger Graf, Johannes Behr, Arjan Kuijper, *Fraunhofer, Germany.***Acceleration of Massive Particle Data Visualization Based on GPU**Hyun-Rok Yang, Kyung-Kyu Kang, Dongho Kim, *Soongsil University, Korea.***Stroke-based Semi-automatic Region of Interest Detection Algorithm for In-situ Painting Recognition**Youngkyoon Jang, Woontack Woo, *Gwangju Institute of Science and Technology (GIST), Korea.***Virtual Reality as Knowledge Enhancement Tool for Musculoskeletal Pathology**Sophia Sakellariou, *NHS Greater Glasgow and Clyde, United Kingdom*; Vassilis Charissis, *Glasgow Caledonian University, United Kingdom*; Stephen Grant, *NHS Ayrshire and Arran, United Kingdom*; Janice Turner, Diane Kelly, *NHS Education for Scotland, United Kingdom*; Christodoulos Christomanos, *Core Lab + Ltd. Software Developing Group, United Kingdom.***Touching Sharp Virtual Objects Produces a Haptic Illusion**Andrea Brogni, Darwin Caldwell, *Istituto Italiano di Tecnologia (IIT), Italy*; Mel Slater, *University College London, UK / ICREA-Universidad de Barcelona, Spain.*



## IDGD

S013

S014

**Cultural Design Issues**

Room: Sarasota

Chair(s): Hsiu-Ping Yueh, *National Taiwan University, Taiwan.***Menu Design of Digital Photo Frame for Older Users**Hsiu-Ping Yueh, Weijane Lin, Tzu-Yi Lu, Yen-Lien Chou, *National Taiwan University, Taiwan.***Design and Construction of SNS Platform and «Working Room» for Community for fostering Japanese teachers**Masayuki Murakami, Naoki Nakamata, Kumiko Nakanishi, Kikuko Yui, *Kyoto University of Foreign Studies, Japan.***Design Ethics Education in Taiwan: A Study of Syllabi of Ethics-Related Courses**Manlai You, Yingying Lee, *National Yunlin University of Science and Technology, Taiwan.***Cultural Effects on Arabic Electronic TV**Maysoon Abulkhair, Heba Abdrabu, Hanadi Aljada'ani, Sultana Alsahafi, Reem Alsaggaf, *King AbdulAziz University, Saudi Arabia.***Animating our Island's Culture – Spreading and Socializing our Island's Culture through Digital Animation**Flavio Andalo, Milton Vieira, *Federal University of Santa Catarina, Brazil.***The Cultural Integration of Knowledge Management into Interactive Design**Javed Sheikh, Bob Fields, Elke Duncker, *Middlesex University, United Kingdom.***Computer Usage and User Experience in Jordan: Development and Application of the Diamond Model of Territorial Factors**Fuad El-Qirem, *Al-Zaytoonah University of Jordan, Jordan;* Gilbert Cockton, *Northumbria University, United Kingdom.***Mobile & Internet @ User Experience**

Room: Orange

Chair(s): Hong Ji, *China Telecom Corp., Ltd., P.R. China.***A Proposal of a Model to Evaluate the Usability Performance of the Product with Different Patterns**Danxin Li, Tingzi Ouyang, Ning Yang, *China Telecom Corp., Ltd., P.R. China.***A Study on the Reference Standard for WAP-specific Chinese Character Design**Ning Yang, Xuling Xu, Fengguo Guo, *China Telecom Corp., Ltd., P.R. China.***The Solution of Mobile Phone Client Product Usability Evaluation**Hong Ji, Weiwen Zhou, Fengguo Guo, *China Telecom Corp., Ltd., P.R. China.***Reading Chinese in eBook Readers: a Review**Liang Ma, P.L. Patrick Rau, *Tsinghua University, P.R. China.***Once Broken, Never Fixed? The Impact of Culture and Medium on Repairing Trust in CMC**Qiping Zhang, Nancy Marksbury, *Long Island University, United States.***Using Metaphors to Explore Cultural Perspectives in Cross-Cultural Design**Luciana Salgado, Clarisse Sieckenius De Souza, Carla Leitao, *PUC - Rio de Janeiro, Brazil.*

## AC

S015

**Assessment of Team NeuroDynamics during Training**

Room: Madison

Chair(s): Chris Berka, *Advanced Brain Monitoring, Inc., United States;* Ron Stevens, *UCLA IMMEX Project, United States.***Developing Systems for the Rapid Modeling of Team Neurodynamics**Ron Stevens, Trysha Galloway, *UCLA IMMEX Project, United States;* Chris Berka, *Advanced Brain Monitoring, Inc., United States;* Peter Wang, *UCLA IMMEX Project, United States.***Team Coordination Dynamics and the Interactive Approach: Emerging Evidence and Future Work**Jamie Gorman, *Texas Tech University, United States.***Enhancing Team Performance using Neurophysiologic Synchronies in a Virtual Training Environment**Marianne Clark, Kimberly Cellucci, *Scientific Research Corporation, United States;* Chris Berka, Daniel Levendowski, Jonny Trejo, *Advanced Brain Monitoring, Inc., United States;* Amy Kruse, *Total Immersion Software, Inc., United States;* Ron Stevens, *UCLA IMMEX Project, United States.***Augmenting Robot Behaviors Using Psycho Physiological Measures**Daniel Barber, Lauren Reinerman-Jones, Stephanie Lackey, *University of Central Florida, United States;* Irwin Hudson, *US Army Research Laboratory, United States.***Multi-modal Measurement Approach to Team Cohesion**Camilla Knott, Alexandra Geyer, Jason Sidman, Emily Wiese, *Aptima, Inc., United States.***Performance-based Metrics for Evaluating Submarine Command Team Decision-making**Eric Jones, *Aptima, Inc., United States;* Ronald Steed, *UpScope Consulting, United States;* Frederick Diedrich, *Aptima, Inc., United States;* Robert Armbruster, *Commander, Submarine Force Atlantic, United States;* Cullen Jackson, *Aptima, Inc., United States.***Communications-Based Automated Assessment of Team Cognitive Performance**Kiran Lakkaraju, Susan Stevens-Adams, Robert Abbott, Chris Forsythe, *Sandia National Laboratories, United States.*

## DHM

S016

**Motion Modelling**

Room: Fulton

Chair(s): Wen-chih Chang, *National Taiwan University of Science and Technology, Taiwan.***Simulating Ingress Motion for Heavy Earthmoving Equipment**HyunJung Kwon, *The University of Iowa, United States;* Mahdiar Hariri, *University of Iowa, United States;* Rajan Bhatt, Jasbir Arora, Karim Abdel-Malek, *The University of Iowa, United States.***A Biomechanical Approach for Evaluating Motion Related Discomfort : Illustration by an Application to Pedal Clutching Movement**Xuguang Wang, *IFSTTAR, France;* Romain Pannetier, *IFSTTAR / Renault SAS, France;* Nagananda Burra, Julien Numa, *IFSTTAR, France.***Joint Torque Modeling of Knee Extension and Flexion**Fabian Guenzkofer, Florian Engstler, Heiner Bubbs, Klaus Bengler, *Technische Universität München, Germany.***Motion Capture Experiments for Validating Optimization-Based Human Models**Aimee Cloutier, Robyn Boothby, Jingzhou (James) Yang, *Texas Tech University, United States.***3D Human Motion Capturing Based only on Acceleration and Angular Rate Measurement for Low Extremities**Christoph Schiefer, *RWTH Aachen University / German Social Accident Insurance (DGUV), Germany;* Thomas Kraus, Elke Ochsmann, *RWTH Aachen University, Germany;* Ingo Hermanns, Rolf Ellegast, *German Social Accident Insurance (DGUV), Germany.***Schema for Motion Capture Data Management**Ali Keyvani, Henrik Johansson, Mikael Ericsson, *University West, Sweden;* Dan Lamkull, *Volvo Car Corporation, Sweden;* Roland Ortengren, *Chalmers University of Technology, Sweden.*



HCD			S017			
Human Centered Design	<b>Human Systems Integration Design: from Biology to Technology and Organization</b> Room: Empire Chair(s): Didier Fass, LORIA, University of Lorraine, France.					
	<b>Co-simulation and Multi-models for Pervasive Computing as a Complex System</b> Laurent Ciarletta, Ecole des Mines in NANCY, France.					
	<b>A Methodical Approach for Developing Valid Human Performance Models of Flight Deck Operations</b> Brian Gore, Becky Hooey, SJSU/ NASA Ames Research Center, United States; Nancy Haan, Dell Services Federal Government, United States; Deborah Bakowski, Eric Mahlstedt, SJSU/NASA Ames Research Center, United States.					
	<b>Aggregation of Human Activities - Building Flight Proles</b> David Gueron, Laurent Chaudron, Nicolas Maille, ONERA «The French Aerospace Lab», France; Jean Caussanel, University of Paul Cezanne, Aix-Marseille III, France.					
	<b>Human Systems Integration Design: Which Generalized Rationale?</b> Romain Lieber, Didier Fass, LORIA, University of Lorraine, France.					
	<b>Semantic-Conditioned Peripheral Vision Acuity Fading Awareness (PVAFA)</b> Ming-Chia Wang, Manlai You, National Yunlin University of Science and Technology, Taiwan.					
	<b>Influence of a Multimodal Assistance Supporting Anticipatory Driving on the Driving Behavior and Driver's Acceptance</b> Hermann Hajek, Daria Popiv, Technische Universität München, Germany; Mariana Just, BMW Group Forschung und Technik, Germany; Klaus Bengler, Technische Universität München, Germany.					
	DUXU			S018		
Design, User Experience, and Usability	<b>UX/UI Design</b> Room: Manatee Chair(s): Gyouhyung Kyung, Ulsan National Institute of Science & Technology (UNIST), Korea.					
	<b>Measurement of User Experience to Select a Comfortable Mattress</b> Jung-Yong Kim, Seung-Nam Min, Min-Ho Lee, Joo-Hyun Jeong, Hanyang University, Korea; Jung-Ho An, Young-Sung Shin, Simmons Co. Ltd, Korea.					
	<b>Versatile Wearable Computer for Drivers</b> Gyouhyung Kyung, Songyi Chae, Kyung Hyun Nam, Ulsan National Institute of Science & Technology (UNIST), Korea; Kyungmin Lee, Wanjae Shin, Hyundai-Kia Motors, Korea.					
	<b>Measuring Drivers' Dynamic Seating Experience Using Pressure Mats</b> Songyi Chae, Gyouhyung Kyung, Kyung Hyun Nam, Ulsan National Institute of Science & Technology (UNIST), Korea.					
	<b>Investigating the Integration of Hand-held Haptic Devices in Daily Work Activities: The Case of a Tennis Coaching Assistant on iPhone</b> Evanthia Faliagka, University of Patras, Greece; Petros Karkoulas, Hellenic Open University, Greece; Maria Rigou, University of Patras, Greece; Spiros Sirmakessis, Giannis Tzimas, Technological Institution of Messologhi, Greece; Athanasios Tsakalidis, University of Patras, Greece.					
	<b>User Evaluation of Internet Kiosks in University Setting</b> Erkan Er, Kursat Cagiltay, Middle East Technical University, Turkey.					
	<b>Impact of Distance to Screen upon Spacial Awareness</b> Kazuya Kuroda, Makio Ishihara, Fukuoka Institute of Technology, Japan.					
				S019		
				<b>Usability Studies: Rigor, or Rigor Mortis?</b> Room: Escambia Chair(s): Randolph Bias, The University of Texas at Austin, United States.		
			<b>Range Statistics and the Exact Modeling of Discrete non-Gaussian Distributions on Learnability Data</b> Robert Hoffman, Institute for Human-Machine Cognition, United States.			
			<b>Detection of Software Usability Deficiencies</b> Dan Tamir, Oleg Komogortsev, Carl Mueller, Divya K. D. Venkata, Greg LaKowski, Arwa Jamnagarwala, Texas State University, United States.			
			<b>EMA: Automated Eye-movement-driven Approach for Identification of Usability Issues</b> Oleg Komogortsev, Dan Tamir, Carl Mueller, Texas State University, United States; Jose Camou, The Iowa State University, United States; Corey Holland, Texas State University, United States.			
			<b>Fishing for Results: A multi-pronged approach to promote usability for TSLAC.</b> Stacy Michaelsen, Randolph Bias, The University of Texas at Austin, United States.			
			<b>The Importance of Rigor in Usability Studies</b> Randolph Bias, The University of Texas at Austin, United States.			
			<b>Serious Games Usability Testing: How to Ensure Proper Usability, Playability, and Effectiveness</b> Tanner Olsen, Katelyn Procci, Clint Bowers, University of Central Florida, United States.			



Human Interface and the Management of Information	HIMI	S020	S021
	<b>Human Factors Considerations in NextGen</b> <i>Room: Madison</i> Chair(s): Kim-Phuong Vu, <i>California State University, Long Beach, United States.</i>		<b>Personal, Family and Social Media</b> <i>Room: Liberty</i> Chair(s): Gheorghita Ghinea, <i>Brunel University, United Kingdom.</i>
	<b>How Data Comm Methods and Multi-Dimensional Traffic Displays Influence Pilot Workload under Trajectory Based Operations</b> Jimmy Nguyen, L. Paige Bacon, R. Conrad Rorie, Meghann Herron, Kim-Phuong Vu, Thomas Strybel, <i>California State University, Long Beach, United States;</i> Vernol Battiste, <i>SJSU/NASA Ames Research Center, United States.</i>		<b>Experience Explorer: Context-based Browsing of Personal Media</b> Tuomas Vaittinen, <i>Nokia Research Center, Finland;</i> Tuula Karkkainen, <i>Tampere University of Technology, Finland;</i> Kimmo Roimela, <i>Nokia Research Center, Finland.</i>
	<b>Flight Deck Workload and Acceptability of Verbal and Digital Communication Protocols</b> Summer Brandt, Joel Lachter, Quang Dao, Vernol Battiste, <i>SJSU/NASA Ames Research Center, United States;</i> Walter Johnson, <i>NASA Ames Research Center, United States.</i>		<b>SAM: A Spatial Interactive Platform for Studying Family Communication Problem</b> Guo-Jhen Yu, Teng-Wen Chang, Ying-Chong Wang, <i>National Yunlin University of Science and Technology, Taiwan.</i>
	<b>Is ACARS and FANS-1A Just Another Data Link to the Controller?</b> Vernol Battiste, Joel Lachter, Sarah Ligda, <i>SJSU/NASA Ames Research Center, United States;</i> Jimmy Nguyen, L. Paige Bacon, <i>California State University, Long Beach, United States;</i> Robert Koteskey, <i>SJSU/NASA Ames Research Center, United States;</i> Walter Johnson, <i>NASA Ames Research Center, United States.</i>		<b>Interface Evaluation of Web-based e-Picture Books in Taiwan</b> Pei-shiuan Tsai, Manlai You, <i>National Yunlin University of Science and Technology, Taiwan.</i>
	<b>Conflict Resolution Automation and Pilot Situation Awareness</b> Quang Dao, Summer Brandt, <i>SJSU/NASA Ames Research Center, United States;</i> L. Paige Bacon, Joshua Kraut, Jimmy Nguyen, Katsumi Minakata, Hamzah Raza, <i>California State University, Long Beach, United States;</i> Walter Johnson, <i>NASA Ames Research Center, United States.</i>		<b>Analysis on Relationship between Smiley and Emotional Word Included in Chat Text</b> Junko Itou, Tomoyasu Ogaki, Jun Munemori, <i>Wakayama University, Japan.</i>
	<b>Effect of ATC Training with NextGen Tools and Online Situation Awareness and Workload Probes on Operator Performance</b> Ariana Kiken, R. Conrad Rorie, L. Paige Bacon, Sabrina Billinghurst, Joshua Kraut, Thomas Strybel, Kim-Phuong Vu, <i>California State University, Long Beach, United States;</i> Vernol Battiste, <i>SJSU/NASA Ames Research Center, United States.</i>		<b>Co-Creation of Value through Social Network Marketing: A Field Experiment Using a Facebook Campaign to Increase Conversion Rate</b> Asle Fagerstrom, <i>Norwegian School of IT, Norway;</i> Gheorghita Ghinea, <i>Brunel University, United Kingdom.</i>
	<b>Effects of Data Communications Failure on Air Traffic Controller Sector Management Effectiveness, Situation Awareness, and Workload</b> Joshua Kraut, Ariana Kiken, Sabrina Billinghurst, Corey Morgan, Thomas Strybel, Dan Chiappe, Kim-Phuong Vu, <i>California State University, Long Beach, United States.</i>		<b>Research on the Relationships between Visual Entertainment Factor and Chat Communication</b> Tomoyasu Ogaki, Junko Itou, Jun Munemori, <i>Wakayama University, Japan.</i>
	<b>A Preliminary Investigation of Training Order for Introducing NextGen Tools</b> R. Conrad Rorie, Ariana Kiken, Corey Morgan, Sabrina Billinghurst, Gregory Morales, Kevin Monk, Kim-Phuong Vu, Thomas Strybel, <i>California State University, Long Beach, United States;</i> Vernol Battiste, <i>SJSU/NASA Ames Research Center, United States.</i>		<b>«Life Portal»: An Information Access Scheme based on Life Logs</b> Shin-ichiro Eitoku, Manabu Motegi, Rika Mochizuki, Takashi Yagi, Shin-yo Muto, <i>NTT Corporation, Japan;</i> Masanobu Abe, <i>Okayama University, Japan.</i>

Human-Computer Interaction	HCI	S022	S023	continues ►►
	<b>New Technology and User Experience for Ubiquitous and Mobile Learning</b> <i>Room: Hamilton</i> Chair(s): Takashi Mitsuishi, <i>Tohoku University, Japan;</i> Hitoshi Sasaki, <i>Takushoku University, Japan;</i> Yuichi Ohkawa, <i>Tohoku University, Japan.</i>		<b>Patterns and Models for Interactive System Development</b> <i>Room: Empire</i> Chair(s): Christian Martin, <i>Augsburg University of Applied Sciences, Germany;</i> Peter Forbrig, <i>University of Rostock, Germany.</i>	
	<b>A Reading History Logger for Supporting Reading Habit Development</b> Yasuo Miyoshi, Takaaki Obayashi, <i>Kochi University, Japan.</i>		<b>HCI Patterns as a Means to Transform Interactive User Interfaces to Diverse Contexts of Use</b> Juergen Engel, Christian Martin, <i>Augsburg University of Applied Sciences, Germany;</i> Peter Forbrig, <i>University of Rostock, Germany.</i>	
	<b>Visualization Framework for Computer System Learning</b> Eiichi Hayakawa, Yuuki Nakagawa, Hideharu Ochiai, Masahiko Fuji, <i>Takushoku University, Japan;</i> Yosuke Nishino, <i>Hachioji Soshi High School, Japan.</i>		<b>Towards Pattern-Driven Engineering of Run-Time Adaptive User Interfaces for Smart Production Environments</b> Marc Seissler, Kai Breiner, <i>University of Kaiserslautern, Germany;</i> Gerrit Meixner, <i>German Research Center for Artificial Intelligence (DFKI), Germany.</i>	
	<b>A Development of Web-based Player for Instructions Recorded with the Electronic Blackboard System IMPRESSION</b> Yuichi Ohkawa, Takashi Mitsuishi, <i>Tohoku University, Japan.</i>		<b>User Modeling Approaches towards Adaptation of Users' Roles to Improve Group Interaction in Collaborative 3D Games</b> Johanna Octavia, Anastasiia Beznosyik, Karin Coninx, Peter Quax, Kris Luyten, <i>Hasselt University - tUL - IBBT, Belgium.</i>	
	<b>A Drawing Learning Support System with Auto-evaluating Function based on the Drawing Process Model</b> Takashi Nagai, Mizue Kayama, Kazunori Itoh, <i>Shinshu University, Japan.</i>		<b>User-oriented Accessibility Patterns for Smart Environments</b> Michael Zaki, Peter Forbrig, <i>University of Rostock, Germany.</i>	
	<b>Evaluation of Continuous Trial by Mobile Learning in Nursing Practical Training</b> Yukie Majima, Yumiko Nakamura, Yasuko Maekawa, Mizuko Hiramatsu, Yukari Nakajima, Satoshi Horii, Hifumi Aoyama, <i>Osaka Prefecture University, Japan.</i>		<b>Patterns for usable Accessible Design</b> Homa Javahery, Michael Gower, <i>IBM Pacific Development Centre, Canada;</i> Daniel Sinnig, <i>Concordia University, Canada;</i> Peter Forbrig, <i>University of Rostock, Germany.</i>	
	<b>Evaluation of Online Handwritten Characters for Penmanship Learning Support System</b> Tatsuya Yamaguchi, Noriaki Muranaka, Masataka Tokumaru, <i>Kansai University, Japan.</i>		<b>From Structural Analysis to Scenarios and Patterns for Knowledge Sharing Applications</b> Claus Kaelber, <i>teamwissen, Germany;</i> Christian Martin, <i>Augsburg University of Applied Sciences, Germany.</i>	
			<b>The First Interaction Design Pattern Library for Internet of Things User Created Applications</b> Marc Godon, Mohamed Ali Feki, Marc Roelands, Lieven Trappeniers, <i>Alcatel Lucent Bell Labs, Belgium.</i>	





HCI	S024	S025
	<b>Developing Service Cognition</b> Room: Jade Chair(s): Taro Kanno, <i>The University of Tokyo, Japan</i> ; Tom Hope, <i>Tokyo Institute of Technology, Japan</i> .	<b>Safety of Medication Usage</b> Room: Park Chair(s): Masaomi Kimura, <i>Shibaura Institute of Technology, Japan</i> .
	<b>Design of Communication Field for Leading to Satisfied Understanding: Example of High-Level Radioactive Waste Disposal in Japan</b> Hiroshi Kimura, Masashi Furukawa, <i>The University of Tokyo, Japan</i> . <b>Cognitive Analysis for Knowledge Modelling in Air Traffic Control Work</b> Satoru Inoue, Hisae Aoyama, <i>Electronic Navigation Research Institute, Japan</i> ; Keiichi Nakata, <i>University of Reading, United Kingdom</i> . <b>A Framework for Agent-based Simulation in Tourism Planning</b> Dingding Chao, Kazuo Furuta, Taro Kanno, <i>The University of Tokyo, Japan</i> . <b>Emotional Human-Machine Interaction: Cues from Facial Expressions</b> Tessa-Karina Tews, Michael Oehl, Felix Siebert, Rainer Hoger, Helmut Faasch, <i>Leuphana University of Lueneburg, Germany</i> . <b>Interactions between Human and Computer Networks: EFL College Students Using Computer Learning Tools in Remedial English Classes</b> Ai-ling Wang, <i>Tamkang University, Taiwan</i> . <b>Using Grounded Theory and Text Mining to Find Interesting Reading Materials for Slow EFL Learners</b> Yuh-chang Lin, <i>Aletheia University, Taiwan</i> ; Chia-Ling Hsu, <i>Tamkang University, Taiwan</i> ; Mu-Hua Lin, Hsiao-Fang Yang, <i>National Chengchi University, Taiwan</i> ; Chao-Fu Hong, <i>Aletheia University, Taiwan</i> . <b>Spatial Design, Designers and Users: Exploring the Meaning of Multi-party Service Cognition</b> Tom Hope, <i>Tokyo Institute of Technology, Japan</i> ; Mizuki Oka, Yasuhiro Hashimoto, <i>The University of Tokyo, Japan</i> ; Myeong-Hee Lee, <i>Design Team Matt, Japan</i> .	<b>The Similarity Index of Character Shape of Medicine Names Based on Character Shape Similarity (II)</b> Keita Nabeta, Akira Hatano, Hirotsugu Ishida, Masaomi Kimura, Michiko Ohkura, <i>Shibaura Institute of Technology, Japan</i> ; Fumito Tsuchiya, <i>International University of Health and Welfare, Japan</i> . <b>Therapeutic Category Improvement Method based on the Words Appearing in Effect-efficacy Description</b> Hirotsugu Ishida, Keita Nabeta, Masaomi Kimura, Michiko Ohkura, <i>Shibaura Institute of Technology, Japan</i> ; Fumito Tsuchiya, <i>International University of Health and Welfare, Japan</i> . <b>Appearance Similarity Index for Medicinal Ampoule Labels</b> Masaomi Kimura, Yutaro Furukawa, Akira Kojo, Hirotsugu Ishida, Keita Nabeta, Michiko Ohkura, <i>Shibaura Institute of Technology, Japan</i> ; Fumito Tsuchiya, <i>International University of Health and Welfare, Japan</i> . <b>A Proposal of Contraindication Database for Medicines</b> Ryo Okuya, Hirotsugu Ishida, Keita Nabeta, Masaomi Kimura, Michiko Ohkura, <i>Shibaura Institute of Technology, Japan</i> ; Fumito Tsuchiya, <i>International University of Health and Welfare, Japan</i> . <b>Construction and Analysis of Database on Outer Cases of Medicines</b> Hironori Yoshimi, Hiroki Muraoka, Akira Izumiya, Masaomi Kimura, Michiko Ohkura, <i>Shibaura Institute of Technology, Japan</i> ; Fumito Tsuchiya, <i>International University of Health and Welfare, Japan</i> . <b>Mobile Reminder for Flexible and Safe Medication Schedule for Home Users</b> Chi-Sheng Shih, <i>National Taiwan University, Taiwan</i> ; Pei-Hsuan Tsai, Jane W.-S. Liu, <i>Academia Sinica, Taiwan</i> . <b>What Label Design of Ampule for Injection, Do you want ?</b> Hiroyuki Furukawa, <i>Yamaguchi University, Japan</i> .

EPCE	S026
	<b>Industrial and Military Applications</b> Room: Palm Beach Chair(s): Andrew Thatcher, <i>University of the Witwatersrand, South Africa</i> .
	<b>Effective Shift Handover</b> Tom Plocher, <i>Honeywell Labs, United States</i> ; ShanQing Yin, <i>Nanyang Technological University, Singapore</i> ; Jason Laberge, <i>Honeywell Labs, United States</i> ; Brian Thompson, <i>ENGEN Petroleum, Ltd., South Africa</i> ; Jason Telner, <i>Honeywell Automation and Control Solutions, Canada</i> . <b>Cognitive Engineering of Automated Assembly Processes</b> Marcel Mayer, Barbara Odenthal, Carsten Wagels, Sinem Kuz, Bernhard Kausch, Christopher Schlick, <i>RWTH Aachen University, Germany</i> . <b>Pre-Validation of Nuclear Power Plant Control Room Design</b> Jari Laarni, Paula Savioja, Hannu Karvonen, Leena Norros, <i>VTT Technical Research Centre of Finland, Finland</i> . <b>An After Action Review Engine for Training in Multiple Areas</b> Glenn Martin, Jason Daly, Casey Thurston, <i>University of Central Florida, United States</i> . <b>A Generic After Action Review Capability for Game-based Training</b> Casey Thurston, Glenn Martin, <i>University of Central Florida, United States</i> . <b>Technological and Usability-based Aspects of Distributed After Action Review in a Game-based Training Setting</b> Matt Fontaine, Glenn Martin, Jason Daly, Casey Thurston, <i>University of Central Florida, United States</i> .

UAHCI	S027
	<b>The Future of Universal Access (I)</b> Room: Union Chair(s): Gisela Susanne Bahr, <i>Florida Institute of Technology, United States</i> ; Ray Adams, <i>Middlesex University, United Kingdom</i> .
	<b>Integrating Human Modeling and Simulation with the Persona Method</b> Taro Kanno, Tomohiko Ooyabu, Kazuo Furuta, <i>The University of Tokyo, Japan</i> . <b>Understanding the Role of Communication and Hands-On Experience in Work Process Design for All</b> Christian Stary, <i>Johannes Kepler University of Linz, Austria</i> . <b>Eye Tracking and Universal Access: Three Applications and Practical Examples</b> Michael Bartels, Sandra Marshall, <i>EyeTracking, Inc., United States</i> . <b>Cyber Risks to Secure and Private Universal Access</b> Gisela Susanne Bahr, <i>Florida Institute of Technology, United States</i> ; Liam Mayron, <i>Harris Corp., United States</i> ; Hannah Gacey, <i>Florida Institute of Technology, United States</i> . <b>Design of a Multi-interface Creativity Support Tool for the Enhancement of the Creativity Process</b> George Sielis, George Papadopoulos, <i>University of Cyprus, Cyprus</i> ; Andrina Granic, <i>University of Split, Croatia</i> .



S028	S029	S030
<p><b>SMART Interfaces for Consumer Health Applications (I)</b> Room: Taylor Chair(s): Josette Jones, <i>Indiana University, United States.</i></p>	<p><b>Looking for an Accessible Life; while in Desktop, Mobile and Web</b> Room: Manatee Chair(s): Evangelos Bekiaris, <i>Centre for Research and Technology Hellas (CERTH), Greece.</i></p>	<p><b>Human, Computer and Environment</b> Room: Sarasota Chair(s): Jerzy Charytonowicz, <i>Wroclaw University of Technology, Poland.</i></p>
<p><b>Tracking Observations of Everyday Living with Smart Phones</b> Michelle Rogers, <i>Drexel University, United States.</i></p> <p><b>Design of a Paired Patient-Caregiver Support Application for People Coping with Cancer</b> Chris Newlon, Robert Comer, Kim Wagler-Ziner, Anna McDaniel, <i>Indiana University, United States.</i></p> <p><b>Design Lessons for Older Adult Personal Health Records Software from Older Adults</b> Juan Pablo Hourcade, Elizabeth Chrischilles, Brian Gryzlak, Blake Hanson, Don Dunbar, David Eichmann, Ryan Lorentzen, <i>The University of Iowa, United States.</i></p> <p><b>Patient-centered Connected Health: User Experience for People with Diverse Abilities and Needs</b> Douglas Dormer, <i>White Pine Systems, LLC dba SPINNphr, United States.</i></p> <p><b>Privacy, Security and Interoperability of Mobile Health Applications</b> Josette Jones, Sara Anne Hook, Seong Park, LaSha Scott, <i>Indiana University, United States.</i></p> <p><b>A Case Study of the Design and Evaluation of a Persuasive Healthy Lifestyle Assistance Technology: Challenges and Design Guidelines</b> Jie Xu, Ping-yu Chen, Scott Uglow, Alison Scott, Enid Montague, <i>University of Wisconsin-Madison, United States.</i></p>	<p><b>Developing Accessible Mobile Phone Applications: The Case of a Contact Manager and Real Time Text Applications</b> Javier Cano Moreno, Maria Fernanda Cabrera-Umpierrez, <i>Universidad Politecnica de Madrid, Spain</i>; Jon Azpiroz, <i>Vodafone Spain Foundation, Spain</i>; Juan Bautista Montalva Colomer, Maria Teresa Arredondo, Adrian Rodriguez Castro, <i>Universidad Politecnica de Madrid, Spain.</i></p> <p><b>An End-user Evaluation Point of View Towards OSS Assistive Technology</b> Maria Gkemou, Evangelos Bekiaris, <i>Centre for Research and Technology Hellas (CERTH), Greece</i>; Karel Van Isacker, <i>European Platform for Rehabilitation, Belgium.</i></p> <p><b>Results of the Technical Validation of an Accessible Contact Manager for Mobile Devices</b> Jon Azpiroz, <i>Vodafone Spain Foundation, Spain</i>; Juan Bautista Montalva Colomer, Maria Fernanda Cabrera-Umpierrez, Maria Teresa Arredondo, Julio Gutierrez Rios, <i>Universidad Politecnica de Madrid, Spain.</i></p> <p><b>A Harmonised Methodology for the Components of Software Applications Accessibility and its Evaluation</b> Eleni Chalkia, Evangelos Bekiaris, <i>Centre for Research and Technology Hellas (CERTH), Greece.</i></p> <p><b>Enabling Accessibility Characteristics in the Web Services Domain</b> Dimitris Giakoumis, Dimitrios Tzovaras, <i>Centre for Research and Technology Hellas (CERTH), Greece</i>; George Hassapis, <i>Aristotle University of Thessaloniki, Greece.</i></p> <p><b>An Accessibility Assessment Framework for Improving Designers Experience in Web Applications</b> Theofanis Oikonomou, Nikolaos Kaklanis, Konstantinos Votis, Dimitrios Tzovaras, <i>Centre for Research and Technology Hellas (CERTH), Greece.</i></p> <p><b>Overview of 1st AEGIS Pilot Phase Evaluation Results</b> Maria Gkemou, Evangelos Bekiaris, <i>Centre for Research and Technology Hellas (CERTH), Greece.</i></p>	<p><b>Numerical Analysis of Geometrical Features of 3D Biological Objects, for Three-Dimensional Biometric and Anthropometric Database</b> Michal Rychlik, Witold Stankiewicz, Marek Morzynski, <i>Poznan University of Technology, Poland.</i></p> <p><b>Integral Model of the Area of Reaches and Forces of a Disabled Person with Dysfunction of Lower Limbs as a Tool in Virtual Assessment of Manipulation Possibilities in Selected Work Environments</b> Bogdan Branowski, Piotr Pohl, Michal Rychlik, Marek Zablocki, <i>Poznan University of Technology, Poland.</i></p> <p><b>Disabled Youth in Sport Rivalry. What are the Trends – Virtual or Real Competition?</b> Katarzyna Ujma-Wasowicz, <i>Silesian University of Technology, Poland.</i></p> <p><b>New Design – Integration of Art and Technology</b> Wojciech Bonenberg, <i>Poznan University of Technology, Poland.</i></p> <p><b>Spaces of Mutable Shape and the Human Ability to Adapt</b> Katarzyna Kubsik, <i>Wroclaw University of Technology, Poland.</i></p> <p><b>Machinery Design for Construction Safety in Practice</b> Beata Mrugalska, Aleksandra Kawecka-Endler, <i>Poznan University of Technology, Poland.</i></p> <p><b>Effect of Protective Coating on the Performance of Wearable Antennas</b> Minyoung Suh, Kate Carroll, William Oxenham, <i>North Carolina State University, United States.</i></p>

VMR	S031	continues ►►
Virtual and Mixed Reality	<p><b>Digital Puppetry: Bringing Virtual Characters to Life</b> Room: Fulton Chair(s): Charles Hughes, <i>University of Central Florida, United States.</i></p>	
	<p><b>Body Buddies: Social Signaling through Puppeteering</b> Magy Seif El Nasr, <i>Simon Fraser University, Canada</i>; Katherine Isbister, <i>New York University-Poly, United States</i>; Jeffery Ventrella, <i>Internet Archive, United States</i>; Bardia Aghabeigi, <i>Simon Fraser University, Canada</i>; Chelsea Hash, <i>New York University-Poly, United States</i>; Mona Erfani, <i>Simon Fraser University, Canada</i>; Jacquelyn Morie, <i>University of Southern California, United States</i>; Leslie Bishko, <i>Emily Carr University of Art and Design, Canada.</i></p> <p><b>Geppetto: An Environment for the Efficient Control and Transmission of Digital Puppetry</b> Daniel Mapes, Peter Tonner, Charles Hughes, <i>University of Central Florida, United States.</i></p> <p><b>Leveraging Unencumbered Full Body Control of Animated Virtual Characters for Game-Based Rehabilitation</b> Belinda Lange, Evan Suma, Brad Newman, Thai Phan, Chien-Yen Chang, Albert "Skip" Rizzo, Mark Bolas, <i>University of Southern California, United States.</i></p> <p><b>Why Can't A Virtual Character Be More Like A Human: A Mixed-initiative Approach to Believable Agents</b> Jichen Zhu, J. Michael Moshell, <i>University of Central Florida, United States</i>; Santiago Ontanon, <i>University of Barcelona, Spain</i>; Elena Erbicau, Charles Hughes, <i>University of Central Florida, United States.</i></p> <p><b>Interactive Performance: Dramatic Improvisation in a Mixed Reality Environment for Learning</b> Jeff Wirth, <i>Wirth Creative, United States</i>; Anne Norris, Daniel Mapes, <i>University of Central Florida, United States</i>; Kenneth Ingraham, <i>The Proposal Experts, LLC, United States</i>; J. Michael Moshell, <i>University of Central Florida, United States.</i></p> <p><b>Integrating Multi-agents in a 3D Serious Game Aimed at Cognitive Stimulation</b> Priscilla Abreu, <i>Rio de Janeiro State University, Brazil</i>; Luis Carvalho, <i>Federal University of Rio de Janeiro, Brazil</i>; Vera Werneck, Rosa Costa, <i>Rio de Janeiro State University, Brazil.</i></p> <p><b>Automatic 3-D Facial Fitting Technique for A Second Life Avatar</b> Hiroshi Dohi, Mitsuru Ishizuka, <i>The University of Tokyo, Japan.</i></p>	



## VMR

S032

**Interaction and Navigation in Virtual Environments**

Room: Lexington

Chair(s): Scott Frees, *Ramapo College of New Jersey, United States.***Evaluation of Human Performance Using Two Types of Navigation Interfaces in Virtual Reality**Luis Teixeira, *Technical University of Lisbon, Portugal*; Emilia Duarte, *UNIDCOM/IADE, Portugal*; Julia Teles, *Francisco Rebelo, Technical University of Lisbon, Portugal.***Effects of Menu Orientation on Pointing Behavior in Virtual Environments**Nguyen-Thong Dang, *Daniel Mestre, CNRS and University of Aix Marseille II, France.***Panoramic Image-based Navigation for Smart-phone in Indoor Environment**Van Vinh Nguyen, Jin Guk Kim, Jong Weon Lee, *Sejong University, Korea.***Object Selection in Virtual Environments: Performance, Usability and Interaction with Spatial Abilities**Andreas Baier, *University of Regensburg, Germany*; David Wittmann, *Martin Ende, Cassidian Air Systems, Germany.***Some Evidences of the Impact of Environment's Design Features in Routes Selection in Virtual Environments**Emilia Duarte, *UNIDCOM/IADE, Portugal*; Elisangela Vilar, *Francisco Rebelo, Julia Teles, Technical University of Lisbon, Portugal*; Ana Almeida, *UNIDCOM/IADE, Portugal.***Workspace-Driven, Blended Orbital Viewing in Immersive Environments**Scott Frees, David Lancellotti, *Ramapo College of New Jersey, United States.***Active Location Tracking for Projected Reality Using Wiimotes**Siam Charoenseang, Nemin Suksen, *King Mongkut's University of Technology Thonburi (KMUTT), Thailand.*

## IDGD

S033

**Designing "Friendship" into Modern Products (I)**

Room: Jackson

Chair(s): Rungtai Lin, *National Taiwan University of Arts, Taiwan.***The Importance of "Feel" in Product Design Feel - The Neglected Aesthetic "Do Not Touch"**John Kreifeldt, *Tufts University, United States*; Rungtai Lin, *National Taiwan University of Arts, Taiwan*; Ming-Chuen Chuang, *National Chiao Tung University, Taiwan.***Applying Local Culture Features into Creative Craft Products Design**Mo-Li Yeh, *MingDao University, Taiwan*; Po-Hsien Lin, *National Taiwan University of Arts, Taiwan.***Friendship Display Medium in Response to Academic Major Influences in Visuospatial Abilities**Yen-Yu Kang, *National Kaohsiung Normal University, Taiwan*; Chih-Long Lin, *Shu-Hsuan Chang, National Taiwan University of Arts, Taiwan*; Mao-Jiun Wang, *National Tsing Hua University, Taiwan.***A Study of Framework and Process Development for Cultural Product Design**Chi-Hsien Hsu, *Chih-Long Lin, Rungtai Lin, National Taiwan University of Arts, Taiwan.***Design and Evaluation of a Novel Trackball Input Device for Middle-aged Users**Fong-Gong Wu, *Jack Chuang, Chien-Hsu Chen, Li-Ru Lai, National Cheng Kung University, Taiwan.***The Entwined Economic and Cultural Issues in the Production of Barbie in Taiwan, Taishan.**Ju-Joan Wong, *National Yunlin University of Science and Technology, Taiwan*; Rungtai Lin, *National Taiwan University of Arts, Taiwan*; Zhe-An Lin, *Chang Gung University, Taiwan.*

S034

**User Experience Design and Research in Multinational Companies**

Room: Escambia

Chair(s): Paul Fu, *Alibaba.com Inc, United States*; Esin Kiris, *CA Technologies, United States.***Creating Effective Personas for Product Design: Insights from a Case Study**Frank Guo, *BlackRock, United States*; Sanjay Shamdasani, *Bruce Randall, Spring Studio, United States.***Mobile Research: Benefits, Applications, and Outlooks**Gloria Chen, *King Brown Partners, Inc., United States.***A Case Study: Behavior Study of Chinese Users on the Internet and Mobile Internet**Marsha Yang, *Hongwei Li, Grace Deng, YiLe Information Ltd, P.R. China.***Designing Web Marketing that Works for Users: Finding Best Practices through Evaluation and Conversation**Kate Welker, *Spring Studio, United States*; Frank Guo, *BlackRock, United States*; Sanjay Shamdasani, *Spring Studio, United States.***Testing Touch: Emulators vs. Devices**Rebecca Baker, *Xiaoning Sun, Bob Hendrich, CA Technologies, United States.***Heuristic Evaluation and Usability Testing: Case Study**Mahmut Eksioglu, *Bogazici University, Turkey*; Esin Kiris, *CA Technologies, United States*; Burak Capar, *Murat Selcuk, Selen Ouzair, Bogazici University, Turkey.*

## AC

S035

**Brain Computer Interfaces**

Room: Nassau

Chair(s): Peter Brunner, *Wadsworth Center, NYSDOH, United States.***Welcome and BCI Primer**Jeremy Hill, *Wadsworth Center, NYSDOH, United States.***Communicating with Functional Near Infrared Imaging**Ian McClendon, *Georgia Institute of Technology, United States.***The Challenges of Using Scalp-EEG Input Signals for Continuous Device Control**Garett Johnson, *Nicholas Waytowich, Dean Krusienski, Old Dominion University, United States.***Interface Design Challenge for Brain-Computer Interaction**Jeremy Hill, *Peter Brunner, Theresa Vaughan, Wadsworth Center, NYSDOH, United States.***The Barriers of Moving Brain-Computer Interface Technology from Bench to Bedside**Eric Sellers, *East Tennessee State University, United States.***Designing Intuitive Human-Computer Interfaces for BCI and Other Access Methods for Individuals with Severe Physical and Cognitive Impairments**Debra Zeitlin, *Helen Hayes Rehabilitation Hospital, United States.***Neural Point-and-click Control of Virtual Keyboard Interfaces by an Individual with Tetraplegia in the BrainGate2 Clinical Trial**Daniel Bacher, *Brown University, United States.***The Mutual Benefits of Combining BCI and HCI Technologies: Learning by Example**Thorsten Zander, *The Max Planck Institute for Biological Cybernetics, Germany.***Operational Issues in a BCI real-world Environment**Cali Fidopiastis, *University of Alabama, Birmingham, United States.***The HCI Challenge**Jeremy Hill, *Wadsworth Center, NYSDOH, United States.*

Internationalization, Design and Global Development

Augmented Cognition



Design, User Experience, and Usability	DUXU S036	S037
	<b>Persuasion Design</b> Room: Lake Chair(s): Susan Weinschenk, <i>Human Factors International, United States.</i>	<b>Focus on Visual Innovation</b> Room: Dixie Chair(s): Michael Renner, <i>The Basel School of Design, FHNW HGK, Switzerland.</i>
	<b>Clout: The Role of Content in Persuasive Experience</b> Colleen Jones, <i>Content Science, United States.</i>	<b>Image, Imagination, Innovation. How Can we Overcome the Common Ground in the Processes of Visual Design?</b> Michael Renner, <i>The Basel School of Design, FHNW HGK, Switzerland.</i>
	<b>The Nature of Adaptive Interactions and Potential for Strategic Application</b> Justin Davis, <i>Madera Labs, United States.</i>	<b>Precise Mishandling of the Digital Image Structure</b> Theodore Davis, <i>The Basel School of Design, FHNW HGK, Switzerland.</i>
	<b>All Online Interactions are Social Interactions</b> Susan Weinschenk, <i>Human Factors International, United States.</i>	<b>What You See Is What You Don't Get - Addressing Implications of Information Technology through Design Fiction</b> Ludwig Zeller, <i>Royal College of Art, United Kingdom.</i>
	<b>Persuasive Design: It's Not Just About Selling Stuff</b> Jeff Horvath, <i>Human Factors International, United States.</i>	<b>Implied Aesthetics: A Sensor-based Approach towards Mobile Interfaces</b> Daniel Sauter, <i>University of Illinois at Chicago, United States.</i>
	<b>Designing the Personalized Nostalgic Emotion Value of a Product</b> Yu-Shan Tseng, Ming-Chyuan Ho, <i>National Yunlin University of Science and Technology, Taiwan.</i>	<b>Why History Matters - Visual Innovation and the Role of Image Theory in HCI</b> Margarete Pratschke, <i>ETH Zurich, Switzerland.</i>
	<b>The Essence of Enjoyable Experiences: The Human Needs (A Psychological Needs-Driven Experience Design Approach)</b> Joonhwan Kim, Sung Park, <i>SAMSUNG Electronics, Korea;</i> Marc Hassenzahl, Kai Eckoldt, <i>Folkwang University of Arts, Germany.</i>	<b>Visual Innovation through Findings in Perception</b> Paul Mike Zender, <i>University of Cincinnati, United States.</i>
	<b>First Validation of Persuasive Criteria for Designing and Evaluating the Social Influence of User Interfaces: Justification of a Guideline.</b> Alexandra Nemery, <i>University Paul Verlaine of Metz / SAP, France;</i> Eric Brangier, <i>University Paul Verlaine of Metz, France;</i> Steve Kopp, <i>SAP, France.</i>	

Human Interface and the Management of Information	HIMI S038
	<b>Supporting Communication and Collaboration</b> Room: Madison Chair(s): Sarah Swierenga, <i>Michigan State University, United States.</i>
	<b>MoPaCo: Pseudo 3D Video Communication System</b> Ryo Ishii, Shiro Ozawa, Takafumi Mukouchi, Norihiko Matsuura, <i>NTT Corporation, Japan.</i>
	<b>The Effects Visual Feedback on Social Behavior during Decision Making Meetings</b> Merel Brandon, <i>T-Xchange / University of Twente, Netherlands;</i> Simon Eskamp, <i>University of Twente, Netherlands;</i> Thomas De Groot, <i>T-Xchange / University of Twente, Netherlands;</i> Tim Franssen, Bart Van Gennep, Thomas Visser, <i>University of Twente, Netherlands.</i>
	<b>From Personal to Collaborative Information Management: A Design Science's Approach</b> Mei Lu, <i>Samsung Telecommunications America, United States;</i> Philip Corriveau, <i>Intel Corporation, United States.</i>
	<b>Real-World User-Centered Design: The Michigan Workforce Background Check System</b> Sarah Swierenga, <i>Michigan State University, United States;</i> Fuad Abujarad, <i>Yale University, United States;</i> Toni Dennis, <i>State of Michigan, United States;</i> Lori Post, <i>Yale University, United States.</i>
	<b>Dodging Window Interference to Freely Share Any Off-the-shelf Application among Multiple Users in Co-located Collaboration</b> Shinichiro Sakamoto, Makoto Nakashima, Tetsuro Ito, <i>Oita University, Japan.</i>
	<b>Design Effective Voluntary Medical Incident Reporting Systems: a Literature Review</b> Lei Hua, Yang Gong, <i>University of Missouri, United States.</i>
	<b>Towards Argument Representational Tools for Hybrid Argumentation Systems</b> Maria Gonzalez, Sebastian Gottifredi, Alejandro Garcia, <i>National Council of Scientific and Technical Research (CONICET) and Universidad Nacional del Sur, Argentina;</i> Guillermo Simari, <i>Universidad Nacional del Sur, Argentina.</i>

Human-Computer Interaction	HCI S039	continues ►►
	<b>Towards Integrating Haptic Experiences: Does Touch Really Matter?</b> Room: Escambia Chair(s): Chang Nam, <i>University of Arkansas, United States.</i>	
	<b>What You Feel Is What I DO: A study of dynamic haptic interaction in distributed collaborative virtual environment</b> Sehat Ullah, <i>University of Evry, France;</i> Xiangling Liu, <i>Tokyo Institute of Technology, Japan;</i> Samir Otmane, <i>University of Evry, France;</i> Paul Richard, <i>University of Angers, France;</i> Malik Mallem, <i>University of Evry, France.</i>	
	<b>Development of a High Definition Haptic Rendering for Stability and Fidelity</b> Katsuhito Akahane, Takeo Hamada, <i>Tokyo Institute of Technology, Japan;</i> Takehiko Yamaguchi, <i>University of Angers, France;</i> Makoto Sato, <i>Tokyo Institute of Technology, Japan.</i>	
	<b>The Effect of Haptic Cues on Working Memory in 3D Menu Selection</b> Takehiko Yamaguchi, Damien Chamaret, Paul Richard, <i>University of Angers, France.</i>	
	<b>Haptically Enhanced User Interface to Support Science Learning of Visually Impaired</b> Yueqing Li, Steve Johnson, Chang Nam, <i>University of Arkansas, United States.</i>	
	<b>Analyzing User Behavior within a Haptic System</b> Steve Johnson, Yueqing Li, Chang Nam, <i>University of Arkansas, United States;</i> Takehiko Yamaguchi, <i>University of Angers, France.</i>	
	<b>More than Speed? An Empirical Study of Touchscreens and Body Awareness on an Object Manipulation Task</b> Rachelle Hippler, Dale Klopfer, Laura Leventhal, G Michael Poor, Brandi Klein, Samuel Jaffee, <i>Bowling Green State University, United States.</i>	
	<b>Usability Testing of the Interaction of Novices with a Multi-touch Table in Semi Public Space</b> Markus Jokisch, Thomas Bartoschek, Angela Schwering, <i>University of Muenster, Germany.</i>	





## HCI

S040

**Signal and Image Processing for HCI (I)**

Room: Dixie

Chair(s): Ping Guo, *Beijing Normal University, P.R. China.***A Cubic Polynomial Model for Fisheye Camera**Haijiang Zhu, Xiupu Yin, Jinglin Zhou, *Beijing University of Chemical Technology, P.R. China.***High-quality Fast Image Upsampling Algorithm Based on CUDA**Qingqing Xu, Xin Zheng, *Beijing Normal University, P.R. China;* Jie Chen, *CITIC Guoan Group, P.R. China.***Face Sketch Synthesis via Multivariate Output Regression**Liang Chang, Mingquan Zhou, *Beijing Normal University, P.R. China;* Xiaoming Deng, *Chinese Academy of Sciences, P.R. China;* Zhongke Wu, *Beijing Normal University, P.R. China;* Yanjun Han, *Chinese Academy of Sciences, P.R. China.***A Global Optimal Algorithm for Camera Calibration with One-Dimensional Objects**Liang Wang, *Beijing University of Technology, P.R. China;* Fuqing Duan, *Beijing Normal University, P.R. China;* Chao Liang, *Beijing University of Technology, P.R. China.***LSCM based Non-rigid Registration for Craniofacial Surfaces**Wenkui Xie, Fuqing Duan, Qingqiong Deng, Mingquan Zhou, Zhongke Wu, Liang Chang, *Beijing Normal University, P.R. China.***Head-pose Recognition for a Game System Based on Nose's Relative Position**Qingjie Zhao, Xiaoming Shi, Yuxia Wang, *Beijing Institute of Technology, P.R. China.***Experimental Studies of Visual Models in Automatic Image Annotation**Ping Guo, Tao Wan, Jin Ma, *Beijing Normal University, P.R. China.*

S041

**Spatial Interaction Design (I)**

Room: Park

Chair(s): Teng-Wen Chang, *National Yunlin University of Science and Technology, Taiwan.***mojo iCuisine: The Design and Implementation of an Interactive Restaurant Tabletop Menu**Ting-Han Chen, Hsin-Hou Lin, Yi-Di Yen, *XXtraLab DESIGN Co., Taiwan.***Designing Poetic Interaction in Space**Yi-Chu Lin, *National Taiwan University of Science and Technology, Taiwan;* Huang-Ming Chang, *Eindhoven University of Technology, Netherlands;* Rung-Huei Liang, *National Taiwan University of Science and Technology, Taiwan.***The Effort of Social Networking on Social Behavior – Integrating Twitter, Mobile Devices, and Wearable Clothing as an Example**Chenwei Chiang, Kiyoshi Tomimatsu, *Kyushu University, Japan.***GoCoBa: Interactive Installation Design Applied on Combination of Context and People**Jia-Xuan Zhan, Fan Kuo-Kuang, *National Yunlin University of Science and Technology, Taiwan.***A Formal Model of Mixed-Initiative Interaction in Design Exploration**Sambit Datta, *Curtin University, Australia;* Michael Hobbs, *Deakin University, Australia.*

S042

**Gesture-based Interaction (I)**

Room: Manatee

Chair(s): Dimitris Grammenos, *Foundation for Research & Technology - Hellas (FORTH), Greece.***Hand Gesture for Taking Self Portrait**Shaowei Chu, Jiro Tanaka, *University of Tsukuba, Japan.***Gesture Based Automating Household Appliances**Wei Lun Ng, Chee Kyun Ng, Nor Kamariah Noordin, Borhanuddin Mohd Ali, *Universiti Putra Malaysia, Malaysia.***3D-Position Estimation for Hand Gesture Interface Using a Single Camera**Seung-Hwan Choi, Ji-Hyeong Han, Jong-Hwan Kim, *Korea Advanced Institute of Science and Technology (KAIST), Korea.***Multi-User Pointing and Gesture Interaction for Large Screen Using Infrared Emitters and Accelerometers**Leonardo Angelini, Maurizio Caon, *College of Engineering and Architecture of Fribourg, Switzerland;* Stefano Carrino, *University of Fribourg & College of Engineering and Architecture of Fribourg, Switzerland;* Omar Abou Khaled, Elena Mugellini, *College of Engineering and Architecture of Fribourg, Switzerland.***Web-based Nonverbal Communication Interface using 3DAgents with Natural Gestures**Toshiya Naka, *Panasonic Corporation, Japan;* Toru Ishida, *Kyoto University, Japan.***Gesture Identification Based on Zone Entry and Axis Crossing**Ryosuke Aoki, *NTT Corporation, Japan;* Yutaka Karatsu, *Keio University, Japan;* Masayuki Ihara, Atsuhiko Maeda, Minoru Kobayashi, *NTT Corporation, Japan;* Shingo Kagami, *Tohoku University, Japan.***Musical Skin: A Dynamic Interface for Musical Performance**Heng Jiang, Teng-Wen Chang, *National Yunlin University of Science and Technology, Taiwan;* Cha-Lin Liu, *National Taiwan University of Arts, Taiwan.*

## EPCE

S043

**Cognitive Issues in Interaction (I)**

Room: Liberty

Chair(s): Liam Mayron, *Harris Corp., United States***Personalized Emotional Prediction Method for Real-life Objects Based on Collaborative Filtering**Hyeon-Joon Kwon, Hyeon-Oh Kwon, Kwang-Seok Hong, *Sungkyunkwan University, Korea.***Differences between Students and Professionals While Using a GPS based GIS in an Emergency Response Study**Rego Granlund, *Santa Anna IT Research Institute, Sweden;* Helena Granlund, *Santa Anna IT Research Institute / Swedish Defence Research Agency, Sweden;* Nils Dahlback, *Linköping University, Sweden.***Using Uncertainty to Inform Information Sufficiency in Decision Making**Xiao Dong, Caroline Hayes, *University of Minnesota, United States.***Interpretation of Metaphors with Perceptual Features Using WordNet**Rini Bhatt, Amitash Ojha, Bipin Indurkha, *International Institute of Information Technology, India.***Operational Characteristics Related to Memory in Operating Information Devices with Hierarchical Menu**Norikazu Sasaki, Motoki Shino, Minoru Kamata, *The University of Tokyo, Japan.***Effects of Paper on Page Turning: Comparison of Paper and Electronic Media in Reading Documents with Endnotes**Hirohito Shibata, Kengo Omura, *Fuji Xerox Co., Ltd., Japan.***Spatial Tasks on a Large, High-resolution, Tiled Display: A Male Inferiority in Performance with a Mental Rotation Task**Bernt Ivar Olsen, *University of Tromsø, Norway;* Bruno Laeng, *University of Oslo, Norway;* Kari-Ann Kristiansen, *University Hospital of Northern Norway, Norway;* Gunnar Hartvigsen, *University of Tromsø, Norway.*



UAHCI S044	S045	S046	S047
<b>Social Inclusion</b> Room: Palm Beach Chair(s): Vicki Hanson, <i>University of Dundee, United Kingdom</i> .	<b>Intelligent Interfaces and Functionality, Adaptation, and Personalization</b> Room: Taylor Chair(s): Stefan Carmien, <i>Tecnalia Research, Spain</i> .	<b>Multimodal and Multicultural Communicative Agent (MMMCA)</b> Room: Union Chair(s): Kristiina Jokinen, <i>University of Helsinki, Finland</i> ; Matthias Rehm, <i>Aalborg University, Denmark</i> ; Yukiko Nakano, <i>Seikei University, Japan</i> .	<b>Universal Access Methods and Tools</b> Room: Nassau Chair(s): Margherita Antona, <i>Foundation for Research &amp; Technology - Hellas (FORTH), Greece</i> .
<b>Social Inclusion Through Digital Engagement</b> Vicki Hanson, <i>University of Dundee, United Kingdom</i> . <b>Narrating Past to Present: Conveying the Needs and Values of Older People to Young Digital Technology Designers</b> Elizabeth Valentine, Ania Bobrowicz, <i>University of Kent, United Kingdom</i> ; Graeme Coleman, Lorna Gibson, Vicki Hanson, <i>University of Dundee, United Kingdom</i> ; Saikat Kundu, Alison McKay, Raymond Holt, <i>University of Leeds, United Kingdom</i> . <b>Adaptive Interfaces: A Little Learning is a Dangerous Thing</b> Kyle Montague, Vicki Hanson, Andy Cobley, <i>University of Dundee, United Kingdom</i> . <b>Use of Speech Technology in Real Life Environment</b> Ruimin Hu, <i>Towson University, United States</i> ; Shaojian Zhu, <i>UMBC, United States</i> ; Heidi Feng, <i>Towson University, United States</i> ; Andrew Sears, <i>UMBC, United States</i> . <b>Collecting an American Sign Language Corpus through the Participation of Native Signers</b> Pengfei Lu, Matt Huenerfauth, <i>City University of New York, United States</i> . <b>Preliminary Findings of an Ethnographical Research on Designing Accessible Geolocated Services with Older People</b> Valeria Righi, Guiller Malon, Susan Moler, <i>Interactive Technologies Group Universitat Pompeu Fabra, Spain</i> ; Sergio Sayago, <i>University of Dundee, United Kingdom</i> ; Josep Blat, <i>Interactive Technologies Group Universitat Pompeu Fabra, Spain</i> . <b>Extending Predictive Models of Exploratory Behavior to Broader Populations</b> Shari Trewin, John Richards, Rachel Bellamy, Bonnie John, Cal Swart, <i>IBM T.J. Watson Research Center, United States</i> ; David Sloan, <i>University of Dundee, United Kingdom</i> .	<b>A Generic OSGi-based Model Framework for Delivery Context Properties and Events</b> Jaroslav Pullmann, Yehya Mohamad, Carlos Velasco, <i>Fraunhofer, Germany</i> ; Stefan Carmien, <i>Tecnalia Research, Spain</i> . <b>Some Issues Regarding the Design of Adaptive Interface Generation Systems</b> Julio Abascal, Amaia Aizpurua, Idoia Cearreta, Borja Gamecho, Nestor Garay-Vitoria, Raul Minon, <i>University of the Basque Country, Spain</i> . <b>Issues in Web Presentation for Cognitive Accessibility</b> Clayton Lewis, <i>University of Colorado, United States</i> . <b>Inclusive Scenarios to Evaluate an Open and Standards-based Framework that Supports Accessibility and Personalization at Higher Education</b> Alejandro Rodriguez-Ascaso, Jesus Boticario, Cecile Finat, Elena Del Campo, Mar Saneiro, Eva Alcocer, Emmanuelle Gutierrez y Restrepo, Emanuela Mazzzone, <i>UNED, Spain</i> . <b>Patient-Centered Design: Interface Personalization for Individuals with Brain Injury</b> Elliot Cole, <i>Institute for Cognitive Prosthetics, United States</i> . <b>Using a Visual Assistant to Travel Alone within the City</b> Yves Lachapelle, Dany Lussier-Desrochers, Martin Caouette, Martin Therrien-Belec, <i>Universite du Quebec a Trois-Rivieres, Canada</i> . <b>Modeling Users for Adaptive Semantics Visualizations</b> Kawa Nazemi, Dirk Burkhardt, Matthias Breyer, Arjan Kuijper, <i>Fraunhofer, Germany</i> .	<b>Dialog Behaviors across Culture and Group Size</b> David Herrera, David Novick, <i>The University of Texas at El Paso, United States</i> ; Dusan Jan, David Traum, <i>University of Southern California, United States</i> . <b>Head Movements, Facial Expressions and Feedback in Danish First Encounters Interactions: a Culture-Specific Analysis</b> Patrizia Paggio, Costanza Navarretta, <i>University of Copenhagen, Denmark</i> . <b>Learning Culture-Specific Dialogue Models from Non Culture-Specific Data</b> Kallirroi Georgila, David Traum, <i>University of Southern California, United States</i> . <b>Cultural Difference in Nonverbal Behaviors in Negotiation Conversations: Towards a Model for Culture-adapted Conversational Agents</b> Fumie Nori, Afia Lipi, Yukiko Nakano, <i>Seikei University, Japan</i> . <b>Intercultural Dynamics of Fist Acquaintance: Comparative Study of Swedish, Chinese and Swedish-Chinese First Time Encounters</b> Jens Allwood, <i>University of Gothenburg, Sweden</i> ; Nataliya Lindstrom, <i>Center SSKII// SCCIII, Chalmers and University of Gothenburg, Sweden</i> ; Jia Lu, <i>University of Gothenburg, Sweden</i> . <b>Embedded Cultural Features in the Design of an Accessibility Agent for the Web</b> Ingrid Teixeira Monteiro, Clarisse Sieckenius De Souza, <i>PUC - Rio de Janeiro, Brazil</i> .	<b>Classifying Interaction Methods to Support Intuitive Interaction Devices for Creating User-Centered-Systems</b> Dirk Burkhardt, Matthias Breyer, Christian Glaser, Kawa Nazemi, Arjan Kuijper, <i>Fraunhofer, Germany</i> . <b>A Survey on Guiding Logic for Automatic User Interface Generation</b> Gaurav Dubey, <i>Pennsylvania State University, United States</i> . <b>Search Intention Analysis for User-Centered Adaptive Visualizations</b> Dirk Burkhardt, Matthias Breyer, Kawa Nazemi, Arjan Kuijper, <i>Fraunhofer, Germany</i> . <b>Visual Mediation Mechanisms for Collaborative Design and Development</b> Carmelo Ardito, <i>Universita degli Studi di Bari, Italy</i> ; Barbara Rita Barricelli, <i>Universita degli Studi di Milano, Italy</i> ; Paolo Buono, Maria Francesca Costabile, Antonio Piccinno, <i>Universita degli Studi di Bari, Italy</i> ; Stefano Valtolina, Li Zhu, <i>Universita degli Studi di Milano, Italy</i> . <b>Tactics Choice Behaviors Represented in a Programming Language in the Map Tracing Problems</b> Nobuhito Yamamoto, <i>University of Tsukuba, Japan</i> ; Syoko Shiroma, <i>Ehime University, Japan</i> ; Tomoyuki Nishioka, <i>Tsukuba University of Technology, Japan</i> . <b>Exact Compensation of Color-Weakness with Discrimination Threshold Matching</b> Rika Mochizuki, <i>NTT Corporation, Japan</i> ; Satoshi Oshima, <i>Chuo University, Japan</i> ; Reiner Lenz, <i>Linkoping University, Sweden</i> ; Jinhui Chao, <i>Chuo University, Japan</i> . <b>Supporting Inclusive Design of User Interfaces with a Virtual User Model</b> Pierre Kirisci, Patrick Klein, Markus Modzelewski, Michael Lawo, <i>University of Bremen, Germany</i> ; Yehya Mohamad, <i>Fraunhofer, Germany</i> ; Thomas Fiddian, Chris Bowden, <i>Royal National Institute for Deaf People, United Kingdom</i> ; Antoinette Fernnell, Joshue O Connor, <i>National Council for the Blind of Ireland (NCBI), Ireland</i> .

**VMR S048****Human Behaviour in Virtual and Augmented Environments**

Room: Lexington

Chair(s): Nadia Garcia-Hernandez, Istituto Italiano di Tecnologia (IIT), Italy

**Intercepting Virtual Ball in Immersive Virtual Environment**

Massimiliano Valente, Davide Sobrero, Andrea Brogni, Darwin Caldwell, Istituto Italiano di Tecnologia (IIT), Italy.

**Evaluating Human-Robot Interaction During a Manipulation Experiment Conducted in Immersive Virtual Reality**

Mihai Duguleana, Grigore Florin Barbuceanu, Gheorghe Mogan, Transilvania University of Brasov, Romania.

**An Indirect Measure of the Implicit Level of Presence in Virtual Environments**

Steven Nunnally, University of Pittsburgh, United States; Durell Bouchard, Roanoke College, United States.

**Whole Body Interaction using the Grounded Bar Interface**

Bong-gyu Jang, HyunSeok Yang, Gerard Kim, Korea University, Korea.

**Use of Neurophysiological Metrics within a Real and Virtual Perceptual Skills Task to Determine Optimal Simulation Fidelity Requirements**

Jack Vice, Anna Skinner, Anthrotronix, Inc., United States; Chris Berka, Advanced Brain Monitoring, Inc., United States; Lauren Reinerman-Jones, Daniel Barber, University of Central Florida, United States; Nicholas Pojman, Veasna Tan, Advanced Brain Monitoring, Inc., United States; Marc Sebrechts, Catholic University of America, United States; Corinna Lathan, Anthrotronix, Inc., United States.

**Effectiveness of a Tactile Display for Providing Orientation Information of 3d-patterned Surfaces**

Nadia Garcia-Hernandez, Ioannis Sarakoglou, Nikos Tsagarakis, Darwin Caldwell, Istituto Italiano di Tecnologia (IIT), Italy.

**Synchronous vs. Asynchronous Control for Large Robot Teams**

Huadong Wang, Andreas Kolling, University of Pittsburgh, United States; Nathan Brooks, Carnegie Mellon University, United States; Michael Lewis, University of Pittsburgh, United States; Katia Sycara, Carnegie Mellon University, United States.

**IDGD S049****Designing "Friendship" into Modern Products (II)**

Room: Jade

Chair(s): Rungtai Lin, National Taiwan University of Arts, Taiwan.

**Friendly Design and Interaction Relationship Study on Sitou Tea-Sipping Design of Cultural Product**

Chi-Hsiung Chen, Being-Chen Chen, National Yunlin University of Science and Technology, Taiwan.

**An Exploration of the Cultural Product Design of National Palace Museum from Qualia Viewpoint**

Mei-Hsien Huang, National Taiwan University of Arts, Taiwan; Wanyu Houg, National Palace Museum, Taiwan; Rungtai Lin, National Taiwan University of Arts, Taiwan.

**The Effect of Music on Spatial Ability**

Hanyu Lin, National Kaohsiung Normal University, Taiwan; Hui Yueh Hsieh, Ming Chi University of Technology, Taiwan.

**A Study of Producing Ceramic Glaze Utilizing Shihmen Reservoir Silt**

Chi-Chang Lu, Po-Hsien Lin, National Taiwan University of Arts, Taiwan.

**Identifying the Features of Friendly User Interfaces from Emotional Perspectives**

Li-Chieh Chen, Po-Ying Chu, Yun-Maw Cheng, Tatung University, Taiwan.

**Design for Aesthetic Experience**

Po-Hsien Lin, Chi-Chang Lu, National Taiwan University of Arts, Taiwan; Mo-Li Yeh, MingDao University, Taiwan.

**OCSC S050****Electronic Business**

Room: Hamilton

Chair(s): June Wei, University of West Florida, United States.

**E-Business Solutions in the Cable TV Industry**

Viorica Harrison, June Wei, University of West Florida, United States.

**Business-to-Business Solutions for the Cosmetic Industry**

Manami Koblentz, June Wei, University of West Florida, United States.

**An M-Pill Framework in the Electronic Healthcare**

Nien Chieh Lee, Hi Tran, Albert Yin, June Wei, University of West Florida, United States.

**Handshake: A Case Study for Exploring Business Networking for the Enterprise, Inside and Out**

Laurie Damianos, Donna Cuomo, Stan Drozdetski, The MITRE Corporation, United States.

**Productivity Improvement by Using Social-Annotations about Design Intent in CAD Modelling Process**

Gerardo Alducin-Quintero, Manuel Contero, Universidad Politecnica de Valencia, Spain; Jorge Martin-Gutierrez, Universidad de La Laguna, Spain; David Guerra-Zubiaga, Centro de Ingenieria y Desarrollo Industrial (CIDESI), Mexico; Michael Johnson, Texas A&amp;M University, United States.

**Measuring the Success of On-line Communities in an Enterprise Networking Tool**

Lester Holtzblatt, Laurie Damianos, The MITRE Corporation, United States.

**AC S051****Computational Neuroscience & Predicting Cognitive & Affective States**

Room: Lake

Chair(s): Chris Forsythe, Sandia National Laboratories, United States.

**Mapping Cognitive Attractors onto the Dynamic Landscapes of Teamwork**

Ron Stevens, UCLA IMEX Project, United States; Jamie Gorman, Texas Tech University, United States.

**A Dynamic Approach to the Physiological-Based Assessment of Resilience to Stressful Conditions**

Michael Zotov, Saint-Petersburg State University, Russia; Chris Forsythe, Sandia National Laboratories, United States; Alexey Voyt, Inga Akhmedova, Vladimir Petrukovich, Saint-Petersburg State University, Russia.

**The Frustration Status and Noise Proof Feature during Perception of the Auditory Images**

Sergey Lytaev, Yulij Surovitskaj, Saint Petersburg State Pediatric Medical Academy, Russia.

**Using Computational Modeling to Assess Use of Cognitive Strategies**

Michael Haass, Laura Matzen, Sandia National Laboratories, United States.

**Brain Signatures of Team Performance**

Silke Dodel, Florida Atlantic University, United States; Joseph Cohn, Office of Naval Research, United States; Jochen Mersmann, CodeBox Computerdienste GmbH, Germany; Phan Luu, Electrical Geodesics, Inc., United States; Chris Forsythe, Sandia National Laboratories, United States; Viktor Jirsa, Florida Atlantic University, United States.

**Analyzing Neural Correlates of Attentional Changes during the Exposure to Virtual Environments: Application of Transcranial Doppler Monitoring**

Beatriz Rey, Universidad Politecnica de Valencia, Spain; Vera Parkhutik, Jose Tembl, Hospital Universitari La Fe, Spain; Mariano Alcaniz, Universidad Politecnica de Valencia, Spain.

**DHM****S052****Posture and Comfort***Room: Fulton*Chair(s): Tim Marler, *The University of Iowa, United States.***Predicting Support Reaction Forces for Standing and Seated Tasks with Given Postures-A Preliminary Study**Brad Howard, Jingzhou (James) Yang, *Texas Tech University, United States.***Research on Digital Human Model Used in Human Factor Simulation and Evaluation of Load Carriage Equipment**Dayong Dong, *Shanghai Jiaotong University, P.R. China*; Lijing Wang, Xiugan Yuan, *Beihang University, P.R. China*; Shan Fu, *Shanghai Jiaotong University, P.R. China.***An Alternative Formulation for Determining Weights of Joint Displacement Objective Function in Seated Posture Prediction**Qiuling Zou, *Texas Tech University, United States*; Qinghong Zhang, *Northern Michigan University, United States*; Jingzhou (James) Yang, Robyn Boothby, Jared Gragg, Aimee Cloutier, *Texas Tech University, United States.***Posture Reconstruction Method for Mapping Joint Angles of Motion Capture Experiments to Simulation Models**Jared Gragg, Jingzhou (James) Yang, Robyn Boothby, *Texas Tech University, United States.***Contact Area Determination between a N95 Filtering Facepiece Respirator and a Headform**Zhipeng Lei, Jingzhou (James) Yang, *Texas Tech University, United States.***HCD****S053****Novel Design Approaches***Room: Empire*Chair(s): Masahiro Hori, *Kansai University, Japan***Knowledge Based Design of User Interface for Operating an Assistive Robot**Rebekah Hazlett-Knudsen, Melissa Smith, Aman Behal, *University of Central Florida, United States.***Towards Compositional Design and Evaluation of Preference Elicitation Interfaces**Alina Pommeranz, Pascal Wiggers, Catholijn Jonker, *Delft University of Technology, Netherlands.***A Design-Supporting Tool for Implementing the Learning-Based Approach: Accommodating Users' Domain Knowledge into Design Processes**Jung-Min Choi, *Seoul National University, Korea*; Keiichi Sato, *Illinois Institute of Technology, United States.***A Three-Fold Integration Framework to Incorporate User-Centered Design into Agile Software Development**Shah Rukh Humayoun, *SAPIENZA - Universita di Roma, Italy*; Yael Dubinsky, *IBM Research - Haifa, Israel*; Tiziana Catarci, *SAPIENZA - Universita di Roma, Italy.***Quantitative Evaluation of the Effectiveness of Idea Generation in the Wild**Lassi Liikkanen, *Helsinki Institute for Information Technology (HIIT), Finland*; Matti Hamalainen, *Aalto University, Finland*; Anders Haggman, *Massachusetts Institute of Technology (MIT), United States*; Tua Bjorklund, Mikko Koskinen, *Aalto University, Finland.***DUXU****S054****User Experience in Online Communication***Room: Jackson*Chair(s): Lorenzo Cantoni, Alessandro Inversini, *Universita della Svizzera Italiana, Switzerland.***Context-Aware Places of Interest Recommendations for Mobile Users**Linas Baltrunas, *Free University of Bozen Bolzano, Italy*; Bernd Ludwig, *University of Erlangen-Nurnberg, Germany*; Stefan Peer, Francesco Ricci, *Free University of Bozen-Bolzano, Italy.***Connecting Usages with Usability Analysis through the User Experience Risk Assessment Model: A Case Study in the Tourism Domain**Alessandro Inversini, Lorenzo Cantoni, *Universita della Svizzera Italiana, Switzerland*; Davide Bolchini, *Indiana University, United States.***Challenges and Opportunities of Hotel Online Booking in China**Wei Ding, *Marriott, United States.***A Systematic Evaluation of the Communicability of Online Privacy Mechanisms with Respect to Communication Privacy Management**Periambal Coopamootoo, Debi Ashenden, *Cranfield University, United Kingdom.***How to Improve User Experience in Mobile Social Networking: A User-Centered Study with Turkish Mobile Social Network Site Users**Ozgur Ozturk, Kerem Rizvanoglu, *Galatasaray University, Turkey.***Peru Digital: Approaching Interactive Digital Storytelling and Collaborative Interactive Web Design through Digital Ethnography, HCI, and Digital Media**Si Jung «Jun» Kim, Natalie Underberg, *University of Central Florida, United States.***S055****Globalization / Localization of DUXU***Room: Sarasota*Chair(s): Rudiger Heimgartner, *Intercultural User Interface Consulting (IUI), Germany.***Towards Future Methods to Take into Account Cross-cultural Differences in Design: An Example with the "Expert Community Staff" (ECS)**Jerome Dinet, Robin Vivian, Eric Brangier, *University Paul Verlaine of Metz, France.***A Culturally Driven Approach for the Development of Innovative User Interface Design Concepts**Andre Liem, *Norwegian University of Science and Technology, Norway.***Guidelines on Website Design and Colour Selection for International Acceptance**Martin Maguire, *Loughborough University, United Kingdom.***Leading International UX Research Projects**Jakob Biesterfeldt, *UID (User Interface Design), Germany*; Miranda Capra, *HumanCentric, United States.***Conformity with User Expectations on the Web: Are there Cultural Differences for Design Principles?**Andreas Auinger, Anna Aistleithner, Harald Kindermann, *Upper Austria University of Applied Sciences, Austria*; Andreas Holzinger, *Medical University of Graz, Austria.***Empathy as a Key Factor for Successful Intercultural HCI Design**Rudiger Heimgartner, *Intercultural User Interface Consulting (IUI), Germany*; Lutz-Wolfgang Tiede, Helmut Windl, *Continental Automotive GmbH, Germany.***Company Culture Audit to Improve Development Team's Collaboration, Communication, and Cooperation**Emilie Gould, *State University of NY at Albany, United States*; Aaron Marcus, Aaron Marcus and Associates, Inc. (AM+A), *United States.*



**EHAWC S056****Light and Display**

Room: Jackson

Chair(s): Oliver Stefani, *Fraunhofer, Germany*.**Multi-Resolution-Display System for Virtual Reality Setups**

Jurgen Gruninger, *German Research Center for Artificial Intelligence (DFKI) / Intel Visual Computing Institute, Germany*; Hilko Hoffmann, *German Research Center for Artificial Intelligence (DFKI), Germany*; Uwe Kloos, *Reutlingen University, Germany*; Jens Kruger, *DFKI / Intel Visual Computing Institute / Cluster of Excellence Multimodal Computing & Interaction / SCI Institute, Germany*.

**LED Office Lighting to Promote Performance and Well-being**

Katrin Moller, *Kompetenzzentrum Licht GmbH, Austria*; Vincent Grote, *Human Research GmbH, Austria*; Katharina Keller, *Zumtobel Lighting, Austria*; Dieter Lorenz, *Fachhochschule Giessen-Friedberg, Germany*; Maximilian Moser, *Medical University of Graz, Austria*; Tran Quoc Khanh, *Technical University of Darmstadt, Germany*.

**Changing Color over Time**

Dragan Sekulovski, *Ingrid Vogels, Ramon Clout, Malgorzata Perz, Philips Research Europe, Netherlands*.

**SmartHeliosity: Emotional Ergonomics Through Colored Light**

Oliver Stefani, *Fraunhofer, Germany*; Milind Mahale, *Stuttgart State Academy of Art and Design, Germany*; Achim Pross, *Matthias Bues, Fraunhofer, Germany*.

**A Study of Vision Ergonomic of LED Display Signs on Different Environment Illuminance**

Jeih-Jang Liou, *Li-Lun Huang, Chih-Fu Wu, Chih-Lung Yeh, Yung-Hsiang Chen, Tatung University, Taiwan*.

**Measuring Corrective Reaction Time with the Intermittent Illumination Model**

Jui-Feng Lin, *Yuan Ze University, Taiwan*; Colin Drury, *State University of NY at Buffalo, United States*; Chin-Mei Chou, *Yu-De Lin, Yi-Quan Lin, Yuan Ze University, Taiwan*.

**HIMI S057****Novel Devices and Techniques for Interacting with Information**

Room: Dixie

Chair(s): Martin Klima, *Czech Technical University in Prague, Czech Republic***Comfortable Design of Task-Related Information Displayed Using Optical See-Through Head-Mounted Display**

Kazuhiro Tanuma, *Keio University, Japan*; Tomohiro Sato, *Makoto Nomura, Brother Industries, Ltd., Japan*; Miwa Nakanishi, *Keio University, Japan*.

**Big Fat Wand: A Laser Projection System for Information Sharing in a Workspace**

Toru Takahashi, *Takao Terano, Tokyo Institute of Technology, Japan*.

**Vector Keyboard for Android Platform-based Devices**

Martin Klima, *Pavel Slavik, Czech Technical University in Prague, Czech Republic*.

**A Comparison between Single and Dual Monitor Productivity and the Effects of Window Management Styles on Performance**

Alex Stegman, *Federal Aviation Administration, United States*; Chen Ling, *Randa Shehab, University of Oklahoma, United States*.

**Design of Vibration Alert Interface Based on Tactile Adaptation Model to Vibration Stimulation**

Yuki Mori, *Takayuki Tanaka, Shun'ichi Kaneko, Hokkaido University, Japan*.

**What Maps and What Displays for Remote Situation Awareness and ROV Localization?**

Ryad Chellali, *Khelifa Baizid, Istituto Italiano di Tecnologia (IIT), Italy*.

**Object and Scene Recognition Using Color Descriptors and Adaptive Color KLT**

Volkan Bagci, *Mariofanna Milanova, University of Arkansas at Little Rock, United States*; Roumen Kountchev, *Technical University of Sofia, Bulgaria*; Roumiana Kountcheva, *Vladimir Todorov, T&K Engineering Co., Bulgaria*.

**S058****Education and Training**

Room: Lexington

Chair(s): Alan Chan, *City University of Hong Kong, Hong Kong*.**Transforming a Standard Lecture into a Hybrid Learning Scenario**

Hans-Martin Pohl, *Jan-Torsten Milde, Jan Lingelbach, Fulda University of Applied Sciences, Germany*.

**Learner-Centered Methodology for Designing and Developing Multimedia Simulation for Biology Education**

Chi-Cheng Lin, *Winona State University, United States*; Mark Bergland, *Karen Klyczek, University of Wisconsin - River Falls, United States*.

**Development of a Tracking Sound Game for Exercise Support of Visually Impaired**

Yoshikazu Ikegami, *Keita Ito, Hironaga Ishii, Michiko Ohkura, Shibaura Institute of Technology, Japan*.

**Developing Optimum Interface Design for On-screen Chinese Proofreading Tasks**

Alan Chan, *City University of Hong Kong, Hong Kong*; Joey Chung Yin So, *Purdue University, United States*; Steve Ngai Hung Tsang, *City University of Hong Kong, Hong Kong*.

**Enhancing English Learning Website Content and User Interface Functions Using Integrated Quality Assessment**

Dylan Sung, *Chung Yuan Christian University, Taiwan*.

**Visual Programming of Location-Based Services**

Antonio Bottaro, *SOGEL Spa, Italy*; Enrico Marino, *Franco Milicchio, Alberto Paoluzzi, Roma Tre University, Italy*; Maurizio Rosina, *SOGEL Spa, Italy*; Federico Spini, *Roma Tre University, Italy*.

**HCI S059****Facial Gesture Recognition and Gaze Tracking**

Room: Madison

Chair(s): Csaba Antonya, *Transilvania University of Brasov, Romania*.**Face Recognition using Local Graph Structure (LGS)**

Eimad Eldin Abdu Abusham, *Housam Khalifa Bashier, Multimedia University, Malaysia*.

**Facial Expression Recognition using AAMICPF**

Jun-Sung Lee, *Chi-Min Oh, Chil-Woo Lee, Chonnam National University, Korea*.

**Facial Expression Recognition for Learning Status Analysis**

Mau-Tsuen Yang, *Yi-Ju Cheng, Ya-Chun Shih, National Dong-Hwa University, Taiwan*.

**Head-Computer Interface: A Multimodal Approach to Navigate Through Real and Virtual Worlds**

Francesco Carrino, *University of Fribourg & College of Engineering and Architecture of Fribourg, Switzerland*; Julien Tscherrig, *Elena Mugellini, Omar Abou Khaled, College of Engineering and Architecture of Fribourg, Switzerland*; Rolf Ingold, *University of Fribourg, Switzerland*.

**Eye-gaze Detection by Image Analysis Under Natural Light**

Kiyohiko Abe, *Kanto Gakuin University, Japan*; Shoichi Ohi, *Minoru Ohyama, Tokyo Denki University, Japan*.

**Attentive User Interface for Interaction within Virtual Reality Environments based on Gaze Analysis**

Grigore Florin Barbuceanu, *Csaba Antonya, Mihai Duguleana, Transilvania University of Brasov, Romania*; Zoltan Rusak, *Delft University of Technology, Netherlands*.

**Manual and Accelerometer Analysis of Head Nodding Patterns in Goal-oriented Dialogues**

Masashi Inoue, *Yamagata University, Japan*; Toshio Irino, *Wakayama University, Japan*; Nobuhiro Furuyama, *National Institute of Informatics, Japan*; Ryoko Hanada, *Takako Ichinomiya, Kyoto University of Education, Japan*; Hiroyasu Massaki, *Sokendai, Japan*.



S060		S061	EPCE	S062	UAHCI	S063	continues ►►
			Engineering Psychology and Cognitive Ergonomics		Universal Access in Human-Computer Interaction		
<b>Brain Interfaces and Electromyography</b> Room: Park Chair(s): Giuseppe Andreoni, Politecnico di Milano, Italy.		<b>Advanced HCI Applications</b> Room: Fulton Chair(s): Lawrence Henschen, Northwestern University, United States.	<b>Cognitive Issues in Interaction (II)</b> Room: Jade Chair(s): Rego Granlund, Santa Anna IT Research Institute, Sweden	<b>Cognitive Issues in Interaction (II)</b> Room: Jade Chair(s): Rego Granlund, Santa Anna IT Research Institute, Sweden	<b>Universal Access in Practice</b> Room: Palm Beach Chair(s): Simeon Keates, University of Abertay Dundee, United Kingdom; Ray Adams, Middlesex University, United Kingdom.		
<b>A Hybrid Brain-Computer Interface for Smart Home Control</b> Gunter Edlinger, Clemens Holzner, Christoph Guger, g.tec medical engineering GmbH and Guger Technologies OG, Austria. <b>Psychometric Evaluation with Brain-Computer Interface</b> Paolo Perego, Politecnico di Milano, Italy; Anna Carla Turconi, Chiara Gagliardi, IRCCS E. Medea, Italy; Giuseppe Andreoni, Politecnico di Milano, Italy. <b>Uni-model Human System Interface using sEMG</b> Srinivasan Jayaraman, TATA Consultancy Services, Ltd., India; Venkatesh Balasubramanian, IIT-Madras, India. <b>Spectral Subtraction based Emotion Recognition Using EEG</b> Jin-Hong Min, Hyeong-Oh Kwon, Kwang-Seok Hong, Sungkyunkwan University, Korea. <b>Low Power Wireless EEG Headset for BCI Applications</b> Shrishail Patki, Bernard Grundelner, Holst Center/Imec-NL, Netherlands; Toru Nakada, Panasonic Corporation, Netherlands; Julien Penders, Holst Center/Imec-NL, Netherlands.		<b>Design of Shadows on the OHP Metaphor-based Presentation Interface which Visualizes a Presenter's Actions</b> Yuichi Murata, University of Tsukuba, Japan; Kazutaka Kurihara, National Institute of Advanced Industrial Science & Technology (AIST), Japan; Toshio Mochizuki, Senshu University, Japan; Buntarou Shizuki, Jiro Tanaka, University of Tsukuba, Japan. <b>Evaluation of User Support of a Hemispherical Sub-Display with GUI Pointing Functions</b> Shinichi Ike, Saya Yokoyama, Yuya Yamanishi, Naohisa Matsuuchi, Kochi National College of Technology, Japan; Kazunori Shimamura, Kochi University of Technology, Japan; Takumi Yamaguchi, Haruya Shiba, Kochi National College of Technology, Japan. <b>Assessing the Effect of a Power-Flow Gauge on Driving Behaviors Affecting Energy Consumption</b> Sang-Hwan Kim, University of Michigan - Dearborn, United States; Heramb Dandekar, Chrysler Group LLC., United States; Edgar Camez, Ford Motor Company, United States; Heather Harrelson, University of Michigan - Dearborn, United States. <b>An Analytical Alarm Flood Reduction to Reduce Operator's Workload</b> Jens Folmer, Dorothea Pantforder, Birgit Vogel-Heuser, Technische Universität München, Germany. <b>The Virtual Workplace of a Mobile Employee – How Does Vischer's Model Function in Identifying Physical, Functional and Psychosocial Fit?</b> Ursula Hyrkkänen, Turku University of Applied Sciences, Finland; Suvi Nenonen, Aalto University / Helsinki University of Technology, Finland. <b>The H-Metaphor as an example for Cooperative Vehicle Driving</b> Daniel Damboeck, Martin Kienle, Klaus Bengler, Heiner Bubbs, Technische Universität München, Germany. <b>A Proposal of an Interactive Music Composition System using Gibbs Sampler</b> Akira Shirai, Tadahiro Taniguchi, Ritsumeikan University, Japan.		<b>Rule Fragmentation in the Airworthiness Regulations: A Human Factors Perspective</b> Don Harris, HFI Solutions Ltd, United Kingdom. <b>The Number of Trials with Target Affects the Mental Models: Have Users' Mental Models of Search Engines Improved in the Last Ten Years?</b> Sifiso Mlilo, Andrew Thatcher, University of the Witwatersrand, South Africa. <b>Modeling Visual Attention for Rule-based Usability Simulations of Elderly Citizen</b> Aaron Russ, German Research Center for Artificial Intelligence (DFKI), Germany. <b>Preferred Temporal Characteristics of an Advance Notification System for Autonomous Powered Wheelchair</b> Takuma Ito, Minoru Kamata, The University of Tokyo, Japan. <b>Kansei Evaluation of HDR Color Images with Different Tone Curves and Sizes - Foundational Investigation of Difference between Japanese and Chinese -</b> Tomoharu Ishikawa, Yunge Guan, Yi-Chun Chen, Utsunomiya University, Japan; Hisashi Oguro, Toppan Printing Co., Ltd., Japan; Masao Kasuga, Miyoshi Ayama, Utsunomiya University, Japan. <b>Information Searching on the Web: the Cognitive Difficulties Experienced by Older Users in Modifying Unsuccessful Information Searches</b> Aline Chevalier, Université de Toulouse, France; Aurelie Dommes, IFSTTAR, France; Jean-Claude Marquie, Université de Toulouse, France. <b>Template for Website Browsing</b> Fong-Ling Fu, National Chengchi University, Taiwan; Chiu Hung Su, Hwa Hsia Institute of Technology, Taiwan. <b>Low Prevalence Effect</b> Fan Yang, Xianghong Sun, Kan Zhang, Biyun Zhu, Chinese Academy of Sciences, P.R. China. <b>Applied Cognitive Ergonomics Design Principles for Fighter Aircraft</b> Jens Alfredson, Johan Holmberg, Rikard Andersson, Maria Wikfors, Saab, Sweden. <b>Exploring the Relationship among Dimensions of Flight Comprehensive Capabilities Based on SEM</b> Ruishan Sun, Yang Li, Civil Aviation University of China, P.R. China. <b>Analysis of Mental Workload during En-route Air Traffic Control Task Execution based on Eye-Tracking Technique</b> Caroline Martin, Université de Toulouse / DGAC, DTI R&D, France; Julien Cegarra, Université de Toulouse, France; Philippe Averty, DGAC, DTI R&D, France.		<b>Using Motion-Sensing Remote Controls with Older Adults</b> Thomas von Bruhn Hinne, IT University of Copenhagen, Denmark; Simeon Keates, University of Abertay Dundee, United Kingdom. <b>The Barriers to and Benefits of Use of ICT for People with Visual Impairment</b> Kristin Fuglerud, Norwegian Computing Center, Norway. <b>A study of Accessibility Requirements for Media Players on the Web</b> Lourdes Moreno, Maria Gonzalez, Paloma Martinez, Ana Iglesias, Universidad Carlos III de Madrid, Spain. <b>A Method to Automate the Ranking of Web Pages According to User Defined Accessibility Ratings</b> Alice Good, University of Portsmouth, United Kingdom. <b>Examining the Current State of Group Support Accessibility - A Focus Group Study</b> John Schoeberlein, Yuanqiong Wang, Towson University, United States. <b>An Investigation of a Personas-based Model Assessment for Experiencing User-centred Design</b> Wen Cing-Yan Nivala, De Montfort University, United Kingdom; De-Lai Men, South China University of Technology, P.R. China; Tin-Kai Chen, Shu-Te University, Taiwan; Robert Chen, De Montfort University, United Kingdom. <b>Evaluation of Expert Systems: The Application of a Reference Model to the Usability Parameter</b> Paula Miranda, Polytechnic Institute of Setubal (IPS), Portugal; Pedro Isaías, Universidade Aberta, Portugal; Manuel Crisostomo, Universidade de Coimbra, Portugal.	



## UAHCI

S064

**Design Access in Ergonomics and Interaction**

Room: Hamilton

Chair(s): Fong-Gong Wu, *National Cheng Kung University, Taiwan.***Use-state Analysis to Find Domains to Be Re-designed**Masami Maekawa, *Sosa Design Inc. / Wakayama University, Japan;* Toshiki Yamaoka, *Wakayama University, Japan.***Modeling the Role of Empathic Design Engaged Personas: An Emotional Design Approach**Robert Chen, Wen Cing-Yan Nivala, Chien-Bang Chen, *De Montfort University, United Kingdom.***Digitizing Interaction: the Application of Parameter-Oriented Design Methodology to the Teaching/ Learning of Interaction Design**Shu-Wen Tzeng, *Auburn University, United States.***Using Interface Design with Low-cost Interactive Whiteboard Technology to Enhance Learning for Children**Chien-Yu Lin, *National University of Tainan, Taiwan;* Fong-Gong Wu, *National Cheng Kung University, Taiwan;* De-Shiung Chen, *National Tainan School for Hearing Impaired, Taiwan;* Yan-Jin Wu, *National University of Tainan, Taiwan;* Kenendy Huang, *Ta-Nai Elementary School, Taiwan;* Chia-Pei Liu, *Municipal Jinsyue Elementary School, Taiwan;* Shu-Ying Chou, *Tainan Municipal Heshun Elementary School, Taiwan.***The Relationships between Morphology and Work for the Nursing Performance of Hand Controls in Emergency Surgery**Chao-Yuan Tseng, Fong-Gong Wu, *National Cheng Kung University, Taiwan.***Observe the User Interactive Behavior with a Large Multi-Touch Display in Public Space**Chien-Hsu Chen, Hsiao-Mei Hung, I-Jui Lee, Yu-Wen Chen, Fong-Gong Wu, *National Cheng Kung University, Taiwan.***A Study on An Usability Measurement Based on The Mental Model**Yuki Yamada, Keisuke Ishihara, Toshiki Yamaoka, *Wakayama University, Japan.*

S065

**Distributed Intelligence and the Web**

Room: Lake

Chair(s): Pier Luigi Emiliani, *Consiglio Nazionale delle Ricerche (CNR), Italy.***Adaptations Based on Ontology Evolution as a Mean to Exploit Collective Intelligence**Laura Burzagli, Francesco Gabbanini, Pier Luigi Emiliani, *Consiglio Nazionale delle Ricerche (CNR), Italy.***GeoDrinking: How to Extract Value from an Extended Social Wine Drinking Experience**Alessandro Marcengo, *Telecom Italia, Italy;* Amon Rapp, *Telecom Italia / Universita di Torino / "Progetto Lagrange, Fondazione C.R.T.", Italy.***Technology Support via Telephone – to Elderly and People with Disability**Lars Johansson, Claes Tjader, *Swedish Institute for Assistive Technology (SIAT), Sweden.***Virtual Structured Dialogic Design as Tool for Analysis of Threats before Implementing European Dialogues Aiming to Identify R&D Gaps in Assistive ICT**Yiannis Laouris, Georgina Siitta, *Cyprus Neuroscience & Technology Institute (CNTI), Cyprus;* Patrick Roe, *Ecole Polytechnique Federale de Lausanne, Switzerland;* Pier Luigi Emiliani, *Consiglio Nazionale delle Ricerche (CNR), Italy;* Aleco Christakis, *Cyprus Neuroscience & Technology Institute (CNTI), Cyprus.***An Intelligent Task Assignment and Personalization System for Students' Online Collaboration**Asterios Leonidis, George Margetis, Margherita Antona, Constantine Stephanidis, *Foundation for Research & Technology - Hellas (FORTH), Greece.***Creating a Global Public Inclusive Infrastructure**Gregg Vanderheiden, *University of Wisconsin-Madison, United States;* Jutta Trevisanus, *OCAD University, Canada.***Virtual User Concept for Inclusive Design of Consumer Products and User Interfaces**Yehya Mohamad, Carlos Velasco, Jaroslav Pullmann, *Fraunhofer, Germany;* Michael Lawo, Pierre Kirisci, *University of Bremen, Germany.*

## VMR

S066

**3D Technology for HMD and LCD as a Human Interface**

Room: Escambia

Chair(s): Masaru Miyao, *Nagoya University, Japan;* Sina Fateh, *United States.***Stereoscopic Vision Induced by Parallax Images on HMD and its Influence on Visual Functions**Satoshi Hasegawa, *Nagoya Bunri University, Japan;* Akira Hasegawa, *Nagoya University, Japan;* Masako Omori, *Kobe Women's University, Japan;* Hiromu Ishio, *Nagoya University, Japan;* Hiroki Takada, *University of Fukui, Japan;* Masaru Miyao, *Nagoya University, Japan.***Comparison in Degree of the Motion Sickness Induced by a 3-D Movie on an LCD and an HMD**Hiroki Takada, *University of Fukui, Japan;* Yasuyuki Matsuura, *Nagoya University, Japan;* Masumi Takada, *Aichi University of Medicine, Japan;* Masaru Miyao, *Nagoya University, Japan.***Simultaneous measurement of lens accommodation and convergence to real objects**Tomoki Shiomi, Hiromu Ishio, Hiroki Hori, *Nagoya University, Japan;* Hiroki Takada, *University of Fukui, Japan;* Masako Omori, *Kobe Women's University, Japan;* Satoshi Hasegawa, *Nagoya Bunri University, Japan;* Shohei Matsumura, *Nagoya Industrial Science Research Institute, Japan;* Akira Hasegawa, Tetsuya Kanda, Masaru Miyao, *Nagoya University, Japan.***Comparison of Accommodation and Convergence by Simultaneous Measurements during 2D and 3D Vision Gaze**Hiroki Hori, Tomoki Shiomi, Tetsuya Kanda, Akira Hasegawa, Hiromu Ishio, Yasuyuki Matsuura, *Nagoya University, Japan;* Masako Omori, *Kobe Women's University, Japan;* Hiroki Takada, *University of Fukui, Japan;* Satoshi Hasegawa, *Nagoya Bunri University, Japan;* Masaru Miyao, *Nagoya University, Japan.***Effect of Weak Hyperopia on Stereoscopic Vision**Masako Omori, *Kobe Women's University, Japan;* Asei Sugiyama, Hiroki Hori, Tomoki Shiomi, Tetsuya Kanda, Akira Hasegawa, Hiromu Ishio, *Nagoya University, Japan;* Hiroki Takada, *University of Fukui, Japan;* Satoshi Hasegawa, *Nagoya Bunri University, Japan;* Masaru Miyao, *Nagoya University, Japan.***Visibility Experiment and Evaluation of 3D Character Representation on Mobile Displays**Hiromu Ishio, *Nagoya University, Japan.*

## IDGD

S067

**Human Factors and Control of Complex Systems**

Room: Manatee

Chair(s): Qin Gao, Zhizhong Li, *Tsinghua University, P.R. China.***Driving Distraction Analysis by ECG Signals: an Entropy Analysis**Lu Yu, Xianghong Sun, Kan Zhang, *Chinese Academy of Sciences, P.R. China.***Toward Understanding the Relationship between Task Complexity and Task Performance**Peng Liu, Zhizhong Li, *Tsinghua University, P.R. China.***Attribute Description Service for Large-Scale Networks**Donald Kline, John Quan, *University of Alaska Fairbanks, United States.***The Application of Human Models in the Thermal Comfort Assessment of Fighter Plane's Cockpit**Haifeng Shen, *Beijing University of Aeronautics & Astronautics, P.R. China.***Application of Human Modeling in Multi-Crew Cockpit Design**Xiaohui Sun, Feng Gao, Xiugan Yuan, Jingquan Zhao, *Beihang University, P.R. China.***Accommodating Both Expert Users and Novice Users in One Interface by Utilizing Multi-Layer Interface in Complex Function Products**T. K. Philip Hwang, Horng-Yi Yu, *National Taipei University of Technology, Taiwan.***Study on Synthetic Evaluation of Human Performance in Manually Controlled Spacecraft Rendezvous and Docking Tasks**Ting Jiang, Chunhui Wang, Zhiqiang Tian, *China Astronaut Training and Research Center, P.R. China;* Yongzhong Xu, *National Laboratory of Human Factors Engineering, P.R. China;* Zheng Wang, *China Astronaut Training and Research Center, P.R. China.*

Internationalization, Design and Global Development

**OCSC S068****Higher Education and Social Computing Applications**

Room: Liberty

Chair(s): Gabriele Meiselwitz, Towson University, United States.

**Gaining Insight into the Application of Second Life in a Computing Course: Students' Perspectives**

James Braman, Alfreda Dudley, Towson University, United States; Kidd Colt, Independent Consultant, United States; Giovanni Vincenti, Yuanqiong Wang, Towson University, United States.

**Is Your Social Networking Privacy Reliant on Intuitive Interfaces?**

Deborah Carstens, Veronica Giguere, Florida Institute of Technology, United States.

**Recent Trends in Software Support for Online Communities for Teaching and Research Projects in Higher Education**

Daniel Kadenbach, Carsten Kleiner, University of Applied Sciences &amp; Arts Hannover, Germany.

**Teacher Agents: The Current State, Future Trends, and Many Roles of Intelligent Agents in Education**

Kevin Reed, Northern Virginia Community College, United States; Gabriele Meiselwitz, Towson University, United States.

**Assessments in Large- and Small-scale Wiki Collaborative Learning Environments: Recommendations for Educators and Wiki Designers**

Portia Pusey, Gabriele Meiselwitz, Towson University, United States.

**Third Agers and Social Networking in Higher Education**

Christopher Connolly, Gabriele Meiselwitz, Towson University, United States.

**Meet Researcher in the Real World using the ConAR:Context-Aware Researcher**

Sung-Wook Baek, Jong-Hoon Seo, Tack-Don Han, Yonsei University, Korea.

**AC S069****AugCog Overview**

Room: Nassau

Chair(s): Kay Stanney, Design Interactive, Inc., United States.

**A Hierarchical Adaptation Framework for Adaptive Training Systems**

Sven Fuchs, Angela Carpenter, Meredith Carroll, Kelly Hale, Design Interactive, Inc., United States.

**Theoretical Transpositions in Brain Function and the Underpinnings of Augmented Cognition**

Cali Fidopiastis, University of Alabama, Birmingham, United States.

**Facial Recognition: An Enabling Technology for Augmented Cognition Applications**

Denise Nicholson, Christine Podilchuk, Kathleen Bartlett, DSCI, United States.

**The Evolution of Human Systems: A Brief Overview**

Jefferson Grubb, Naval Air Warfare Center Training Systems Division, United States; Joseph Cohn, Office of Naval Research, United States.

**Trust in Human-Computer Interactions as Measured by Frustration, Surprise, and Workload**

Leanne Hirshfield, Stuart Hirshfield, Samuel Hincks, Matthew Russell, Rachel Ward, Tom Williams, Hamilton College, United States.

**An Intelligent Infrastructure for In-Flight Situation Awareness of Aviation Pilots**

Alessandro Di Nuovo, Rosario Bruno Cannavo, Santo Di Nuovo, Università degli Studi di Catania, Italy.

**Characterizing the Performance Limits of High Speed Image Triage using Bayesian Search Theory**

Santosh Mathan, Honeywell Labs, United States; Kenneth Hild, Yonghong Huang, Misha Pavel, Oregon Health and Science University, United States.

**DHM S070****Applications of Digital Human Modelling**

Room: Empire

Chair(s): Cornelius Malerczyk, University of Applied Science Friedberg-Giessen, Germany.

**A Framework for Automatic Simulated Accessibility Assessment in Virtual Environments**

Nikolaos Kaklanis, Panagiotis Moschonas, Konstantinos Moustakas, Dimitrios Tzovaras, Centre for Research and Technology Hellas (CERTH), Greece.

**Second Life as a Platform for Creating Intelligent Virtual Agents**

Larry Hodges, Clemson University, United States; Amy Ulinski, University of Wyoming, United States; Toni Bloodworth, Austen Hayes, John Mark Smotherman, Clemson University, United States; Brandon Kerr, University of North Carolina at Charlotte, United States.

**Polymorphic Cumulative Learning in Integrated Cognitive Architectures for Analysis of Pilot-Aircraft Dynamic Environment**

Yin Tangwen, Shan Fu, Shanghai Jiaotong University, P.R. China.

**The Research of Crew Workload Evaluation Based on Digital Human Model**

Yiyuan Zheng, Shan Fu, Shanghai Jiaotong University, P.R. China.

**Planar Vertical Jumping Simulation-A Pilot Study**

Burak Ozsoy, Jingzhou (James) Yang, Texas Tech University, United States.

**HCD S071****Objective Aspects and Subjective Aspects in User Experience**

Room: Sarasota

Chair(s): Masaaki Kurosu, The Open University of Japan, Japan.

**Descriptive Words for Expressing the User Experience**

Masaaki Kurosu, The Open University of Japan, Japan.

**Real User Experience of ICT Devices among Elderly People**

Ayako Hashizume, Toshimasa Yamanaka, University of Tsukuba, Japan; Masaaki Kurosu, The Open University of Japan, Japan.

**Idea Creation Method for HCD**

Kazuhiko Yamazaki, Chiba Institute of Technology, Japan.

**Vision-proposal Design Method**

Koji Yanagida, Kurashiki University of Science and the Art, Japan; Yoshihiro Ueda, Fujitsu Design, Ltd., Japan; Kentaro Go, University of Yamanashi, Japan; Katsumi Takahashi, Holon Create Inc., Japan; Seiji Hayakawa, Ricoh, Japan; Kazuhiko Yamazaki, Chiba Institute of Technology, Japan.

**Study of Honest Signal: Bringing Unconscious Channel of Communication into Awareness through Interactive Prototype**

Youn Jung Kwak, Seoul National University, Korea; Tiia Suomalainen, Jussi Mikkonen, Aalto University, Finland.

**Investigation of Indirect Oral Operation Method for Think Aloud Usability Testing**

Masahiro Hori, Yasunori Kihara, Takashi Kato, Kansai University, Japan.

**Investigating Users' Interaction with Physical Products - Applying Qualitative and Quantitative Methods**

Chun-Juei Chou, National Cheng Kung University, Taiwan; Chris Conley, Gravitytank (Innovation Consulting Firm), United States.



**DUXU****S072****S073****Promoting Design Quality, Design Culture and Innovative Thinking within the Enterprise***Room: Taylor**Chair(s): Sabine Kabel-Eckes, SAP Labs, LLC, United States.***Design Innovation for Enterprise Software***Mark Detweiler, Liam Friedland, Informatica, United States.***Why Enterprises Can't Innovate: Helping Companies Learn Design Thinking***Jon Innes, UX Innovation LLC, United States.***Designing the AR Experience: Tools and Tips for Mobile Augmented Reality UX Design***Gini Keating, Daniel Guest, Anne Konertz, Niccolo Padovani, Andrea Villa, Qualcomm, United States.***The Necessity of Personal Freedom to Increase HCI Design Quality***Rudiger Heimgartner, Intercultural User Interface Consulting (IUI), Germany; Helmut Windl, Alkesh Solanki, Continental Automotive GmbH, Germany.***Scalability of UX Activities in Large Enterprises: An Experience Report from SAP AG***Boris Hecker, Matthias Berger, SAP AG, Germany.***Make Space for the Customer: The Shift Towards Customer Centricity***Kostanija Petrovic, OpenText Corporation, Germany; Melanie Siegmann, SAP AG, Germany.***Make User-Centered Design Sustainable in China***JunJie (Jeff) Zhu, SAP Labs China, P.R. China.***Sustainability: Future Roles, Responsibilities, and Opportunities for the HCI Profession***Room: Union**Chair(s): Christine Ronnewinkel, SAP, Germany; Janaki Kumar, SAP Labs, LLC., United States.***Future Centered Design: Designing for Sustainable Business***Janaki Kumar, Peter Graf, SAP Labs, LLC., United States.***Managing a Green Giant: Sustainability Performance Management, a User Experience Perspective***Benjamin Tomskey, Angad Manco, SAP Labs, LLC., United States.***What Sustainability Brings to the Research Table***Niyati Bedekar, Sally Lawler Kennedy, SAP Labs, LLC., United States.***The Grid Intelligent Planning Framework: Planning Electric Utility Investments in a Time of Accelerating Change***Geoff Ryder, Fatimah Shahid, Sui Yan, SAP Labs, LLC., United States.***User-Experience for Personal Sustainability Software: Determining Design Philosophy and Principles***Aaron Marcus, Jennifer Dumpert, Laurie Wigham, Aaron Marcus and Associates, Inc. (AM+A), United States.*





HIMI

S074

S075

**Communication Enhancement**

Room: Jackson

Chair(s): Yutaka Ishii, *Okayama Prefectural University, Japan*; Momoko Nakatani, *NTT Corporation, Japan*.

**How Do Real or Virtual Agent's Body and Instructions Contribute to Task Achievement?**

Yugo Takeuchi, Hisashi Naito, *Shizuoka University, Japan*.

**Multimodal Conversation Scene Analysis for Understanding People's Communicative Behaviors in Face-to-Face Meetings**

Kazuhiro Otsuka, *NTT Corporation, Japan*.

**Visual Feedback to Reduce Influence of Delay on Video Chatting**

Kazuyoshi Murata, Masatsugu Hattori, Yu Shibuya, *Kyoto Institute of Technology, Japan*.

**Interaction Mediate Agent based on User Interruptibility Estimation**

Takahiro Tanaka, Kinya Fujita, *Tokyo University of Agriculture and Technology, Japan*.

**A Digital Archive System for Preserving Audio and Visual Space**

Makoto Uesaka, Yusuke Ikegaya, Tomohito Yamamoto, *Kanazawa Institute of Technology, Japan*.

**Care Giving System Based on Consciousness Recognition**

Noriko Yokoyama, Tomoyuki Yamaguchi, *Waseda University, Japan*; Shuji Hashimoto, *NTT Corporation / Waseda University, Japan*.

**Development of an Eye-Tracking Pen Display for Analyzing Embodied Interaction**

Michiya Yamamoto, Hiroshi Sato, Keisuke Yoshida, *Kwansei Gakuin University, Japan*; Takashi Nagamatsu, *Kobe University, Japan*; Tomio Watanabe, *Okayama Prefectural University, Japan*.

**Designing Web Sites and Interfaces to Optimize HCI**

Room: Liberty

Chair(s): Robert Proctor, *Purdue University, United States*.

**Designing Web Sites and Interfaces to Optimize Successful User Interactions: Symposium Overview**

Robert Proctor, *Purdue University, United States*; Kim-Phuong Vu, *California State University, Long Beach, United States*.

**Advances in E-commerce User Interface Design**

Lawrence Najjar, *TandemSeven, Inc., United States*.

**Does Privacy Information Influence Users' Online Purchasing Behavior?**

Jimmy Nguyen, Kim-Phuong Vu, *California State University, Long Beach, United States*.

**Riding the Technology Wave: Effective Dashboard Data Visualization**

Lisa Pappas, Lisa Whitman, *SAS Institute, United States*.

**A Conceptual Model of the Axiomatic Usability Evaluation Method**

Yinni Guo, Robert Proctor, *Purdue University, United States*; Gavriel Salvendy, *Purdue University / Tsinghua University (P.R. China), United States*.

**Usability Issues in Introducing Capacitive Interaction into Mobile Navigation**

Shuang Xu, Keith Bradburn, *Lexmark International, United States*.

**Movement Time for Different Input Devices**

L. Paige Bacon, Kim-Phuong Vu, *California State University, Long Beach, United States*.

HCI

S076

S077

continues ►►

**Advanced System Architecture in the Social Context (II)**

Room: Sarasota

Chair(s): Yoshio Nakatani, *Ritsumeikan University, Japan*; Shogo Nishida, *Osaka University, Japan*.

**Influence of Prior Knowledge and Embodiment on Human-Agent Interaction**

Yugo Hayashi, Victor Kryssanov, *Ritsumeikan University, Japan*; Kazuhisa Miwa, *Nagoya University, Japan*; Hitoshi Ogawa, *Ritsumeikan University, Japan*.

**A Study and Evaluation on Route Guidance of a Car Navigation System based on Augmented Reality**

Kengo Akaho, Takashi Nakagawa, Yoshihisa Yamaguchi, Katsuya Kawai, *Mitsubishi Electric Corporation, Japan*; Hirokazu Kato, *Nara Institute of Science and Technology, Japan*; Shogo Nishida, *Osaka University, Japan*.

**Developing a User Recommendation Engine on Twitter Using Estimated Latent Topics**

Hiroyuki Koga, Tadahiro Taniguchi, *Ritsumeikan University, Japan*.

**Recall and Communication Support System for Reminiscence Triggered by Humming**

Yusuke Kita, Yoshio Nakatani, *Ritsumeikan University, Japan*.

**A Haptic Emotional Model for Audio System Interface**

Yuki Ichiyanagi, Eric Cooper, Victor Kryssanov, Hitoshi Ogawa, *Ritsumeikan University, Japan*.

**Can Twitter be an Alternative of Real-world Sensors?**

Tetsuro Takahashi, Shuya Abe, Nobuyuki Igata, *Fujitsu Laboratories, Ltd., Japan*.

**Recommendation System Based on Interaction with Multiple Agents for Users with Vague Intention**

Itaru Kuramoto, Atsushi Yasuda, *Kyoto Institute of Technology, Japan*; Mitsuru Minakuchi, *Kyoto Sangyo University, Japan*; Yoshihiro Tsujino, *Kyoto Institute of Technology, Japan*.

**Tabletop and Surface Interaction**

Room: Park

Chair(s): Karsten Nebe, *University of Paderborn, Germany*.

**uPlatform: a Customizable Multi-user Windowing System for Interactive Tabletop**

Chenjun Wu, Yue Suo, Chun Yu, Yuanchun Shi, Yongqiang Qin, *Tsinghua University, P.R. China*.

**A Tabletop-based Real-World-Oriented Interface**

Hiroshi Takeda, Hidetoshi Miyao, Minoru Maruyama, David Asano, *Shinshu University, Japan*.

**uMeeting, an Efficient Co-Located Meeting System On the Large-Scale Tabletop**

Jie Liu, Yuanchun Shi, *Tsinghua University, P.R. China*.

**Effect of Aesthetic Design Elements on Tabletop Display Interaction**

Hyunglae Lee, *Massachusetts Institute of Technology (MIT), United States*; Hyunjin Shin, Ji-Hyung Park, *Korea Institute of Science and Technology (KIST), Korea*.

**An Investigation on Requirements for Co-located Group-Work using Multitouch-, Pen-based- and Tangible-Interaction**

Karsten Nebe, Tobias Muller, Florian Klompmaier, *University of Paderborn, Germany*.

**Saving and Restoring Mechanisms for Tangible User Interfaces through Tangible Active Objects**

Eckard Riedenklau, Thomas Hermann, Helge Ritter, *Bielefeld University, Germany*.



HCI

S078

S079

## Text, Human Languages and Translation

Room: Lexington

Chair(s): Sven Schmeier, German Research Center for Artificial Intelligence (DFKI), Germany.

## Health and Well-being Applications

Room: Jade

Chair(s): Marko Nieminen, Aalto University, Finland.

## Computer Assistance in Bilingual Task-Oriented Human-Human Dialogues

Sven Schmeier, Matthias Rebel, Renlong Ai, German Research Center for Artificial Intelligence (DFKI), Germany.

## Can Indicating Translation Accuracy Encourage People to Rectify Inaccurate Translations?

Mai Miyabe, Takashi Yoshino, Wakayama University, Japan.

## Design of a Face-to-face Multilingual Communication System for a Handheld Device in the Medical Field

Shun Ozaki, Takuo Matsunobe, Takashi Yoshino, Wakayama University, Japan; Aguri Shigeno, Center for Multicultural Society Kyoto, Japan.

## Developing and Exploiting a Multilingual Grammar for Human-Computer Interaction

Xian Zhang, Rico Andrich, Dietmar Rosner, University of Magdeburg, Germany.

## VOSS - A Voice Operated Suite for the Barbadian Vernacular

David Byer, Colin Depradine, University of the West Indies, Barbados.

## New Techniques for Merging Text Versions

Darius Dadgari, Wolfgang Stuerzlinger, York University, Canada.

## MusicTagger: Exploiting User Generated Game Data for Music Recommendation

Hannes Olivier, Marc Waselewsky, Niels Pinkwart, Technical University of Clausthal, Germany.

## Clinical Communication: Human-Computer and Human-Human Interactions

Saif Khairat, Yang Gong, University of Missouri, United States.

## A User-Friendly Tool for Detecting the Stress Level in a Person's Daily Life

Irene Zaragoza, Beatriz Rey, Universidad Politecnica de Valencia, Spain; Cristina Botella, Universitat Jaume I, Spain; Rosa Banos, Universitat de Valencia, Spain; Ines Moragrega, Diana Castilla, Universitat Jaume I, Spain; Mariano Alcaniz, Universidad Politecnica de Valencia, Spain.

## mediRobbi: An Interactive Companion for Pediatric Patients During Hospital Visit

Szu-Chia Lu, Nicole Blackwell, Ellen Yi-Luen Do, Georgia Institute of Technology, United States.

## A Real-Time Interactive MIDI Glove for Domicile Stroke Rehabilitation

Nizan Friedman, David Reinkensmeyer, Mark Bachman, University of California, Irvine, United States.

## Report on a Preliminary Study Using Breath Control and a Virtual Jogging Scenario as Biofeedback for Resilience Training

Jacquelyn Morie, Eric Chance, J. Galen Buckwalter, University of Southern California, United States.

## The Design of an Interactive Stroke Rehabilitation Gaming System

Linda Harley, Scott Robertson, Maribeth Gandy, Simeon Harbert, Douglas Britton, Georgia Institute of Technology, United States.

EPCE

S080

## Detecting Terrorist Activities

Room: Taylor

Chair(s): Alex Stedmon, Glyn Lawson, The University of Nottingham, United Kingdom.

## The Effects of Individual and Context on Aggression in Repeated Social Interaction

Jolie Martin, Ion Juvina, Christian Lebiere, Cleotilde Gonzalez, Carnegie Mellon University, United States.

## Using Behavioral Measures to Assess Counter-Terrorism Training in the Field

V. Alan Spiker, Anacapa Sciences, Inc., United States; Joan Johnston, Naval Air Warfare Center Training Systems Division, United States.

## Scent trails: Countering Terrorism through Informed Surveillance

Alex Sandham, Tom Ormerod, Coral Dando, Lancaster University, United Kingdom; Ray Bull, Leicester University, United Kingdom; Mike Jackson, James Goulding, The University of Nottingham, United Kingdom.

## Acoustic Correlates of Deceptive Speech - An Exploratory Study

David Howard, Christin Kirchhubel, University of York, United Kingdom.

## Deception and Self-Awareness

Glyn Lawson, Alex Stedmon, The University of Nottingham, United Kingdom; Chloe Zhang, Dawn Eubanks, University of Bath, United Kingdom; Lara Frumkin, The University of East London, United Kingdom.

## Adversarial Behavior in Complex Adaptive Systems: An Overview of ICST's Research on Competitive Adaptation in Militant Networks

John Horgan, Michael Kenney, Mia Bloom, Cale Horne, Kurt Braddock, Peter Vining, Nicole Zinni, Pennsylvania State University, United States; Kathleen Carley, Michael Bigrigg, Carnegie Mellon University, United States.

UAHCI

S081

## Information Technology Strategies in Health Care

Room: Palm Beach

Chair(s): Joyram Chakraborty, State University of NY, The College at Brockport, United States.

## A Top-k Analysis Using Multi-level Association Rule Mining for Autism Treatments

Kelley Engle, Roy Rada, UMBC, United States.

## Evaluation of Video Game Interfaces

Joyram Chakraborty, Phillip Bligh, State University of NY, The College at Brockport, United States.

## Supporting a Shared Dialog on Healthcare Policy between Researchers, Practitioners, and the Lay Public: Creating the SpeakHealth Online Community

David Gurzick, Hood College, United States; Lee Boot, UMBC, United States; Stacy Arnold, Infoculture, United States; Martha Gurzick, Shady Grove Adventist Hospital, United States.

## Preliminary Framework for Studying Self-Reported Data in Electronic Medical Records within a Continuing Care Retirement Community

Kelley Gurley, Anthony Norcio, UMBC, United States.

## Bringing the Home into the Hospital: Assisting the Pre-Discharge Home Visit Process using 3D Home Visualisation Software

Arthur Money, University of Bedfordshire, United Kingdom; Anne McIntyre, Anita Atwal, Georgia Spiliotopoulou, Tony Elliman, Brunel University, United Kingdom; Tim French, University of Bedfordshire, United Kingdom.

Engineering Psychology and Cognitive Ergonomics

Universal Access in Human-Computer Interaction

WEDNESDAY 08:00 - 10:00

S082		S083		S084	
<b>Active Ageing with ICT</b> Room: Nassau Chair(s): Qin Gao, <i>Tsinghua University, P.R. China.</i>		<b>SMART Interfaces for Consumer Health Applications (II)</b> Room: Dixie Chair(s): Josette Jones, <i>Indiana University, United States.</i>		<b>The Future of Universal Access (II)</b> Room: Empire Chair(s): Noam Ben Asher, <i>Ben-Gurion University of the Negev, Israel;</i> Gisela Susanne Bahr, <i>Florida Institute of Technology, United States.</i>	
<b>Mobile Wikipedia: A Case Study of Information Service Design for Chinese Teenagers</b> Jia Zhou, P.L. Patrick Rau, Christoph Rohmer, Jie Zhou, Christophe Ghalayini, Felix Roerig, <i>Tsinghua University, P.R. China.</i> <b>Towards an Evidence-based and Context-aware Elderly Caring System Using Persuasive Engagement</b> Yu-Chun Yen, Ching-Hu Lu, Yi Chung Cheng, Jing-Shiang Chen, Li Chen Fu, <i>National Taiwan University, Taiwan.</i> <b>Investigating the Relationships between User Capabilities and Product Demands for Older and Disabled Users</b> Umesh Persad, <i>The University of Trinidad and Tobago, Trinidad and Tobago;</i> Patrick Langdon, P. John Clarkson, <i>University of Cambridge, United Kingdom.</i> <b>In Search of Information on Websites: A Question of Age?</b> Eugenius Loos, <i>University of Amsterdam, Netherlands.</i> <b>Muntermacher – “Think and Move” Interface and Interaction Design of a Motion-Based Serious Game for the Generation Plus</b> Holger Graf, Christian Tamanini, Lukas Geissler, <i>Fraunhofer, Germany.</i> <b>Videogames and Elders: a New Path in LCT?</b> Nicola D'Aquaro, <i>Associazione AQUA, Italy;</i> Dario Maggiorini, Giacomo Mancuso, Laura Anna Ripamonti, <i>Universita degli Studi di Milano, Italy.</i>		<b>Exploring Health Website Users by Web Mining</b> Wei Kong, Josette Jones, <i>Indiana University, United States.</i> <b>Can User Tagging Help Health Information Seekers?</b> Malika Mahoui, Josette Jones, Andrew Meyerhoff, <i>Indiana University, United States;</i> Toufeeq Syed Ahmed, <i>Vanderbilt University, United States.</i> <b>Increasing Physical Activity by Implementing a Behavioral Change Intervention using Pervasive Personal Health Record System: An Exploratory Study</b> Hadi Kharrazi, Lynn Vincz, <i>Indiana University, United States.</i> <b>Developing Protege to Structure Medical Report</b> Josette Jones, Kanitha Phalakornkule, Tia Fitzpatrick, Sudha Iyer, Consuelo Zorina Ombac, <i>Indiana University, United States.</i> <b>BioSEME: A Semantically-Integrated Content Management System for Cancer Research</b> Ionut Mihai Stancu, <i>Indiana University, United States.</i> <b>Construction of Adaptive User Interfaces for Non-Professional Geriatric Care</b> Eric Tinsley, Jean Bandos, <i>My Health Care Manager, Inc., United States.</i>		<b>Smart Cities, Ambient Intelligence and Universal Access</b> Norbert Streitz, <i>Smart Future Initiative, Germany.</i> <b>Universal Access in Ambient Intelligent Environments – A Research Agenda</b> Pier Luigi Emiliani, Laura Burzagli, Francesco Gabbanini, <i>Consiglio Nazionale delle Ricerche (CNR), Italy.</i> <b>Practical Aspects of Running Experiments with Human Participants</b> Frank Ritter, <i>Pennsylvania State University, United States;</i> Jong Kim, <i>University of Central Florida, United States;</i> Jonathan Morgan, Richard Carlson, <i>Pennsylvania State University, United States.</i> <b>Age-related Accessibility Biases in Pass-face Recognition</b> Ray Adams, <i>Middlesex University, United Kingdom;</i> Gisela Susanne Bahr, <i>Florida Institute of Technology, United States;</i> Ejder Sevgen Raif, <i>Middlesex University, United Kingdom.</i> <b>Forms of Interaction in Virtual Space: Applications to Psychotherapy and Counselling</b> Shagun Chawla, Nigel Foreman, <i>Middlesex University, United Kingdom.</i> <b>Lessons Learned Regarding Simulator Sickness in Older Adult Drivers</b> Nicholas Cassavaugh, Joshua Domeyer, Richard Backs, <i>Central Michigan University, United States.</i>	

VMR		S085	continues ►►
Virtual and Mixed Reality	<b>Toward Ultra-Reality Technology for VR/MR</b> Room: Madison Chair(s): Yasushi Ikei, <i>Tokyo Metropolitan University, Japan.</i>		
	<b>Ultra-reality and Virtual Reality</b> Yasushi Ikei, Masahiro Urano, <i>Tokyo Metropolitan University, Japan.</i> <b>Concave-convex Surface Perception by Visuo-vestibular Stimuli for Five-Senses Theater</b> Tomohiro Amemiya, <i>NTT Corporation, Japan;</i> Koichi Hirota, <i>The University of Tokyo, Japan;</i> Yasushi Ikei, <i>Tokyo Metropolitan University, Japan.</i> <b>A System for Creating the Content for a Multi-Sensory Theater</b> Koichi Hirota, Seichiro Ebisawa, <i>The University of Tokyo, Japan;</i> Tomohiro Amemiya, <i>NTT Corporation, Japan;</i> Yasushi Ikei, <i>Tokyo Metropolitan University, Japan.</i> <b>Interactive Exhibition with Ambience using Video Avatar and Animation on Huge Screen</b> Hasup Lee, Yoshisuke Tateyama, Tetsuro Ogi, <i>Keio University, Japan;</i> Teiichi Nishioka, <i>University of Tsukuba, Japan;</i> Takuro Kayahara, <i>Miyagi University, Japan;</i> Kenichi Shinoda, <i>National Museum of Nature and Science, Japan.</i> <b>Towards Noninvasive Brain-Computer Interfaces during Standing for VR Interactions</b> Hideaki Touyama, <i>Toyama Prefectural University, Japan.</i> <b>Olfactory Display Using Visual Feedback Based on Olfactory Sensory Map</b> Tomohiro Tanikawa, Aiko Nambu, Takuji Narumi, Kunihiro Nishimura, Michitaka Hirose, <i>The University of Tokyo, Japan.</i> <b>Irradiating Heat in Virtual Environments: Algorithm and Implementation</b> Marco Gaudina, Andrea Brogni, Darwin Caldwell, <i>Istituto Italiano di Tecnologia (IIT), Italy.</i>		<b>WEDNESDAY 08:00 - 10:00</b>





## VMR S086

### Health and Rehabilitation Applications of VR and AR

Room: Fulton

Chair(s): Vassilis Charissis, *Glasgow Caledonian University, United Kingdom*.

### Serious Games for the Therapy of the Posttraumatic Stress Disorder of Children and Adolescents

Rafael Radkowski, *Heinz Nixdorf Institute, Germany*; Wilfried Huck, *LWL-University Clinic Hamm, Germany*; Gitta Domik, *University of Paderborn, Germany*; Martin Holtmann, *LWL-University Clinic Hamm, Germany*.

### Emotions and Telerehabilitation: Pilot Clinical Trials for Virtual Telerehabilitation Application Using Haptic Device and its Impact on Post Stroke Patients' Mood and Motivation

Shih-Ching Yeh, *National Central University, Taiwan*; Margaret McLaughlin, Yujung Nam, Scott Sanders, Chien-Yen Chang, Bonnie Kennedy, Sheryl Flynn, Belinda Lange, *University of Southern California, United States*; Lei Li, *Microsoft, United States*; Shu-ya Chen, Maureen Whitford, Carolee Winstein, *University of Southern California, United States*; Younbo Jung, *Nanyang Technological University, Singapore*; Albert "Skip" Rizzo, *University of Southern California, United States*.

### AR Based Environment for Exposure Therapy to Motophobia

Andrea Abate, Michele Nappi, Stefano Ricciardi, *University of Salerno, Italy*.

### An Interactive Multimedia System for Parkinson's Patient Rehabilitation

Wenhui Yu, Catherine Vuong, Todd Ingalls, *Arizona State University, United States*.

### Mixed Reality as a Means to Strengthen Post-stroke Rehabilitation

Ines Di Loreto, *LIRMM - Universite Montpellier 2, France*; Liesjet Van Dokkum, *Universite Montpellier 1, France*; Abdelkader Gouaich, *LIRMM - Universite Montpellier 2, France*; Isabelle Laffont, *Universite Montpellier 1, France*.

## IDGD S087

### Social Networks: Cultural Design and Analysis Methods

Room: Manatee

Chair(s): Vanessa Evers, *University of Amsterdam, Netherlands*; Haijie Ding, *Reya Group, P.R. China*.

### Cross-cultural Design of a Groupware Application for Global Virtual Team

Rein Suadamara, Stefan Werner, Axel Hunger, *University Duisburg-Essen, Germany*.

### The Impact of «Device» in Social Networking: An Explorative Study with Turkish Social Network Site Users on the Nature of Interactions through Personal Computers and Smartphones

Ozguro Ozturk, Kerem Rizvanoglu, Sezgin Polat, Fatih Karanfil, Ozan Bakis, *Galatasaray University, Turkey*.

### On the Design of Organizational Network Analysis Software

Jacob Rigby, *Reyagroup, United States*; Haijie Ding, *Reya Group, P.R. China*.

### An Investigation on the Relationship between Informal Networks and Organizational Performance

Haijie Ding, *Reya Group, P.R. China*; Jacob Rigby, *Reyagroup, United States*.

### Using Embedded Technology Badges to Derive Social Networks, Patterns of Interaction & Space Utilization in a Corporate Headquarters

Jay Brand, Gabor Nagy, *Haworth, United States*; Haijie Ding, *Reya Group, P.R. China*.

### Does Internationalization Have its Own Face in Each Country? Measuring the Internationalization of Web Presence on Higher Education Admission Web Pages between USA and Taiwan

Juihsiang Lee, *China University of Technology / National Yunlin University of Science & Technology, Taiwan*; Manlai You, *National Yunlin University of Science and Technology, Taiwan*.

## AC S088

### Cultural Neuroscience and Individual Differences: Implications for Augmented Cognition

Room: Escambia

Chair(s): Laura Matzen, *Sandia National Laboratories, United States*.

### Augmenting Brain and Cognition by Aerobic Exercise

Kirk Erickson, *University of Pittsburgh, United States*.

### The Influence of Culture on Memory

Angela Gutches, Aliza Schwartz, *Brandeis University, United States*; Aysecan Boduroglu, *Bogazici University, Turkey*.

### Computational Cultural Neuroscience: Implications for Augmented Cognition

Joan Chia, *Northwestern University, United States*.

### Individual Differences and the Science of Human Performance

Chris Forsythe, Robert Abbott, Susan Stevens-Adams, Stacey Hendrickson, Michael Trumbo, Michael Haass, *Sandia National Laboratories, United States*.

### Cultural Neuroscience and Individual Differences: Implications for Augmented Cognition

Laura Matzen, *Sandia National Laboratories, United States*.

### Learning in Virtual Worlds: a New Path for Supporting Cognitive Impaired Children

Laura Anna Ripamonti, Dario Maggiorini, *Universita degli Studi di Milano, Italy*.

### A Longitudinal Study of P300 Brain-Computer Interface and Progression of Amyotrophic Lateral Sclerosis

Nathan Gates, Christopher Hauser, Eric Sellers, *East Tennessee State University, United States*.

## DHM S089

### Upper Extremity Safety and Health

Room: Hamilton

Chair(s): Kang Li, *Rutgers University, United States*; Jia-Hua Lin, *Liberty Mutual Research Institute for Safety, United States*.

### Dynamic Power Tool Operation Model: Experienced Users vs. Novice Users

Jia-Hua Lin, Raymond McGorry, Chien-Chi Chang, *Liberty Mutual Research Institute for Safety, United States*.

### Postural Observation of Shoulder Flexion during Asymmetric Lifting Tasks

Xu Xu, Chien-Chi Chang, *Liberty Mutual Research Institute for Safety, United States*; Gert Faber, *Harvard School of Public Health, United States*; Idsart Kingma, *VU University Amsterdam, Netherlands*; Jack Dennerlein, *Harvard School of Public Health, United States*.

### The Upper Extremity Loading during Typing Using One, Two and Three Fingers

Jin Qin, *UMass Lowell / Liberty Mutual Research Institute for Safety, United States*; Matthieu Trudeau, Jack Dennerlein, *Harvard School of Public Health, United States*.

### In Silicon Study of 3D Elbow Kinematics

Kang Li, *Rutgers University, United States*; Virak Tan, *University of Medicine and Dentistry of New Jersey, United States*.

### Introducing ema (Editor for Manual Work Activities) – A New Tool for Enhancing Accuracy and Efficiency of Human Simulations in Digital Production Planning

Lars Fritzsche, *imk automotive GmbH, United States*; Ricardo Jendrusch, Wolfgang Leidholdt, Sebastian Bauer, Thomas Jackel, Attila Pirger, *imk automotive GmbH, Germany*.

### Optimization-Based Posture Prediction for Analysis of Box Lifting Tasks

Tim Marler, Lindsey Knake, Ross Johnson, *The University of Iowa, United States*.

### Verification of Two Models of Ballistic Movements

Jui-Feng Lin, *Yuan Ze University, Taiwan*; Colin Drury, *State University of NY at Buffalo, United States*.



## DUXU

S090

### Psychological and Physiological Evaluation for User on Interface Design

Room: Union

Chair(s): Keiko Kasamatsu, Tokyo Metropolitan University, Japan; Shin'ichi Fukuzumi, NEC Corporation, Japan.

### Clarification of Kansei Elements of Attractiveness Related to Usability for Long Term Mobile Phone Users

Hiroaki Kiso, NEC Corporation, Japan; Nanae Kashiwase, Keiko Kasamatsu, Tokyo Metropolitan University, Japan; Misako Yamagishi, Hideo Jingu, Kanazawa Institute of Technology, Japan; Shin'ichi Fukuzumi, NEC Corporation, Japan.

### Comparisons on Kansei Factors of Attractiveness between Initial and Long Term Use of Mobile Phone

Nanae Kashiwase, Keiko Kasamatsu, Tokyo Metropolitan University, Japan; Hiroaki Kiso, Shin'ichi Fukuzumi, NEC Corporation, Japan; Misako Yamagishi, Hideo Jingu, Kanazawa Institute of Technology, Japan.

### Proposal for Indices to Assess Attractiveness on Initial Use of Mobile Phones

Misako Yamagishi, Hideo Jingu, Kanazawa Institute of Technology, Japan; Keiko Kasamatsu, Tokyo Metropolitan University, Japan; Hiroaki Kiso, Shin'ichi Fukuzumi, NEC Corporation, Japan.

### A Study on the Time Estimation Measurement for Web Usability Evaluation

Keiji Suzuki, Mitsuhiro Karashima, Hiromi Nishiguchi, Tokai University, Japan.

### Studies on Imaging Methods to Realize Effective BCI through ERPs

Mariko Funada, Hakuoh University, Japan; Yoshihide Igarashi, Gunam University, Japan; Tadashi Funada, Rikkyo University, Japan; Miki Shibukawa, Hakuoh University, Japan.

### A Quantitative Evaluation on the Software Use Experience with Electroencephalogram

Hitoshi Masaki, Masao Ohira, Nara Institute of Science and Technology, Japan; Hidetake Uwano, Nara National College of Technology, Japan; Ken-ichi Matsumoto, Nara Institute of Science and Technology, Japan.

### User Characteristic-Based Information-Providing Service for Museum with Optical See-Through Head-Mounted Display: Does It Evoke Enthusiasm?

Yuki Yasuma, Miwa Nakanishi, Keio University, Japan.

S091

### Novel Mobile Interactions, Services and Environments

Room: Lake

Chair(s): Arne Berger, Robert Knauf, Chemnitz University of Technology, Germany.

### Moody Mobile TV: Exploring TV Clips With Personalized Playlists

Arne Berger, Robert Knauf, Maximilian Eibl, Chemnitz University of Technology, Germany; Aaron Marcus, Aaron Marcus and Associates, Inc. (AM+A), United States.

### Ethnographic Research of User Behavior of Mobile Devices of China, Korea, India, and the Netherlands

Daeop Kim, Kun-Pyo Lee, Korea Advanced Institute of Science and Technology (KAIST), Korea.

### An Extensible Tool for the Annotation of Images and Videos using Segmentation and Tracking

Marc Ritter, Maximilian Eibl, Chemnitz University of Technology, Germany.

### The Health Machine: Mobile UX Design that Combines Information Design with Persuasion Design

Aaron Marcus, Aaron Marcus and Associates, Inc. (AM+A), United States.

### Phone Use and Aging: Do Spatial Interface Metaphors Help?

Mark Turner, Roxane Cortes, University of Portsmouth, United Kingdom.

### Mobile Web Usability: Developing Guidelines for Mobile Web via Smart Phones

Sungmoo Hong, Sung Chul Kim, KT R&D Center, Korea.

### Dynamic Navigation System Design for Networked Electric Vehicles

Frazer McKimm, DHS, Ltd., Ireland; Manuela Galli, Veronica Cimolin, Politecnico di Milano, Italy.

## EHAWC

S092

### Biomedical and Health Visualization HCI Design

Room: Nassau

Chair(s): Anthony Faiola, Indiana University, United States; Taowei David Wang, University of Maryland, United States.

### Advancing Critical Care in the ICU: A Human-Centered Biomedical Data Visualization Systems

Anthony Faiola, Chris Newlon, Indiana University, United States.

### A Comparative Study of Children's eHealth Design between East and West: a Case Study of a Children's Health Website in China, Taiwan, the UK, and the US

Yah-Ling Hung, Fu-Jen Catholic University, Taiwan; Catherine Stones, University of Leeds, United Kingdom.

### Interactive Medical Volume Visualizations for Surgical Online Applications

Konrad Muhler, Mathias Neugebauer, Bernhard Preim, University of Magdeburg, Germany.

### Emerging Triage Support Environment for Dementia Care with Camera System

Taro Sugihara, Tsutomu Fujinami, Japan Advanced Institute of Science and Technology (JAIST), Japan.

### The Disability-Simulator: Simulating the Influences of Disabilities on the Usability of Graphical User Interfaces

Kai Breiner, Tobias Wuchner, Malte Brunnlieb, University of Kaiserslautern, Germany.

### Visually Exploring Multivariate Trends in Patient Cohorts using Animated Scatter Plots

Alexander Rind, Donau-Universitat Krems, Austria; Wolfgang Aigner, Vienna University of Technology, Austria; Silvia Miksch, Donau-Universitat Krems, Austria; Sylvia Wiltner, Margit Pohl, Vienna University of Technology, Austria; Felix Drexler, Landeskrankenhaus Krems, Austria; Barbara Neubauer, Nikolaus Suchy, Vienna University of Technology, Austria.

## HIMI

S093

continues ►►

### Practical Implications of Applied Visual Analytics

Room: Palm Beach

Chair(s): Yan Liu, Wright State University, United States; Paul Havig, Air Force Research Laboratory, United States.

### Visual Random Forests for Large High Dimensional Data

Joshua Huang, Institutes of Advanced Computing and Digital Engineering, P.R. China.

### What Does It Mean to Apply Visual Analytics and How Do You Do It?

Paul Havig, Air Force Research Laboratory, United States.

### Air, Space, Cyber - User Defined Operating Picture (ASC-UDOP): the Benefits and Pitfalls of Allowing the User to Tell their Own Story

Jason Moore, Air Force Research Laboratory, United States.

### Multivariate Data Visualization: A Review from the Perception Aspect

Yan Liu, Wright State University, United States.

### Cognitive Processes in Visual Analytics

Robert Patterson, Air Force Research Laboratory, United States.

### A Classification Scheme for Characterizing Visual Mining

Elaheh Mozaffari, Sudhir Mudur, Concordia University, Canada.



## HIMI

S094

### Industrial, Aeronautical and Military Applications

Room: Liberty

Chair(s): Nickolas Macchiarella, Embry-Riddle Aeronautical University, United States

### A Human Interface Toolkit for Developing Operation Support System of Complex Industrial Systems with IVI-COM Technology

Yangping Zhou, Yujie Dong, Xiaojin Huang, Tsinghua University, P.R. China; Hidekazu Yoshikawa, Symbio Community Forum, Japan.

### Macroergonomics in Air Traffic Control - The Approach of a New System

Luiza Rebello, Universidade Federal do Rio Grande do Norte, Brazil.

### Pilot Information Presentation on the Flight Deck: an Application of Synthetic Speech and Visual Digital Displays

Nickolas Macchiarella, Jason Kring, Michael Coman, Tom Haritos, Zoubair Entezari, Embry-Riddle Aeronautical University, United States.

### Multimodal Threat Cueing in Simulated Combat Vehicle with Tactile Information Switching between Threat and Waypoint Indication

Patrik Lif, Per-Anders Oskarsson, Bjorn Lindahl, Johan Hedstrom, Jonathan Svensson, Swedish Defence Research Agency, FOI, Sweden.

### Experimental Investigation of Misuse and Disuse in Using Automation System

Akihiro Maehigashi, Kazuhisa Miwa, Hitoshi Terai, Nagoya University, Japan; Kazuaki Kojima, Waseda University, Japan; Junya Morita, Japan Advanced Institute of Science and Technology (JAIST), Japan; Yugo Hayashi, Ritsumeikan University, Japan.

### ICT-enabled Business Process Re-engineering: International Comparison

Ya-Ching Lee, National Sun Yat-sen University, Taiwan; Pin-Yu Chu, National Chengchi University, Taiwan; Hsien-Lee Tseng, National Sun Yat-sen University, Taiwan.

### The e-progression in SEs'

Karl Sandberg, Olof Wahlberg, Fredrik Hakansson, Mid Sweden University, Sweden.

## HCI

S095

### Emotions in HCI

Room: Hamilton

Chair(s): Maximiliano Romero, Politecnico di Milano, Italy.

### Multimodal Emotion Classification in Naturalistic User Behavior

Steffen Walter, Stefan Scherer, Martin Schels, Michael Glodek, David Hrabal, Miriam Schmidt, Ulm University, Germany; Ronald Bock, University of Magdeburg, Germany; Kerstin Limbrecht, Harald Traue, Friedhelm Schwenker, Ulm University, Germany.

### Guess Who? An Interactive and Entertaining Game-like Platform for Investigating Human Emotions

Muneeb Imtiaz Ahmad, Hassan Tariq, Mehreen Saeed, National University of Computer and Emerging Science, Pakistan; Suleman Shahid, Emiel Krahmer, Tilburg University, Netherlands.

### Adaptive Machine Learning Approach for Emotional Email Classification

K. Karthik, R. Ponnusamy, AVIT - Vinayaka Missions University, India.

### Toward Adapting Interactions by Considering User Emotions and Capabilities

Idoia Cearreta, Nestor Garay-Vitoria, University of the Basque Country, Spain.

### Intentionality in Interacting with Companion Systems - an Empirical Approach

Dietmar Rosner, Rafael Friesen, Mirko Otto, Julia Lange, Matthias Haase, Jorg Frommer, University of Magdeburg, Germany.

### Affective Videogame. The Problem of Wearability and Comfort

Andrea Bonarini, Fiammetta Costa, Maurizio Garbarino, Matteo Matteuci, Maximiliano Romero, Simone Tognetti, Politecnico di Milano, Italy.

### The Effect of Physical Embodiment of an Animal Robot on Affective Prosody Recognition

Myounghoon Jeon, Infantdani Rayan, Georgia Institute of Technology, United States.

S096

### Novel Interaction Methods and Techniques

Room: Escambia

Chair(s): G Michael Poor, Bowling Green State University, United States.

### ARAMIS: Toward a Hybrid Approach for Human-Environment Interaction

Stefano Carrino, University of Fribourg & College of Engineering and Architecture of Fribourg, Switzerland; Elena Mugellini, Omar Abou Khaled, College of Engineering and Architecture of Fribourg, Switzerland; Rolf Ingold, University of Fribourg, Switzerland.

### Passive Identification and Control of Arbitrary Devices in Smart Environments

Andreas Braun, Felix Kamieth, Fraunhofer, Germany.

### Research of Passive Mode Interaction in Pervasive Computing

Yin Lu, Kejian Miao, Zhanhuai Li, Northwestern Polytechnical University, P.R. China; Ke Wei, Shaanxi Provincial Tourism Institute, P.R. China.

### Scratchable Devices: User-Friendly Programming for Household Appliances

Jordan Ash, Monica Babes, Gal Cohen, Sameen Jalal, Sam Lichtenberg, Michael Littman, Vukosi Marivate, Phillip Quiza, Blase Ur, Emily Zhang, Rutgers University, United States.

### Introducing Animatronics to HCI: Extending Reality-Based Interaction

G Michael Poor, Bowling Green State University, United States; Rob Jacob, Tufts University, United States.

### A Method of Multiple Odors Detection and Recognition

Dong-Kyu Kim, Yong-Wan Roh, Kwang-Seok Hong, Sungkyunkwan University, Korea.

### Dancing Skin: An Interactive Device for Motion

Sheng-Han Chen, Teng-Wen Chang, National Yunlin University of Science and Technology, Taiwan; Sheng-cheng Shi, MingDao University, Taiwan.

S097

### Learning Environments

Room: Madison

Chair(s): To be announced

### CAI Platform for Fundamental Geometric Training on Perspective Sketching

Ding-Bang Luh, Shao-Nung Chen, National Cheng Kung University, Taiwan.

### Effects of Print-storybooks and E-storybooks with Reading Comprehension Strategies on Fifth Graders' Reading Comprehension Ability

Huang Hsiu-Shuang, National University of Tainan, Taiwan; Chen Shang-Liang, National Cheng Kung University, Taiwan; Leou Yea-Mei, National Tainan Institute of Nursing, Taiwan; Huang Ho-Chuan, National Kaohsiung University of Applied Sciences, Taiwan; Yeh Ching-Yu, National University of Tainan, Taiwan; Chen Yun-Yao, National Cheng Kung University, Taiwan; Elaine Chen, National University of Tainan, Taiwan; Tseng Ya-Ying, National Changhua University of Education, Taiwan.

### Exploring Children's Requirements for the Graphic Design of the WebOPAC

Tengku Siti Meriam Tengku Wook, National University of Malaysia, Malaysia; Siti Salwah Salim, University of Malaya, Malaysia.

### A Web-based Learning Environment to Support Chemistry

Candice Adams, Cheryl Seals, Auburn University, United States.

### Creating a New Context for Activity in Blended Learning Environments: Engaging the Twitchy Fingers

Jayne Klenner-Moore, King's College, United States.

### Comparison of a 3-D expression system and a Standardized IQ Test for Children

Akihiro Suzuki, Masayuki Wajima, Takashi Kawakami, Tetsuo Okazaki, Hokkaido Institute of Technology, Japan.

Human-Computer Interaction

WEDNESDAY 10:30 - 12:30



**EPCE S098****Cognitive Issues in Interaction (III)**

Room: Fulton

Chair(s): Katrin Fischer, *University of Applied Sciences Northwestern Switzerland, Switzerland*.**Subitizing-Counting Analogue Observed in a Fast Multi-tapping Task**Hiro-Fumi Yanai, Kyouhei Kurosawa, Kousuke Takahashi, *Ibaraki University, Japan*.**Display System for Advertising Image with Scent and Psychological Effect**Keisuke Tomono, *Wartburg College, United States*; Hiroki Wakatsuki, Shigeki Kumazawa, Akira Tomono, *Tokai University, Japan*.**Viability of Mobile Devices for Training Purposes**Shehan Sirigampola, Steven Zielinski, Glenn Martin, Jason Daly, Jaime Flores, *University of Central Florida, United States*.**Consideration of Human Factors for Prioritizing Test Cases for the Software System Test**Christoph Malz, *University of Stuttgart, Germany*; Kerstin Sommer, *Technische Universität München, Germany*; Peter Gohner, *University of Stuttgart, Germany*; Birgit Vogel-Heuser, *Technische Universität München, Germany*.**Estimation of Driver's Fatigue Based on Steering Wheel Angle**Qichang He, Wei Li, Xiumin Fan, *Shanghai Jiaotong University, P.R. China*.**UAHCI S099****Smart Products and Services**

Room: Lake

Chair(s): Kevin Tseng, *Chang Gung University, Taiwan*.**Chetoe.com: An Integrated Web 2.0 Service for Automatically Travel Planning**Hsien-Tsung Chang, Zi-Ning Liu, Yi-Ting Wang, Che-Wen Chang, Chia-An Hung, *Chang Gung University, Taiwan*.**Design and Development a Social Networks Platform for Older People**Chien-Lung Hsu, Kevin Tseng, Chin Lung Tseng, Boo Chen Liu, *Chang Gung University, Taiwan*.**An Investigation into a Personalised and Web2.0-Based Search Engine Interface**Tsai-Hsuan Tsai, Hsien-Tsung Chang, Shih-Ting Huang, *Chang Gung University, Taiwan*.**Connecting Communities: Designing a Social Media Platform for Older Adults Living in a Senior Village**Tsai-Hsuan Tsai, Hsien-Tsung Chang, *Chang Gung University, Taiwan*; Alice May-Kuen Wong, *Chang-Gung Memorial Hospital, Taiwan*; Tsung-Fu Wu, *Chang Gung University, Taiwan*.**A New Structure of Online Learning Environment to Support the Professional Learning**Wenzhi Chen, Yu-Hao Lin, *Chang Gung University, Taiwan*.**A Telehealthcare System to Care for Older People Suffering from Metabolic Syndrome**Kevin Tseng, Chien-Lung Hsu, *Chang Gung University, Taiwan*; Yu-Hao Chuang, *National Central University, Taiwan*.**S100****Designing Interactions for the Ageing Society**

Room: Dixie

Chair(s): Carlos Duarte, *University of Lisbon, Portugal*.**Virtual Reality for AAL Services Interaction Design and Evaluation**Pilar Sala, *ITACA-TSB Universidad Politecnica de Valencia, Spain*; Felix Kamieth, *Fraunhofer, Germany*; Juan Bautista Mocholi, Juan Carlos Naranjo, *ITACA-TSB Universidad Politecnica de Valencia, Spain*.**Investigating the Accessibility of Program Selection Menus of a Digital TV Interface**Pradipta Biswas, Patrick Langdon, *University of Cambridge, United Kingdom*.**Self-adapting TV Based Applications**Daniel Costa, Carlos Duarte, *University of Lisbon, Portugal*.**Adapting Multimodal Fission to User's Abilities**David Costa, Carlos Duarte, *University of Lisbon, Portugal*.**Adaptive Multimodal Fusion**Pedro Feiteira, Carlos Duarte, *University of Lisbon, Portugal*.**The Effects of Font Size and Page Presentation Method of E-book Reading on Small Screens for Older adults**Wang-Chin Tsai, Yi-Lin Lo, Ya-Tzu Chang, *Chang-Franw Lee, National Yunlin University of Science and Technology, Taiwan*.**S101****Universal Accessibility in Documents**

Room: Manatee

Chair(s): Georgios Kouroupetroglou, *University of Athens, Greece*.**Web Application for Analysis, Manipulation and Generation of Accessible PDF Documents**Alireza Darvishy, Hans-Peter Hutter, Oliver Mannhart, *Zurich University of Applied Sciences, Switzerland*.**Metagnostic Deductive Question Answering with Explanation from Texts**John Kontos, Joseph Armaos, Ioanna Malagardi, *University of Athens, Greece*.**Collaborative Editing for All: the Google Docs Example**Giulio Mori, Maria Claudia Buzzi, Marina Buzzi, Barbara Leporini, *Consiglio Nazionale delle Ricerche (CNR), Italy*; Victor Penichet, *University of Castilla-La Mancha, Spain*.**Acoustic Modelling of Dialogue Elements for Document Accessibility**Pepi Stavropoulou, Dimitris Spiliotopoulos, Georgios Kouroupetroglou, *University of Athens, Greece*.**Readable Image for the Visually Impaired**Sunil Kumar Kopparapu, *TCS Innovation Labs - Mumbai, India*.**Survey: Improving Document Accessibility from the Blind and Visually Impaired User's Point of View**Martin Dorigo, *University of Plymouth, United Kingdom*; Bettina Harriehausen-Muhlbauer, Ingo Stengel, *University of Applied Sciences Darmstadt, Germany*; Paul Dowland, *University of Plymouth, United Kingdom*.**From «Reading» Math to «Doing» Math: A New Direction in Non-Visual Math Accessibility**  
Nancy Alajarmeh, Enrico Pontelli, Tran Son, *New Mexico State University, United States*.



## VMR S102

### Developing Virtual Environments (II)

Room: Empire

Chair(s): Jose San Martin, *Universidad Rey Juan Carlos, Spain.*

### Enhancing Marker-based AR Technology

Jong-Hoon Seo, Jinwook Shim, Ji-Hye Choi, James Park, Tack-Don Han, *Yonsei University, Korea.*

### Semi Autonomous Camera Control in Dynamic Virtual Environments

Marcel Kломann, Jan-Torsten Milde, *Fulda University of Applied Sciences, Germany.*

### Study of Optimal Behavior in Complex Virtual Training Systems

Jose San Martin, *Universidad Rey Juan Carlos, Spain.*

### LIS3D: Low-cost 6DOF Laser Interaction for outdoor Mixed Reality

Pedro Santos, Hendrik Schmedt, Bernd Amend, *Fraunhofer, Germany*; Philip Hammer, *Deck 13 GmbH, Germany*; Ronny Giera, *Semantis Information Builders GmbH, Germany*; Elke Hergenroether, *University of Applied Sciences Darmstadt, Germany*; Andre Stork, *Technical University of Darmstadt, Germany.*

### Mechatronic Prototype for Rigid Endoscopy Simulation

Byron Perez-Gutierrez, Camilo Ariza Zambrano, Juan Camilo Hernandez, *Nueva Granada Military University, Colombia.*

## IDGD S103

### HCI for Economic Development: from HCI4D to the PRC

Room: Jackson

Chair(s): Emilie Gould, *State University of NY at Albany, United States.*

### Working toward Women's Economic Empowerment: Using Information and Communication Technology in Developing Areas to Market Traditional Crafts

Melissa Secore Levis, *Rensselaer Polytechnic Institute, United States.*

### Seeing the World in 5 Dimensions - More or Less?

Emilie Gould, *State University of NY at Albany, United States.*

### Culture-Centered Design: Culture Audit of Screen Designs for Educational Software in Saudi Arabia

Aaron Marcus, *Aaron Marcus and Associates, Inc. (AM+A), United States*; Emilie Gould, *State University of NY at Albany, United States*; Laurie Wigham, *Aaron Marcus and Associates, Inc. (AM+A), United States.*

### Designing for Social Commerce Experience as Cultural Consumption

Huatong Sun, *Miami University, United States.*

### Sub-Saharan Africa: Failures, Successes, and the Implementation of ICTS

Vanessa Maestas, *Rensselaer Polytechnic Institute, United States.*

### Human-Computer Interaction as an instrument for strengthening Culture and Language of a Colombian Native Community

Santiago Ruano Rincon, Annabelle Boutet, Gilles Coppin, *Telecom-Bretagne, France*; Franck Poirier, *Universite de Bretagne-Sud, France*; Tulio Rojas Curieux, *Universidad del Cauca, Colombia.*

### Toward the new Sullivan Principles in the Information Age: Conflicts and Challenges of Multinational Information Technology Companies in Asian Countries

Byul Shin, *Rensselaer Polytechnic Institute, United States.*

## OCSC S104

### Interacting with Wikis and Blogs

Room: Park

Chair(s): Mark Zachry, *University of Washington, United States*

### Interpreting User-Generated Content: What Makes a Blog Believable?

Rahayu Ahmad, Wayne Lutters, *UMBC, United States.*

### Mining Social Relationships in Micro-blogging Systems

Qin Gao, Qu Qu, Xuhui Zhang, *Tsinghua University, P.R. China.*

### An Exploratory Study of Navigating Wikipedia Semantically: Model and Application

I-Chin Wu, Yi-Sheng Lin, *Fu-Jen Catholic University, Taiwan*; Che-Hung Liu, *National University of Tainan, Taiwan.*

### Collaborative Sensemaking during Admin Permission Granting in Wikipedia

Katie Derthick, Patrick Tsao, Travis Kriplean, Alan Borning, Mark Zachry, David McDonald, *University of Washington, United States.*

### Impact of Blog Design Features on Blogging Satisfaction - An Impression Management Perspective

Wee-Kek Tan, Hock-Hai Teo, *National University of Singapore, Singapore.*

## AC S105

### AugCog in Training and Education

Room: Sarasota

Chair(s): Roy Stripling, *Office of Naval Research, United States.*

### EEG Knows Best: Predicting Future Performance Problems for Targeted Training

Gwenn Campbell, Christine Belz, *Naval Air Warfare Center Training Systems Division, United States*; Charles Scott, *Kaegan, United States*; Phan Luu, *Electrical Geodesics, Inc., United States.*

### From Sound to Meaning: Changes in EEG Source-Localized Brain Activity with Foreign-Language Training

Catherine Poulsen, Phan Luu, Colin Davey, Don Tucker, Joey Nelson, *Electrical Geodesics, Inc., United States.*

### Ongoing Efforts Towards Developing a Physiologically Driven Training System

Joe Coyne, Ciara Sibley, *Naval Research Laboratory, United States*; Carrly Baldwin, *George Mason University, United States.*

### Neuroergonomic Assessment of Simulator Fidelity in an Aviation Centric Live Virtual Constructive (LVC) Application

Tom Schnell, *The University of Iowa, United States*; Alex Postnikov, *Rockwell Collins, United States*; Nancy Hamel, *Advanced Infoneering, Inc., United States.*

### Interactive Neuro-Educational Technologies (I-NET): Development of a Novel Platform for Neurogaming

Giby Raphael, Adrienne Behneman, Veasna Tan, Nicholas Pojman, Chris Berka, *Advanced Brain Monitoring, Inc., United States.*

### Improving Students' Meta-Cognitive Skills within Intelligent Educational Systems: A Review

Alejandro Pena-Ayala, *WOLNM / IPN / Osaka University, Mexico*; Michiko Kayashima, *Tamagawa University, Japan*; Riichiro Mizoguchi, *Osaka University, Japan*; Rafael Dominguez, *ESIME-Z IPN, Mexico.*

### Considering Cognitive Traits of University Students with Dyslexia in the Context of a Learning Management System

Carolina Mejia Corredor, *University of Girona, Spain*; Alicia Diaz Megona, *Juan Jimenez Gonzalez, Universidad de La Laguna, Spain*; Ramon Fabregat, *University of Girona, Spain.*

**DHM S106****Cognitive Modelling and AR/VR based Support Technologies for Future Home and Work Environments**

Room: Union

Chair(s): Bo Hoege, Jeronimo Dzaack, Technische Universität Berlin, Germany.

**Implicit Human-Computer Interaction by Posture Recognition**

Enrico Maier, Technische Universität Berlin, Germany.

**Incorporating Motion Data and Cognitive Models in IPS**

Michael Beckmann, Jeronimo Dzaack, Technische Universität Berlin, Germany.

**Multimodal, Touchless Interaction in Spatial Augmented Reality Environments**

Monika Elepfandt, Marcelina Sunderhau, Technische Universität Berlin, Germany.

**Less Driving While Driving? An Approach for the Estimation of Effects of Future Vehicle Automation Systems on Driver Behavior**

Bertram Wortelen, Andreas Ludtke, OFFIS – Institute for Information Technology, Germany.

**A Model of Shortcut Usage in Multimodal Human-Computer Interaction**

Stefan Schaffer, Technische Universität Berlin, Germany; Robert Schleicher, Sebastian Moller, Deutsche Telekom Laboratories, Germany.

**A Context-Aware Adaptation System for Spatial Augmented Reality**

Anne Wegerich, Matthias Rotting, Technische Universität Berlin, Germany.

**Multimodal User Interfaces in IPS<sup>2</sup>**

Ulrike Schmuntzsch, Matthias Rotting, Technische Universität Berlin, Germany.

**An Empirical Study of Disassembling Using an Augmented Vision System**

Barbara Odenthal, Marcel Mayer, Wolfgang Kabuss, Bernhard Kausch, Christopher Schlick, RWTH Aachen University, Germany.

**HCD S107****Towards a Human-Centred Web**

Room: Lexington

Chair(s): To be announced

**An Experimental Study of Home Page Design on Green Electronic Products Web Site**

Fei-Hui Huang, Oriental Institute of Technology, Taiwan.

**Culturally Situated Design Tools: Animated Support Tools for Mathematics**

Albanie Bolton, Cheryl Seals, Auburn University, United States.

**Development of Web-Based Participatory Trend Forecasting System: urtrend.net**

Eui-Chul Jung, Yonsei University, Korea; Soon-Jong Lee, HeeYun Chung, BoSup Kim, HyangEun Lee, YoungHak Oh, YounWoo Cho, WoongBae Ra, HyeJin Kwon, June-Young Lee, Seoul National University, Korea.

**Exploring the Impact of Cultures on Web Usability Test**

Hsiu Ching Hsieh, National Yunlin University of Science and Technology, Taiwan.

**Management of Weight-Loss: Patients' and Healthcare Professionals' Requirements for an E-health System for Patients**

Anita Das, Arild Faxvaag, Dag Svanaes, Norwegian University of Science and Technology, Norway.

**SemaZoom: Semantics Exploration by Using a Layer-based Focus and Context Metaphor**

Dirk Burkhardt, Kawa Nazemi, Matthias Breyer, Christian Stab, Arjan Kuijper, Fraunhofer, Germany.

**Extraction of User Interaction Patterns for Low-usability Web Pages**

Toshiya Yamada, The Graduate University for Advanced Studies, Japan; Noboru Nakamichi, Nanzan University, Japan; Tomoko Matsui, The Institute of Statistical Mathematics, Japan.

**DUXU S108****ISO Usability Standards and Enterprise Software**

Room: Taylor

Chair(s): Anna Wichansky, Oracle, United States.

**ISO 25062 Usability Test Planning for a Large Enterprise Applications Suite**

Sean Rice, Jatin Thaker, Anna Wichansky, Oracle, United States.

**ISO Standards for Standard Software: Accountability, Customer Expectations and Reality**

Ulrich Kreichgauer, SAP AG, Germany.

**ISO Standards and Enterprise Software: A Case Study Using SUMI and SUS in an International Sale**

Joyce Ohgi, Jeff Saurio, Oracle, United States.

**ISO 20282: Is a Practical Standard for the Usability of Consumer Products Possible?**

Nigel Bevan, Professional Usability Services, United Kingdom; Simon Raistrick, Foviance, United Kingdom.

**ISO Usability Standards and Enterprise Software: A Management Perspective**

Clemens Lutsch, Microsoft Deutschland GmbH, Germany.

**Usability Standards across the Development Lifecycle**

Mary Theofanos, Brian Stanton, National Institute of Standards and Technology, United States.

**S109****User Experience and the Web**

Room: Jade

Chair(s): Abbas Moallem, San Jose State University, United States.

**Did You Forget Your Password?**

Abbas Moallem, San Jose State University, United States.

**A Solution to Revisitation Using Organic Bookmark Management**

Siu-Tsen Shen, National Formosa University, Taiwan; Stephen Prior, Middlesex University, United Kingdom; Kuen-Meau Chen, National United University, Taiwan.

**Exploring Cultural Variation in Eye Movements on a Web Page between Americans and Koreans**

Chang Woo Yang, Valdosta State University, United States.

**Trails – An Interactive Web History Visualization and Tagging Tool**

Wenhui Yu, Todd Ingalls, Arizona State University, United States.

**HCI Browser: A Tool for Administration and Data Collection for Studies of Web Search Behaviors**

Robert Capra, University of North Carolina at Chapel Hill, United States.

**Measuring Cultural Markers in Arabic Government Websites Using Hofstede's Cultural Dimensions**

Nouf Khashman, Andrew Large, McGill University, Canada.

**Enhancing Interactions of Self-Help Groups in Africa through Mobile Solutions: Design Guidelines**

Mokeyira Masita-Mwangi, Faith Ronoh-Boreh, Patricia Aruwa, Nokia Research Center, Kenya.





## EHAWC S110

### New Ways of Working in Offices

Room: Union

Chair(s): Elsbeth Korte, *TNO, Netherlands*.

### Alternative Workstations may be New but are they Better?

Alan Hedge, *Cornell University, United States*.

### New Ways of Working: A Proposed Framework and Literature Review

Merle Blok, Liesbeth Groenesteijn, Christiaan Van den Berg, Peter Vink, *TNO, Netherlands*.

### Nonvisual Effects of Led Coloured Ambient Lighting on Well-Being and Cardiac Reactivity: Preliminary Findings

Michel Varkevisser, *Thales Research & Technology, Netherlands*; Roy Raymann, *Philips Research Europe, Netherlands*; David Keyson, *Delft University of Technology, Netherlands*.

### The Effect of Vibrotactile Feedback on Novice Older Adults in Target Selection Tasks

Bora UZUM, Mehmet Gokturk, Gebze Institute of Technology, *Turkey*.  
**Effects of Meeting Room Interior Design on Team Performance in a Creativity Task**  
Elsbeth Korte, Lottie Kuijt, Rick Van der Kleij, *TNO, Netherlands*.

## HIMI S111

### Kansei Value Creation

Room: Nassau

Chair(s): Michiko Ohkura, *Shibaura Institute of Technology, Japan*.

### Emotion Recognition Using Biological Signal in Intelligent Space

Kanlaya Rattanyu, Makoto Mizukawa, *Shibaura Institute of Technology, Japan*.

### Auditory Feature Parameters for Music Based on Human Auditory Processes

Masashi Murakami, Toshikazu Kato, *Chuo University, Japan*.

### Surprise Generator for Virtual KANSEI Based on Human Surprise Characteristics

Masaki Zenkyou, Ken Tomiyama, *Chiba Institute of Technology, Japan*.

### Virtual Interaction Between Human and Fabric

Shigeru Inui, Akihiro Yoneyama, Yosuke Horiba, *Shinshu University, Japan*.

### Study on Evaluation of Kawaii Colors using Visual Analog Scale

Tsuyoshi Komatsu, Michiko Ohkura, *Shibaura Institute of Technology, Japan*.

### Petimo: Sharing Experiences through Physically Extended Social Networking

Nimesha Ranasinghe, Owen Noel Newton Fernando, Adrian David Cheok, *National University of Singapore, Singapore*.

### Ontological Approach to Aesthetic Feelings: A Multilingual Case of Cutism

Akifumi Tokosumi, Fumina Teng, *Tokyo Institute of Technology, Japan*.

## S112

### Designing the Service Engineering in the Present Day

Room: Sarasota

Chair(s): Sakae Yamamoto, *Tokyo University of Science, Japan*; Hirohiko Mori, *Tokyo City University, Japan*.

### Supporting of Requirements Elicitation for Ensuring Services of Information Systems Used for Education

Yuki Terawaki, *The University of Tokyo / Hosei University, Japan*.

### Privacy Concern in Ubiquitous Society and Research on Consumer Behavior

Yumi Asahi, *Tokyo University of Science, Japan*.

### Service Science Method to Create Pictograms Referring to Sign Languages

Naotsune Hosono, *Okai Consulting Solutions Co., Ltd., Japan*; Hiromitsu Inoue, *Chiba Prefectural University of Health Sciences, Japan*; Hiroyuki Miki, *Okai Electric Ind. Co., Ltd., Japan*; Michio Suzuki, *Association of Architectural of Japanese DEAF (AAJD), Japan*; Yuji Nagashima, *Kogakuin University, Japan*; Yutaka Tomita, *Keio University, Japan*; Sakae Yamamoto, *Tokyo University of Science, Japan*.

### Evaluation of Disaster Information Management System Using Tabletop User Interfaces

Hidemi Fukada, *Otaru University of Commerce, Japan*; Kazue Kobayashi, Aki Katsuki, *NTT COMWARE CORPORATION, Japan*; Naotake Hirasawa, *Otaru University of Commerce, Japan*.

### Study on Accessibility of Urgent Message Transmission Service in a Disaster

Shunichi Yonemura, *NTT Corporation, Japan*; Kazuo Kamata, *Utsunomiya University, Japan*.

### Disaster Information Collecting/Providing Service for Local Residents

Yuichi Takahashi, *Tokyo University of Science, Japan*; Daiji Kobayashi, *Chitose Institute of Science and Technology, Japan*; Sakae Yamamoto, *Tokyo University of Science, Japan*.

### A Study on Selection Ability in the 3D Space by the Finger

Makoto Oka, Yutaro Ooba, Hidetaka Kuriwa, Ryuta Yamada, Hirohiko Mori, *Tokyo City University, Japan*.

## S113

### Visualisation Methods, Techniques and Applications

Room: Jackson

Chair(s): Jan Stelovsky, *University of Hawaii at Manoa, United States*.

### VizKid : A Behavior Capture and Visualization System of Adult-Child Interaction

Grace Shin, Taeil Choi, Agata Rozga, Mario Romero, *Georgia Institute of Technology, United States*.

### Visualizing Programs on Different Levels of Abstractions

Jo-Han Wu, Jan Stelovsky, *University of Hawaii at Manoa, United States*.

### VICPAM: A Visualization Tool for Examining Interaction Data in Multiple Display Environments

Roshanak Zilouchian Moghaddam, Brian Bailey, *University of Illinois at Urbana-Champaign, United States*.

### Visualizing Stakeholder Concerns with Anchored Map

Takanori Ugai, *Fujitsu Laboratories, Ltd., Japan*.

### Peer-to-Peer File Sharing Communication Detection using Spherical SOM Visualization for Network Management

Satoshi Togawa, *Shikoku University, Japan*; Kazuhide Kanenishi, Yoneo Yano, *The University of Tokushima, Japan*.

### Explicit Modeling and Visualization of Imperfect Information in the Context of Decision Support for Tsunami Early Warning in Indonesia

Monika Friedemann, Ulrich Raape, Sven Tessmann, Thorsten Schoeckel, Christian Strobl, *German Aerospace Center (DLR), Germany*.

### Performance Visualization for Large-Scale Computing Systems: A Literature Review

Qin Gao, Xuhui Zhang, *P.L. Patrick Rau, Tsinghua University, P.R. China*; Anthony Maciejewski, Howard Jay Siegel, *Colorado State University, United States*.

HCI	S114	S115	S116	S117
	<p><b>Signal and image processing for HCI (II)</b>  Room: Liberty  Chair(s): Ping Guo, <i>Beijing Normal University, P.R. China.</i></p>	<p><b>Cognitive and Psychological Issues in HCI (I)</b>  Room: Madison  Chair(s): Satoru Inoue, <i>Electronic Navigation Research Institute, Japan</i></p>	<p><b>Novel Approaches to Usability</b>  Room: Park  Chair(s): Christophe Kolski, <i>University of Valenciennes, France.</i></p>	<p><b>Multimodal Interaction</b>  Room: Lexington  Chair(s): Pedro Campos, <i>University of Madeira and INESC-ID, Portugal</i></p>
	<p><b>An Image Segmentation Method for Chinese Paintings by Combining Deformable Models with Graph Cuts</b>  Ning He, <i>Beijing Union University, P.R. China</i>; Lu Ke, <i>Graduate University of Chinese Academy of Sciences, P.R. China.</i></p> <p><b>A Novel Parallel Clustering Algorithm Based on Artificial Immune Network Using nVidia CUDA Framework</b>  Ruiyi Luo, Qian Yin, <i>Beijing Normal University, P.R. China.</i></p> <p><b>Image Skeletonization Based on Curve Skeleton Extraction</b>  Xiaoyan Hu, Bo Sun, Huiqin Zhao, Bin Xie, Hao Wu, <i>Beijing Normal University, P.R. China.</i></p> <p><b>Shape -based Human Actions Recognition in Videos</b>  Nitish Amraj, Lin Mu, Mariofanna Milanova, <i>University of Arkansas at Little Rock, United States.</i></p> <p><b>Validating Video Analytics in Mission Critical Applications</b>  Stephen Mitchell, Sukhpreet Gill, Steve Loveless, <i>Pelco, United States</i>; Brent Auernheimer, <i>California State University, Fresno, United States.</i></p> <p><b>A Detection Method of Basic Mouth Shapes from Japanese Utterance Images</b>  Tsuyoshi Miyazaki, <i>Kanagawa Institute of Technology, Japan</i>; Toyoshiro Nakashima, <i>Sugiyama Jogakuen University, Japan</i>; Naohiro Ishii, <i>Aichi Institute of Technology, Japan.</i></p> <p><b>Dynamic Queries with Relevance Feedback for Content Based Image Retrieval</b>  Murat Birinci, Esin Guldogan, Moncef Gabbouj, <i>Tampere University of Technology, Finland.</i></p>	<p><b>Towards A Cognitive-Based User Interface Design Framework Development</b>  Natrah Abdullah, Wan Adilwan Adnan, Nor Laila Md Noor, <i>Universiti Teknologi MARA, Malaysia.</i></p> <p><b>The Effects of Personality Type in User-Centered Appraisal Systems</b>  Zacharias Lekkas, Nikos Tsianos, <i>University of Athens, Greece</i>; Panagiotis Germanakos, <i>University of Cyprus, Cyprus</i>; Constantinos Mourlas, <i>University of Athens, Greece</i>; George Samaras, <i>University of Cyprus, Cyprus.</i></p> <p><b>Finding a Relationship between Internet Anxiety and Human Behavior</b>  Santosh Kalwar, Kari Heikkinen, Jari Porras, <i>Lappeenranta University of Technology, Finland.</i></p> <p><b>Fuzzy Linguistic Modelling Cognitive/Learning Styles for Adaptation through Multi-level Granulation</b>  Ilham Huseyinov, <i>European University of Lefke, Turkey.</i></p> <p><b>Eye-movement-based Instantaneous Cognition Model for Non-verbal Smooth Closed Figures</b>  Yuzo Takahashi, Shoko Koshi, <i>Hiroshima City University, Japan.</i></p> <p><b>Associating Learners' Cognitive Style with their Navigation Behaviors: A Data-Mining Approach</b>  Yung-Chi Hsu, Sherry Chen, <i>National Central University, Taiwan.</i></p> <p><b>Extraversion and Computer Game Play: Who Plays What Games?</b>  Xiaowen Fang, Miaoqi Zhu, <i>DePaul University, United States.</i></p>	<p><b>Improving the Usability of Hierarchical Representations for Interactively Labeling Large Image Data Sets</b>  Julia Moehrmann, <i>University of Stuttgart, Germany</i>; Stefan Bernstein, <i>University of Applied Sciences Mittweida, Germany</i>; Thomas Schlegel, <i>Technische Universität Dresden, Germany</i>; Gunter Werner, <i>University of Applied Sciences Mittweida, Germany</i>; Gunther Heidemann, <i>University of Stuttgart, Germany.</i></p> <p><b>Towards an Automatic Analysis of Interaction Data for HCI Evaluation - Application to a Transport Network Supervision System</b>  Salem Charfi, Houcine Ezzedine, Christophe Kolski, <i>University of Valenciennes, France</i>; Faouzi Moussa, <i>Université de Tunis, Tunisia.</i></p> <p><b>Usability of Nomadic User Interfaces</b>  Walter Dees, <i>Philips Research Labs, Netherlands.</i></p> <p><b>Key Requirements for Integrating Usability Engineering and Software Engineering</b>  Karsten Nebe, <i>University of Paderborn, Germany</i>; Volker Paelke, <i>Institut de Geomatica, Spain.</i></p> <p><b>Inherent Usability Problems in Interactive Voice Response Systems</b>  Hee-Cheol Kim, Deyun Liu, Ho-Won Kim, <i>Inje University, Korea.</i></p> <p><b>A Design Science Framework for Designing and Assessing User Experience</b>  Sisira Adikari, Craig McDonald, John Campbell, <i>University of Canberra, Australia.</i></p> <p><b>Project and Development of ErgoColn version 2.0</b>  Marcelo Morandini, Roberto Rodrigues, Marcus Cerrato, Marcos Chaim, <i>State University of Sao Paulo, Brazil.</i></p>	<p><b>Exploiting New Interaction Techniques for Disaster Control Management Using Multitouch-, Tangible- and Pen-based-Interaction</b>  Karsten Nebe, Florian Klompmaier, <i>University of Paderborn, Germany</i>; Helge Jung, <i>Siemens IT Solutions and Services GmbH, Germany</i>; Holger Fischer, <i>University of Paderborn, Germany.</i></p> <p><b>Windows Positioning System: Aural Assistance Environment for the Aging in Windows Navigation</b>  Chi Chu, <i>China University of Technology, Taiwan.</i></p> <p><b>Needle Insertion Simulator with Haptic Feedback</b>  Seungjae Shin, <i>University of Science &amp; Technology / Korea Institute of Science and Technology (KIST), Korea</i>; Wanjo Park, Hyunuchul Cho, Sehyung Park, Laehyun Kim, <i>Korea Institute of Science and Technology (KIST), Korea.</i></p> <p><b>An Assistive Bi-Modal User Interface Integrating Multi-Channel Speech Recognition and Computer Vision</b>  Alexey Karpov, Andrey Ronzhin, Irina Kipyatkova, <i>SPIIRAS, Russia.</i></p> <p><b>Experimental Study on Appropriate Reality of Agents as a Multi-modal Interface for Human-Computer Interaction</b>  Kaori Tanaka, Tatsunori Matsui, Kazuaki Kojima, <i>Waseda University, Japan.</i></p> <p><b>GMM Parameter Estimation by Means of EM and Genetic Algorithms</b>  Sergey Zablotskiy, Teerat Pitakrat, Kseniya Zablotskaya, Wolfgang Minker, <i>Ulm University, Germany.</i></p> <p><b>Taking Turns in Flying With a Virtual Wingman</b>  Pim Nauts, <i>Tilburg University, Netherlands</i>; Willem Van Doesburg, <i>TNO, Netherlands</i>; Emiel Krahmer, <i>Tilburg University, Netherlands</i>; Anita Cremers, <i>TNO, Netherlands.</i></p>



## EPCE S118

### Situation Awareness and Transportation Safety

Room: Escambia

Chair(s): Paul Salmon, Monash University, Australia.

### The Effects of Visual and Cognitive Distraction on Driver Situation Awareness

Meghan Rogers, Yu Zhang, David Kaber, North Carolina State University, United States; Yulan Liang, Liberty Mutual Research Institute for Safety, United States; Shruti Gangakhedkar, North Carolina State University, United States.

### Cognitive Compatibility of Motorcyclists and Drivers

Guy Walker, Heriot Watt University, United Kingdom; Neville Stanton, University of Southampton, United Kingdom; Paul Salmon, Monash University, Australia.

### Experienced and Novice Driver Situation Awareness at Rail Level Crossings: An Exploratory On-road Study

Paul Salmon, Michael Lenne, Kristie Young, Monash University, Australia; Guy Walker, Heriot Watt University, United Kingdom.

### Enhancing Pilot Training with Advanced Measurement Techniques

Kelly Hale, Design Interactive, Inc., United States; Robert Breaux, Private Consultant, United States.

### A Formalism for Assessing the Situation Awareness of Pilots

Steven Landry, Chittayong Surakitbanharn, Purdue University, United States.

### Management of cognitive competencies of train dispatchers in the Swiss Federal Railway

Katrin Fischer, University of Applied Sciences Northwestern Switzerland, Switzerland.

## UAHCI S119

### BCI: Application Interfaces and Environments

Room: Lake

Chair(s): Anton Nijholt, University of Twente, Netherlands.

### Social Environments, Mixed Communication and Goal-Oriented Control Application Using a Brain-Computer Interface

Gunter Edlinger, Christoph Guger, g.tec medical engineering GmbH and Guger Technologies OG, Austria.

### BCIs in Multimodal Interaction and Multitask Environments: Theoretical Issues and Initial Guidelines

Jan Van Erp, Marieke Thurlings, Peter Werkhoven, Anne-Marie Brouwer, TNO, Netherlands.

### Towards Standardized User and Application Interfaces for the Brain Computer Interface

Paul McCullagh, Melanie Ware, Alexander McRoberts, Gaye Lightbody, Maurice Mulvenna, Gerry McAllister, University of Ulster, United Kingdom; Jose Luis Gonzalez, Vicente Cruz Medina, Telefonica, Spain.

### Perspectives on User Experience Evaluation of Brain-Computer Interfaces

Bram Van de Laar, Hayrettin Gurkok, Danny Plass - Oude Bos, Femke Nijboer, Anton Nijholt, University of Twente, Netherlands.

### EEG-based Personalized Digital Experience

Olga Sourina, Yisi Liu, Qiang Wang, Minh Khoa Nguyen, Nanyang Technological University, Singapore.

### Online BCI Implementation of High-frequency Phase Modulated Visual Stimuli

Danhua Zhu, Gary Garcia Molina, Vojkan Mihajlovic, Ronald Aarts, Philips Research Europe, Netherlands.

## S120

### Affective Technology through Affective Management

Room: Dixie

Chair(s): Hiroyuki Umemuro, Tokyo Institute of Technology, Japan.

### Affective Technology through Affective Management

Hiroyuki Umemuro, Tokyo Institute of Technology, Japan.

### Do Hedonic and Eudaimonic Well-being of Online Shopping Come from daily Life Experience?

Jia Zhang, Hiroyuki Umemuro, Tokyo Institute of Technology, Japan.

### Affective Climate of Workplace and its Contributing Factors

Waratta Authayarat, Hiroyuki Umemuro, Tokyo Institute of Technology, Japan.

### General Factors that Elicit Human Affect Across Countries

Qin Tang, Hiroyuki Umemuro, Tokyo Institute of Technology, Japan.

### Life in Affective Reality: Identification and Classification of Smiling in Early Childhood

Fumito Kawakami, Akifumi Tokosumi, Tokyo Institute of Technology, Japan.

### Tactile Hand Gesture Recognition through Haptic Feedback for Affective Online Communication

Hae Youn Joung, Ellen Yi-Luen Do, Georgia Institute of Technology, United States.

### Affective Technology for Older Adults: Does Fun Technology Affect Older Adults and Change their Lives?

Ryoko Fukuda, Keio University, Japan.

## VMR S121

### VR in Products Design and Assembly

Room: Jade

Chair(s): Monica Bordegoni, Politecnico di Milano, Italy.

### 5-finger Exoskeleton for Assembly Training in Augmented Reality

Siam Charoenseang, Sarut Panjan, King Mongkut's University of Technology Thonburi (KMUTT), Thailand.

### Fast Prototyping of Virtual Replica of Real Products

Francesco Ferrise, Monica Bordegoni, Politecnico di Milano, Italy.

### Virtual Factory Manager

Marco Sacco, Consiglio Nazionale delle Ricerche (CNR), Italy; Giovanni Dal Maso, Technology Transfer System S.r.l., Italy; Ferdinando Milella, SimX Ltd., United Kingdom; Paolo Pedrazzoli, Diego Rovere, ICIMSI - Computer Integrated Manufacturing Institute of Sustainable Innovation, Switzerland; Walter Terkaj, Consiglio Nazionale delle Ricerche (CNR), Italy.

### A Virtual Experiment Platform for Mechanism Motion Cognitive Learning

Xiumin Fan, Xi Zhang, Huanchong Cheng, Yanjun Ma, Qichang He, Shanghai Jiaotong University, P.R. China.

### VClav 2.0 - System for Playing 3D Virtual Copy of a Historical Clavichord

Krzysztof Gardo, Ewa Lukasik, Poznan University of Technology, Poland.



**IDGD S122****Social Innovation and Service Design Education and Practices in China**

Room: Hamilton

Chair(s): Zhiyong Fu, *Tsinghua University, P.R. China.*

**Experience Design on m-Commerce in China---Digital Marketing Oriented Social Innovation Design**

Guan Yan, Wu Qiong, *Tsinghua University, P.R. China.*

**Design for All: Social Innovation and Service Design Education and Practice in China**

Jun Hai, Kin Wai Michael Siu, *The Hong Kong Polytechnic University, Hong Kong.*

**Design for Social Emotional Interaction in China: Light-tech driven Design and Prototyping Applied in Design Education and Research**

Feng Xian, Zhiyong Fu, *Tsinghua University, P.R. China.*

**Interactive Media in Social Innovation**

Xiaohua Sun, Lei Wang, *Tongji University, P.R. China.*

**Designing for Social Urban Media: Creating an Integrated Framework of Social Innovation and Service Design in China**

Zhiyong Fu, Xia Zhang, *Tsinghua University, P.R. China.*

**Common Task-oriented Communication Tool Applied in Radiology Department of Hospital**

Rui Yang, *GE Healthcare, P.R. China.*

**OCSC S123****Information in On-line Communities**

Room: Fulton

Chair(s): Anthony Norcio, *UMBC, United States.*

**Extracting Events from Wikipedia as RDF Triples Linked to Widespread Semantic Web Datasets**

Carlo Aliprandi, *Synthesa Srl, Italy*; Francesco Ronzano, Andrea Marchetti, Maurizio Tesconi, Salvatore Minutoli, *Consiglio Nazionale delle Ricerche (CNR), Italy.*

**Beyond the Social Search: Personalizing the Semantic Search in Social Networks**

Julio Reis, *University of Campinas (UNICAMP), Brazil*; Rodrigo Bonacin, Center for Information Technology Renato Archer (CTI), *Brazil*; M. Cecilia Baranauskas, *University of Campinas (UNICAMP), Brazil.*

**Community Search: A Collaborative Searching Web Application With a User Ranking System**

Papon Yongpisanpop, Masao Ohira, Ken-ichi Matsumoto, *Nara Institute of Science and Technology, Japan.*

**A Supervised Machine Learning Link Prediction Approach for Tag Recommendation**

Manisha Pujari, Rushed Kanawati, *LIPN CNRS UMR 7030, France.*

**Conversational Lives: Visualizing Interpersonal Online Social Interactions**

Heng Chen, Aisling Kelliher, *Arizona State University, United States.*

**AC S124****Technology Integration**

Room: Palm Beach

Chair(s): Joseph Cohn, *Office of Naval Research, United States.*

**Challenges and Solutions with Augmented Cognition Technologies: Precursor Issues to Successful Integration**

Joseph Cohn, *Office of Naval Research, United States.*

**Towards a Software Toolkit for Neurophysiological Data Collection and Analysis**

James Niehaus, Peter Weyhrauch, *Charles River Analytics, United States.*

**Cognition: What Does It Have To Do With The Brain?**

Alexandra Geyer, *Aptima, Inc., United States.*

**Toward a Wearable, Neurally-Enhanced Augmented Reality System**

David Goldberg, *Equinox Corporation, United States*; Jacob Vogelstein, *Johns Hopkins University APL, United States*; Diego Socolinsky, Lawrence Wolff, *Equinox Corporation, United States.*

**Neurocognitive Patterns: Using Brain, Behavior, and Context to Infer User Intent**

Webb Stacy, *Aptima, Inc., United States.*

**Neurological Advances and Ethical/Legal Conundrums: Lessons from History**

Cheryl Erwin, *University of Texas, United States.*

**Particle Swarm Optimization-based Feature Selection for Brain-Computer Interfaces**

Alexer Firpi, Francesco Tenore, Michael McLoughlin, Jacob Vogelstein, *Johns Hopkins University APL, United States.*

**HCD S125****Usability and Design**

Room: Empire

Chair(s): To be announced

**Adapting User Interfaces by Analyzing Data Characteristics for Determining Adequate Visualizations**

Kawa Nazemi, Dirk Burkhardt, Alexander Praetorius, Matthias Breyer, Arjan Kuijper, *Fraunhofer, Germany.*

**Usability Tests for Improvement of 3D Navigation in Multiscale Environments**

Tathiane Andrade, Daniel Trindade, Eduardo Silva, Alberto Raposo, Simone Barbosa, *PUC - Rio de Janeiro, Brazil.*

**A Holistic Model for Integrating Usability Engineering and Software Engineering Enriched with Marketing Activities**

Holger Fischer, Karsten Nebe, Florian Klompaker, *University of Paderborn, Germany.*

**Task Analysis for Behavioral Factors Evaluation in Work System Design**

Lingyan Wang, Henry Lau, *The University of Hong Kong, Hong Kong.*

**User-Oriented Graph Visualization Taxonomy: A Data-Oriented Examination of Visual Features**

Kawa Nazemi, Matthias Breyer, Arjan Kuijper, *Fraunhofer, Germany.*

**Expert-sided Workflow Data Acquisition by means of an Interactive Interview System**

Daniel Ley, *Fraunhofer, Germany.*



**DUXU S126**

**Communication Issues and the User Experience: Branding, Content Design and Semiotics**  
Room: Manatee

Chair(s): Anthony Faiola, Davide Bolchini, *Indiana University, United States.*

**The Fusing of "Paper-in-Screen": Reducing Mobile Prototyping Artificiality to Increase Emotional Experience**  
Davide Bolchini, Anthony Faiola, *Indiana University, United States.*

**Modeling Users' Data Usage Experiences from Scientific Literature**

Jian Zhang, Chaomei Chen, Michael S. Vogeley, *Drexel University, United States.*

**A Study on the Expected Image and Relevant Design Techniques in Different Product-Use Stages**

Yung-Chin Tsao, Brian Chen, Yen-Pang Yang, *Tatung University, Taiwan.*

**Influencing Mechanism of Apparent Space Dimensions on Interface Aesthetics and Apparent Usability**

Tian Lei, Yingbin Zhou, Xiang Li, *Huazhong University of Science and Technology, P.R. China;* Xiaoli Chen, *China University of Geosciences, P.R. China.*

**A Conjoint Analysis of Attributes Affecting the Likelihood of Technology Use**

Anna Pohlmeier, *Technische Universität Berlin, Germany;* Lucienne Blessing, *University of Luxembourg, Luxembourg.*

**Socratic Dialogue in Design Education**

Neil Matthiessen, *University of South Florida, United States.*

**Talking to Strangers: Using Large Public Displays to Facilitate Social Interaction**

Elisa Rubegni, Nemanja Memarovic, Marc Langheinrich, *Università della Svizzera italiana, Switzerland.*

**S127**

**Mobile Services and Devices**

Room: Taylor

Chair(s): Jonathan Kies, *Qualcomm, Inc., United States.*

**Mobile QWERTY User Research**

Yat-Sang Hung, Sarena Yang, *Samsung Telecommunications America, United States;* Neung Eun Kang, *SAMSUNG Electronics, Korea;* Stephanie Vance, *Samsung Telecommunications America, United States.*

**Mobile Web & Native Apps: How One Team Found a Happy Medium**

Kathleen Buettner, Anna Simmons, *Intuit, Inc., United States.*

**Approaching Warp Speed!: Examining the User Experience in the Age of 4G**

Quinn Simpson, Sce Pike, *Citizen, United States.*

**Oracle Mobile User Assistance Testing**

Erika Webb, Ultan O'Broin, Ray Matsil, Laurie Pattison, Mindi Cummins, *Oracle, United States.*

**Suggested Collaborative Learning Conceptual Architecture and Applications for Mobile Devices**

Kwang Lee, Abdul Razaque, *University of Northern Virginia, United States.*

**Photo Diaries – A Peek into a Mobile Worker's Life**

Anthony Sampanes, *Cisco Systems, Inc., United States;* Michele Snyder, Lynn Rampoldi-Hnilo, Brent White, *Oracle, United States.*

**An Experience Sampling System for Context-Aware Mobile Application Development**

Jungsuk Seo, Seunghwan Lee, Geehyuk Lee, *Korea Advanced Institute of Science and Technology (KAIST), Korea.*

**HIMI S128**

**Security and Forensic Aspects of Human-Computer Interaction**

Room: Lake

Chair(s): Pavel Ocenasek, *Brno University of Technology, Czech Republic.*

**Analysis of Authentication Protocols with Scyter: Case Study**

Pavel Ocenasek, *Brno University of Technology, Czech Republic.*

**Routing Functionality in the Logic Approach for Authentication Protocol Design**

Pavel Ocenasek, Jakub Hranac, *Brno University of Technology, Czech Republic.*

**An Approach for Security Protocol Design Based on Zero-knowledge Primitives Composition**

Pavel Ocenasek, *Brno University of Technology, Czech Republic.*

**Constructing Phylogenetic Trees Based on Intra-Group Analysis of Human Mitochondrial DNA**

Ivan Vogel, *Brno University of Technology, Czech Republic;* Frantisek Zedek, *Masaryk University, Czech Republic;* Pavel Ocenasek, *Brno University of Technology, Czech Republic.*

**Exploring Informational Privacy Perceptions in the context of Online Social Networks: A Phenomenology Perspective**

Emma Nuraihan Mior Ibrahim, *Universiti Teknologi MARA, Malaysia.*

**Modelling Social Cognitive Theory to Explain Software Piracy Intention**

Ameetha Garbharran, Andrew Thatcher, *University of the Witwatersrand, South Africa.*

**HCI S129**

**Innovative Interaction Strategies**

Room: Madison

Chair(s): Frode Eika Sandnes, *Oslo University College, Norway.*

**Landmarks Detection to Assist the Navigation of Visually Impaired People**

Paulo Costa, *IPL, Portugal;* Hugo Fernandes, *UTAD, Portugal;* Veronica Vasconcelos, *Polytechnic Institute of Coimbra, Portugal;* Paulo Coelho, *IPL, Portugal;* Joao Barroso, *UTAD, Portugal;* Leontios Hadjileontiadis, *Aristotle University of Thessaloniki, Greece.*

**A Configurable Photo Browser Framework for Large Image Collections**

Frode Eika Sandnes, *Oslo University College, Norway.*

**Finding Suitable Candidates: The Design of a Mobile Volunteering Matching System**

Wei-Chia Chen, Yun-Maw Cheng, *Tatung University, Taiwan;* Frode Eika Sandnes, *Oslo University College, Norway;* Chao-Lung Lee, *Tatung University, Taiwan.*

**Enabling Efficient Browsing and Manipulation of Web Tables on Smartphone**

Wenchang Xu, Yuanchun Shi, *Tsinghua University, P.R. China.*

**Older User-Computer Interaction on the Internet: How Conversational Agents Can Help**

Wi-Suk Kwon, Veena Chattaraman, Soo In Shim, *Auburn University, United States;* Hanan Alnizami, Juan Gilbert, *Clemson University, United States.*

**An Efficient Document Browsing Method with Floating Diagram Window on Mobile Device**

Yu Shibuya, Kazunobu Nagata, Kazuyoshi Murata, *Kyoto Institute of Technology, Japan.*

**A Research of Interaction Strategy with Public Information Display**

Youngkyu Jin, Jookyoung Woo, Jongwoo Jung, Youngwan Seo, Juyoun Lee, *UX Center DMC R&D Center Samsung Electronics, Korea;* Amy Chung, *SAMSUNG Electronics, Korea.*

# Parallel Sessions

S130	S131	S132	EPCE S133
<p><b>Gesture-based Interaction (II)</b>  <i>Room: Lexington</i>  Chair(s): George Margetis, <i>Foundation for Research &amp; Technology - Hellas (FORTH), Greece.</i></p>	<p><b>User Interface Design Methods and Tools</b>  <i>Room: Jade</i>  Chair(s): Mark Bachman, <i>University of California, Irvine, United States.</i></p>	<p><b>Capturing and Consolidating Design Knowledge</b>  <i>Room: Fulton</i>  Chair(s): To be announced</p>	<p><b>Aeronautics and Space</b>  <i>Room: Nassau</i>  Chair(s): Stephen Prior, <i>Middlesex University, United Kingdom</i>; Steven Landry, <i>Purdue University, United States</i>; Savita Verma, <i>NASA Ames, United States.</i></p>
<p><b>A Low-cost Natural User Interaction Based on a Camera Hand-Gestures Recognizer</b>  Mohamed Boulabiar, <i>Telecom-Bretagne, France</i>; Thomas Burger, <i>Franck Poirier, Universite de Bretagne-Sud, France</i>; Gilles Coppin, <i>Telecom-Bretagne, France.</i></p> <p><b>Hidden-Markov-Model-Based Hand Gesture Recognition Techniques Used for a Human-Robot Interaction System</b>  Chin-Shyurng Fahn, Keng-Yu Chu, <i>National Taiwan University of Science and Technology, Taiwan.</i></p> <p><b>Upper Body Gesture Recognition for Human-Robot Interaction</b>  Chi-Min Oh, Md. Zahidul Islam, Jun-Sung Lee, Chil-Woo Lee, <i>Chonnam National University, Korea</i>; In So Kweon, <i>Korea Advanced Institute of Science and Technology (KAIST), Korea.</i></p> <p><b>CornerPen: SmartPhone is the Pen</b>  Bong-gyu Jang, MyongHee Lee, Gerard Kim, <i>Korea University, Korea.</i></p> <p><b>Virtual Mouse: A Low Cost Proximity-based Gestural Pointing Device</b>  Sheng Kai Tang, Wen Chieh Tseng, Wei Wen Luo, Kuo Chung Chiu, Sheng Ta Lin, Yen Ping Liu, <i>ASUS Design Center, ASUSTeK Computer Inc., Taiwan.</i></p> <p><b>Niboshi for Slate Devices: a Japanese Input Method Using Multi-touch for Slate Devices</b>  Gimpei Kimioka, Buntarou Shizuki, Jiro Tanaka, <i>University of Tsukuba, Japan.</i></p> <p><b>Using Pen-Based Computing in Technology for Health</b>  Hyungsin Kim, Young Suk Cho, Ellen Yi-Luen Do, <i>Georgia Institute of Technology, United States.</i></p>	<p><b>Message Oriented Middleware for Flexible Wizard of Oz Experiments in HCI</b>  Mirko Otto, Rafael Friesen, Dietmar Rosner, <i>University of Magdeburg, Germany.</i></p> <p><b>A Rapid Prototyping Tool for Interactive Device Development</b>  Mark Merlo, Mark Bachman, <i>University of California, Irvine, United States.</i></p> <p><b>POLVO - Software for Prototyping of Low-fidelity Interfaces in Agile Development</b>  Junia Goncalves, Caroline Santos, <i>Universidade Federal dos Vales do Jequitinhonha e Mucuri, Brazil.</i></p> <p><b>Enhancing Personas with their Main Scenarios</b>  Alicia Valls Saez, Muriel Garreta-Domingo, Marta Lopez Reyes, <i>UOC - Universitat Oberta de Catalunya, Spain.</i></p> <p><b>A Reference Model for Adaptive Visualization Systems</b>  Kawa Nazemi, Christian Stab, Arjan Kuijper, <i>Fraunhofer, Germany.</i></p> <p><b>Automatic Adaptation of User Workflows within Model-based User Interface Generation during Runtime on the Example of the SmartMote</b>  Kai Breiner, Kai Bizik, Thilo Rauch, Marc Seissler, <i>University of Kaiserslautern, Germany</i>; Gerrit Meixner, <i>German Research Center for Artificial Intelligence (DFKI), Germany</i>; Philipp Diebold, <i>University of Kaiserslautern, Germany.</i></p>	<p><b>Evaluating Usability of Web-based Electronic Government: Users' Perspective</b>  Zhao Huang, Laurence Brooks, <i>Brunel University, United Kingdom.</i></p> <p><b>Axiomatic Design for Biometric Icons</b>  Sheau-Farn Max Liang, Chien-Tsen Lin, <i>National Taipei University of Technology, Taiwan.</i></p> <p><b>Towards a Conceptual Framework for Interaction Design in the Pragmatic Web</b>  Heiko Hornung, M. Cecilia Baranauskas, <i>University of Campinas (UNICAMP), Brazil.</i></p> <p><b>Objective and Subjective Measures of Visual Aesthetics of Website Interface Design: The Two Sides of the Coin</b>  Ahamed Altaboli, Yingzi Lin, <i>Northeastern University, United States.</i></p> <p><b>The Effects of Content Type and Presentation Style on User Experiences of Multimedia Content on a Tablet PC</b>  Kari Kallinen, Jan Kallenbach, Niklas Ravaja, <i>Aalto University, Finland.</i></p> <p><b>Studying the Role of Interactivity in Museums: Designing and Comparing Multimedia Installations</b>  Pedro Campos, <i>University of Madeira and INESC-ID, Portugal</i>; Miguel Campos, Joao Pestana, <i>WowSystems, Lda., Portugal</i>; Joaquim Jorge, <i>INESC-ID, Portugal.</i></p> <p><b>An End User and Environment Field Study for an Inclusive Design of Consumer Products</b>  Thomas Fiddian, Chris Bowden, <i>Royal National Institute for Deaf People, United Kingdom</i>; Mark Magennis, Antoinette Fernnell, Joshue O Connor, <i>National Council for the Blind of Ireland (NCBI), Ireland</i>; Pierre Kirisci, <i>University of Bremen, Germany</i>; Yehya Mohamad, <i>Fraunhofer, Germany</i>; Michael Lawo, <i>University of Bremen, Germany.</i></p>	<p><b>Engineering Psychology and Cognitive Ergonomics</b></p> <p><b>Development of a Reconfigurable Protective System for Multi-Rotor UAS</b>  Thomas Irps, Stephen Prior, Darren Lewis, <i>Middlesex University, United Kingdom.</i></p> <p><b>Optimizing Performance Variables for Small Unmanned Aerial Vehicle Co-Axial Rotor Systems</b>  Jonathon Bell, Mantas Brazinskas, Stephen Prior, <i>Middlesex University, United Kingdom.</i></p> <p><b>A Testbed for Exploring Human-Robot Interaction with Unmanned Aerial and Ground Vehicles</b>  Jaime Flores, Glenn Martin, <i>University of Central Florida, United States</i>; Paula Durlach, <i>U.S. Army Research Institute for the Behavioral and Social Sciences, United States.</i></p> <p><b>Test-Retest Reliability of CogGauge: A Cognitive Assessment Tool for SpaceFlight.</b>  Matthew Johnston, Angela Carpenter, Kelly Hale, <i>Design Interactive, Inc., United States.</i></p> <p><b>Acceptability and Effects of Tools to Assist with Controller Managed Spacing in the Terminal Area</b>  Lynne Martin, Michael Kupfer, <i>SJSU/ NASA Ames Research Center, United States</i>; Everett Palmer, Joey Mercer, Todd Callantine, Thomas Prevot, <i>NASA Ames Research Center, United States.</i></p>





UAHCI	S134	S135	S136	S137
	<p><b>Designing Interfaces for In-vehicle Driver Support Systems - Issues under Consideration</b>  <i>Room: Palm Beach</i>                      Chair(s): Angelos Amditis, <i>Institute of Communications and Computer Systems, Greece.</i></p>	<p><b>Aging and HCI</b>  <i>Room: Sarasota</i>                      Chair(s): Christopher Schlick, Nicole Jochems, <i>RWTH Aachen University, Germany.</i></p>	<p><b>New Approaches to the Study of Web Accessibility</b>  <i>Room: Taylor</i>                      Chair(s): Helen Petrie, <i>University of York, United Kingdom.</i></p>	<p><b>Advances in Accessibility</b>  <i>Room: Empire</i>                      Chair(s): Alexandros Mourouzis, <i>Centre for Research and Technology Hellas (CERTH), Greece.</i></p>
	<p><b>Monitoring User Distraction in a Car by Segmentation of Experimental Data</b>                      Tomas Macek, Martin Labsky, Jan Kleindienst, Hana Truskova, <i>IBM, Czech Republic.</i></p> <p><b>On-road Pilot Study on The Need for Integrated Interfaces of In-vehicle Driver Support Systems</b>                      Evangelia Portouli, Vasilis Papakostopoulos, Nicolas Marmaras, <i>National Technical University of Athens, Greece.</i></p> <p><b>Towards User-Centred Development of Integrated Information, Warning, and Intervention Strategies for Multiple ADAS in the EU Project interactiVe</b>                      Tobias Hesse, <i>German Aerospace Center (DLR), Germany;</i>                      Johan Engstrom, Emma Johansson, <i>Volvo Technology, Sweden;</i>                      Giuseppe Varalda, <i>Centro Ricerche Fiat, Italy;</i> Martin Brockmann, <i>Allround Team GmbH, Germany;</i>                      Amon Rambaldini, <i>Centro Ricerche Fiat, Italy;</i> Nicola Fricke, Frank Flemisch, Frank Koster, <i>German Aerospace Center (DLR), Germany;</i>                      Lena Kanstrup, <i>Volvo Technology, Sweden.</i></p> <p><b>Towards an integrated adaptive automotive HMI for the future</b>                      Angelos Amditis, Katia Pagle, <i>Institute of Communications and Computer Systems, Greece;</i>                      Gustav Markkula, <i>Volvo Technology, Sweden;</i> Luisa Andreone, <i>Centro Ricerche Fiat, Italy.</i></p> <p><b>Design of Human Computer Interfaces for Highly Automated Vehicles in the EU-Project HAVEit</b>                      Frank Flemisch, Anna Schieben, <i>German Aerospace Center (DLR), Germany;</i> Nadja Schomig, <i>Wurzburg Institute for Traffic Sciences, Germany;</i> Matthias Strauss, Stefan Lueke, <i>Continental Frankfurt, Germany;</i> Anna Heyden, <i>Volvo Technology, Sweden.</i></p>	<p><b>Age-Adapted Psychoacoustics: Target Group Oriented Sound Schemes for the Interaction with Telemedical Systems</b>                      Alexander Mertens, Philipp Przybysz, Alexander Gross, David Koch-Koerfges, Claudia Nick, Martin Kaethner, Christopher Schlick, <i>RWTH Aachen University, Germany.</i></p> <p><b>Age Dependent Differences in the Usage of a Desktop VR System for Air Force Mission Planning and Preparation</b>                      Carsten Winkelholz, Michael Kleiber, <i>Fraunhofer, Germany.</i></p> <p><b>Fitts' Law in Bivariate Pointing on Large Touch Screens: Age-differentiated Analysis of Motion Angle Effects on Movement Times and Error Rates</b>                      Sebastian Vetter, Jennifer Butzler, Nicole Jochems, Christopher Schlick, <i>RWTH Aachen University, Germany.</i></p> <p><b>Young by Design: Supporting Older Adults' Mobility and Home Technology Use through Universal Design and Instruction</b>                      Michael Sengpiel, <i>Humboldt-Universität zu Berlin, Germany.</i></p> <p><b>Sense of Presence in a Robotic Telepresence Domain</b>                      Annica Kristoffersson, Silvia Coradeschi, <i>Orebro University, Sweden;</i> Kerstin Severinson Eklundh, <i>KTH Royal Institute of Technology, Sweden;</i> Amy Loutfi, <i>Orebro University, Sweden.</i></p>	<p><b>Results from Multi-dimensional Accessibility Assessment</b>                      Rogerio Bandeira, Rui Lopes, Luis Carrico, <i>University of Lisbon, Portugal.</i></p> <p><b>An Architecture for Multiple Web Accessibility Evaluation Environments</b>                      Nadia Fernandes, Rui Lopes, Luis Carrico, <i>University of Lisbon, Portugal.</i></p> <p><b>Remote Evaluation of WCAG 2.0 Techniques by Web Users with Visual Disabilities</b>                      Christopher Power, Helen Petrie, Andre Freire, David Swallow, <i>University of York, United Kingdom.</i></p> <p><b>Making Visual Maps Accessible to the Blind</b>                      Maria Claudia Buzzi, Marina Buzzi, Barbara Leporini, Loredana Martusciello, <i>Consiglio Nazionale delle Ricerche (CNR), Italy.</i></p> <p><b>Investigating Drag and Drop Techniques for Older People with Cognitive Impairment</b>                      Frederic Vella, Nadine Vigouroux, <i>IRIT, Université Paul Sabatier, France;</i> Pierre Rumeau, <i>CHU Toulouse, France.</i></p> <p><b>A Concept for User-centered Development of Accessible User Interfaces for Industrial Automation Systems and Web Applications</b>                      Farzan Yazdi Motlagh, <i>University of Stuttgart, Germany;</i> Helmut Vieritz, <i>RWTH Aachen University, Germany;</i> Nasser Jazdi, <i>University of Stuttgart, Germany;</i> Daniel Schilberg, <i>RWTH Aachen University, Germany;</i> Peter Gohner, <i>University of Stuttgart, Germany;</i> Sabina Jeschke, <i>RWTH Aachen University, Germany.</i></p>	<p><b>A Unified Environment for Accessing a Suite of Accessibility Evaluation Facilities</b>                      Nikolaos Partarakis, Constantina Doulgeraki, Margherita Antona, <i>Foundation for Research &amp; Technology - Hellas (FORTH), Greece;</i> Theofanis Oikonomou, Nikolaos Kaklanis, Konstantinos Votis, Grammati-Eirini Kastori, Dimitrios Tzovaras, <i>Centre for Research and Technology Hellas (CERTH), Greece.</i></p> <p><b>Advances in Game Accessibility from 2005 to 2010</b>                      Thomas Westin, <i>Stockholm University, Sweden;</i> Kevin Bierre, <i>Rochester Institute of Technology, United States;</i> Dimitris Grammenos, <i>Foundation for Research &amp; Technology - Hellas (FORTH), Greece;</i> Michelle Hinn, <i>Pursuit of Happiness Foundation, United States.</i></p> <p><b>Access-a-WoW: Building an Enhanced World of Warcraft™ UI for Persons with Low Visual Acuity</b>                      G Michael Poor, Thomas Donahue, Martez Mott, Guy Zimmerman, Laura Leventhal, <i>Bowling Green State University, United States.</i></p> <p><b>Disable Workstation Development: a Multicompetence Approach to Human Behaviour Analysis</b>                      Giuseppe Andreoni, Fiammetta Costa, Carlo Frigo, Muschiato Sabrina, Esteban Pavan, Laura Scapini, Maximiliano Romero, <i>Politecnico di Milano, Italy.</i></p> <p><b>Website Design and Usability Assessment Implications from a Usability Study with Visually Impaired Users</b>                      Sarah Swierenga, Jieun Sung, Graham Pierce, Dennis Propst, <i>Michigan State University, United States.</i></p> <p><b>Comparative Study Between AZERTY-type and K-Hermes Virtual Keyboards Dedicated to Users with Cerebral Palsy</b>                      Yohan Guerrier, Maxime Baas, <i>Université Lille Nord de France, France;</i> Christophe Kolski, <i>University of Valenciennes, France;</i> Franck Poirier, <i>Université de Bretagne-Sud, France.</i></p> <p><b>eBooks: Accessibility, Limitations and Exceptions to Copyright - An Ongoing Debate</b>                      Ana Isabel Paraguay, <i>Officio Ergonomia S/C, Brazil.</i></p>

**VMR S138****"What's the Name of the Game? Does It Mean Anything To You?" - Maximizing the Learning Value of Serious Games and Virtual Worlds**

Room: Manatee

Chair(s): Anya Andrews, *University of Central Florida, United States.***Farming Education: A Case for Social Games for Learning**Peter Smith, *ADL Co-Lab, United States*; Alicia Sanchez, *Defense Acquisition University, United States.***Reflected in a Liquid Crystal Display: Personalization and the Use of Avatars in Serious Games**Shan Lakhmani, Clint Bowers, *University of Central Florida, United States.***Serious Games for Psychological Health Education**Anya Andrews, *University of Central Florida, United States.***Patterns of Gaming Preferences and Serious Game Effectiveness**Katelyn Procci, James Bohnsack, Clint Bowers, *University of Central Florida, United States.***Designing Augmented Reality Tangible Interfaces for Kindergarten Children**Pedro Campos, *University of Madeira and INESC-ID, Portugal*; Sofia Pessanha, *University of Madeira, Portugal.***Tracking the UFO's Paths: Using Eye-Tracking for the Evaluation of Serious Games**Michael Kickmeier, Eva Hillemann, Dietrich Albert, *Graz University of Technology, Austria.***IDGD S139****Trends of HCI in China**

Room: Park

Chair(s): Hui Li, *Tsinghua University, P.R. China*; Hua Qin, *Beijing University of Civil Engineering and Architecture, P.R. China.***Cross-Cultural Study on Shop-Floor Control System**Xiongfei Zhao, Hong Huang, *Corporate Technology, Siemens Ltd., P.R. China.***Effects of Different Visual Feedback Forms on Eye Cursor's Stabilities**Xinyong Zhang, Wenxin Feng, *Renmin University of China, P.R. China*; Hongbin Zha, *Peking University, P.R. China.***Motion Control with Intentions for Virtual Assembly**Jianfei Yu, *Beijing Aeronautical Technology Research Center, P.R. China*; Dan Zong, Chunpeng Li, Shihong Xia, Zhaoqi Wang, *Chinese Academy of Sciences, P.R. China.***A Review of Driver Mental Workload in Driver-Vehicle-Environment System**Yutao Ba, Wei Zhang, *Tsinghua University, P.R. China.***The Impact of Cultural Differences on Instant Messaging Communication in China and Germany**Hui Li, P.L. Patrick Rau, Andreas Hohmann, *Tsinghua University, P.R. China.***Analysis of the Applied Pattern of Distributed Computing Used in Simulation**Song-feng Gao, Hua Qin, *Beijing University of Civil Engineering and Architecture, P.R. China.***AC S140****Public, Private and Industry Researchers: their Combined Role is a Key to Success in Advancing Augmented Cognition**

Room: Union

Chair(s): Jefferson Grubb, *Naval Air Warfare Center Training Systems Division, United States.***Today's Competitive Objective: Augmenting Human Performance**Kay Stanney, Kelly Hale, *Design Interactive, Inc., United States.***Analysis of Multiple Physiological Sensor Data**Lauren Reinerman-Jones, Grant Taylor, *University of Central Florida, United States*; Keryl Cosenzo, *US Army Research Laboratory, United States*; Stephanie Lackey, *University of Central Florida, United States.***Distributed Logging and Synchronization of Physiological and Performance Measures to Support Adaptive Automation Strategies**Daniel Barber, *University of Central Florida, United States*; Irwin Hudson, *US Army Research Laboratory, United States.***Measuring the Effectiveness of Stress Prevention Programs in Military Personnel**Andrea Taylor, Sae Schatz, *University of Central Florida, United States.***Augmented Cognition Methods for Evaluating Serious Game Based Insider Cyber Threat Detection Training**Terence Andre, *TiER1 Performance Solutions, United States*; Cali Fidopiastis, *University of Alabama, Birmingham, United States*; Tiffany Ripley, Anna Oskorus, Ryan Meyer, Robert Snyder, *TiER1 Performance Solutions, United States.***Using Neurophysiological Data to Inform Feedback Timing: A Pilot Study**Jennifer Vogel-Walcutt, Julian Abich, *University of Central Florida, United States.***DHM S141****Shape Analysis and its Applications**

Room: Hamilton

Chair(s): Afzal Godil, *National Institute of Standards and Technology (NIST), United States*; Sudhakar Rajulu, *NASA Johnson Space Center, United States.***An Automatic Method for Computerized Head and Facial Anthropometry**Jing-Jing Fang, Sheng-Yi Fang, *National Cheng Kung University, Taiwan.***Development of Sizing Systems for Chinese Minors**Xin Zhang, *China National Institute of Standardization, P.R. China*; Yanyu Wang, *University of Science and Technology Beijing, P.R. China*; Linghua Ran, *China National Institute of Standardization, P.R. China*; Ailan Feng, Ketai He, *University of Science and Technology Beijing, P.R. China*; Taijie Liu, *China National Institute of Standardization, P.R. China*; Jianwei Niu, *University of Science and Technology Beijing, P.R. China.***Automatic Face Feature Points Extraction**Dominik Rupprecht, Sebastian Hesse, Rainer Blum, *Fulda University of Applied Sciences, Germany.***Cloth Modeling and Simulation: A Literature Survey**James Long, Katherine Burns, Jingzhou (James) Yang, *Texas Tech University, United States.***The Effects of Landmarks and Training on 3D Surface Anthropometric Reliability and Hip Joint Center Prediction**Wen-Ko Chiou, *Chang Gung University, Taiwan*; Bi-Hui Chen, *Chihlee Institute of Technology, Taiwan*; Wei-Ying Chou, *Chang Gung University, Taiwan.***Accelerated Real-Time Reconstruction of 3D Deformable Objects from Multi-View Video Channels**Holger Graf, Leon Hazke, Svenja Kahn, *Fraunhofer, Germany*; Cornelius Malerczyk, *University of Applied Science Friedberg-Giessen, Germany.*



## HCD

S142

### Holistic Prosthetics Technology for People with Multiple Disability

Room: Escambia

Chair(s): Noriaki Kuwahara, Kyoto Institute of Technology, Japan.

### Holistic Prosthetic Approaches to the Hearing Handicapped People: Communicational Tools in Various Situations

Kazuyuki Kanda, Chukyo University, Japan; Tsutomu Kimura, Toyota College of Technology, Japan.

### Cognitive Prostheses: Findings from Attempts to Model Some Aspects of Cognition

Norman Alm, University of Dundee, United Kingdom; Arlene Astell, University of St Andrews, United Kingdom; Gary Gowans, University of Dundee, United Kingdom; Maggie Ellis, University of St Andrews, United Kingdom; Richard Dye, Phillip Vaughan, Philippa Riley, University of Dundee, United Kingdom.

### A Study on the Visibility of the Light Emitting Braille Block

Hiromi Fukuda, Noriaki Kuwahara, Kyoto Institute of Technology, Japan; Takao Suzuki, Tanabe, CD., LTD, Japan; Kazunari Morimoto, Kyoto Institute of Technology, Japan.

### Expansion of the System of JSL-Japanese Electronic Dictionary -An Evaluation for the Compound Research System-

Tsutomu Kimura, Toyota College of Technology, Japan; Daisuke Hara, Toyota Technical Institute, Japan; Kazuyuki Kanda, Chukyo University, Japan; Kazunari Morimoto, Kyoto Institute of Technology, Japan.

### Development of a Wearable Airbag for Preventing Fall Related Injuries

Toshiyo Tamura, Chiba University, Japan; Takumi Yoshimura, Tokyo Metropolitan College of Industrial Technology, Japan; Masaki Sekine, Chiba University, Japan; Mitsuo Uchida, Prop Co., Japan.

### Human-centered Design in the Care of Immobile Patients

Thomas Laeubli, Roger Gassert, ETH Zurich, Switzerland; Masaru Nakaseko, Kyoto Institute of Technology and Osaka Jikei Research Center of Health Care Management, Japan.

### Nonspeech Sound Design for a Hierarchical Information System

Rafa Absar, Catherine Guastavino, McGill University, Canada.

## DUXU

S143

### Usability in the Life Science Industry

Room: Dixie

Chair(s): Brigitte Herrmann, Siemens AG, Healthcare Sector, Imaging &amp; Therapy, Germany.

### Improved Usability through Internationalization

Carsten Witte, Siemens AG, Germany.

### Terminological Precision — A Key Factor in Product Safety and Usability

Barbara Inge Karsch, BIK Terminology - Terminology Consulting and Training, United States; Gabriele Sauberer, International Network for Terminology - TermNet, Austria.

### Development of an Augmented Feedback Application to Support Motor Learning after Stroke: Requirement Analysis

Simone Schmid, Technische Universität Berlin, Germany.

### 2D vs. 3D Pain Visualization: User Preferences in a Spinal Cord Injury Cohort

Fotios Spyridonis, Gheorghita Ghinea, Brunel University, United Kingdom.

### The Usability Evaluation of Web-based 3D Medical Image Visualization

Sittapong Setthapatt, Shibaura Institute of Technology, Japan; Tiranee Achalakul, King Mongkut's University of Technology Thonburi (KMUTT), Thailand; Michiko Ohkura, Shibaura Institute of Technology, Japan.

### Analysis of Emergent Use for Wellbeing Service Innovation

Alexandros Yeratziotis, Nelson Mandela Metropolitan University, South Africa; Christian Sannemann, University of Helsinki, Finland; Johanna Viitanen, Marko Nieminen, Aalto University, Finland.

S144

### Revisiting User Support

Room: Jackson

Chair(s): Emilie Gould, State University of NY at Albany, United States.

### User Satisfaction of Ali Wangwang, an Instant Messenger Tool

Jie Gao, Zhenghua Zhang, Taobao (China) Software Co., Ltd., P.R. China.

### Study of User Interface for Browsing Web Contents that Considers the Cognitive Features of Older Users

Masahiro Watanabe, Shunichi Yonemura, Ryo Hashimoto, Yoko Asano, NTT Corporation, Japan.

### The Layout for the User-friendly Manual: Case Study on an Internet Set-up Manual

Momoko Nakatani, Takehiko Ohno, Yurika Katagiri, Ai Nakane, NTT Corporation, Japan; Shuji Hashimoto, NTT Corporation / Waseda University, Japan.

### Smart User Assistance Based on Dynamic Model Composition

Rene Zilz, Peter Forbrig, University of Rostock, Germany.

### Multi-Language Online Word Processor for Learners and the Visually Impaired

Shiblee Imtiaz Hasan, BRAC University, Bangladesh.

S145

### Industrial User Experience

Room: Liberty

Chair(s): Sanjay Tripathi, ABB Corporate Research, India.

### Lessons Learned from Using Personas & Scenarios for Requirements Specification of Next-generation Industrial Robots

Petra Bjorndal, Mikko Rissanen, ABB Corporate Research, Sweden; Steve Murphy, ABB Discrete Automation and Motion, Robotics, Sweden.

### To Develop Viable Human Factors Engineering Methods for Improved Industrial Use

Jonas Andersson, Lars-Ola Bligard, Anna-Lisa Osvalder, Chalmers University of Technology, Sweden; Mikko Rissanen, ABB Corporate Research, Sweden; Sanjay Tripathi, ABB Corporate Research, India.

### Ethnography, Ethnography or Ethnography? What Happens when the Same Word Means Different Things to Different People?

Sasanka Prabhala, Daria Loi, Subhashini Ganapathy, Intel Corporation, United States.

### Training Designers of Real-World Products: Scenario Approach in Industrial Design Curriculum

Yu-Chun Hsu, Chang Gung University, Taiwan.

### The Inmates are Still Running the Asylum: How to Share a Design Vision with Engineers

Uday Gajendar, Colin Johnson, Citrix Systems, Inc., United States.

### Exploring the Learning Problems and Resources Usage of Undergraduate Industrial Design Students in Design Studio

Wenzhi Chen, Chang Gung University, Taiwan; Hsien-Hui Tang, National Taiwan University of Science and Technology, Taiwan.

### Enterprise UX Design in China

Dongyuan Li, Huawei Corporation, P.R. China.



**EHAWC S146****Technology Mediated Collaboration**

Room: Hamilton

Chair(s): Enid Montague, *University of Wisconsin-Madison, United States.***Healthcare & Security: Understanding & Evaluating the Risks**Aubrey Baker, Laurian Vega, Tom DeHart, Steve Harrison, *Virginia Tech, United States.***Improving the Online Video Chat Experience**Asim Kadav, Chelsea Wanta, Nai-Wen Claire Yu, Kyung Lee, Enid Montague, *University of Wisconsin-Madison, United States.***DeskTop: A Design Guideline to Creating a Multi-Touch Desk Prototype**Jerome McClendon, Joshua Ekandem, Austen Hayes, *Clemson University, United States;* Amy Uliniski, *University of Wyoming, United States;* Larry Hodges, *Clemson University, United States.***All in Hand Keyboard Designing and Researching Based on Ergonomics**Zhenya Wang, Heshan Liu, Song Hao, Yandong Wang, *Shandong University, P.R. China.***HIMI S147****Relationality Design**

Room: Manatee

Chair(s): Katsunori Shimohara, *Doshisha University, Japan.***Relationality-Oriented Systems Design For Emergence, Growth, and Operation of Relationality**Takuya Kajio, Manami Watanabe, Ivan Tanev, Katsunori Shimohara, *Doshisha University, Japan.***Local Communication Media Based on Concept of Media Biotope**Hidetsugu Suto, Makiba Sakamoto, *Muroran Institute of Technology, Japan.***Interactive e-Hon as Parent-child Communication Tool**Kaoru Sumi, *Future University Hakodate, Japan;* Mizue Nagata, *Jumonji University, Japan.***Process in Establishing Communication in Collaborative Creation**Mamiko Sakata, Keita Miyamoto, *Doshisha University, Japan.***Representation of Decision Making Process in Music Composition based on Hypernetwork Model**Tetsuya Maeshiro, Shin-ichi Nakayama, *University of Tsukuba, Japan;* Midori Maeshiro, *Federal University of Rio de Janeiro, Brazil.***What Kinds of Human Negotiation Skill Can be Acquired by Changing Negotiation Order of Bargaining Agents?**Keiki Takadama, Atsushi Otaki, Keiji Sato, Hiroyasu Matsushima, Masayuki Otani, Yoshihiro Ichikawa, Kiyohiko Hattori, Hiroyoki Sato, *The University of Electro-Communications, Japan.***Comparison between Mathematical Complexity and Human Feeling**Masashi Okubo, *Doshisha University, Japan;* Akiya Togo, *Nihon Unisys Co. Ltd, Japan;* Shogo Takahashi, *Doshisha University, Japan.***S148****Access to Information**

Room: Jade

Chair(s): Eugenius Loos, *University of Amsterdam, Netherlands.***Interacting with Semantics and Time**Christian Stab, Kawa Nazemi, Matthias Breyer, Dirk Burkhardt, Arjan Kuijper, *Fraunhofer, Germany.***A Qualitative Study of Similarity Measures in Event-Based Data**Katerina Vrotsou, Camilla Forsell, *Linkoping University, Sweden.***Comparison Analysis for Text Data by Using FACT-Graph**Ryosuke Saga, Seiko Takamizawa, Kodai Kitami, *Kanagawa Institute of Technology, Japan;* Hiroshi Tsuji, *Osaka Prefecture University, Japan;* Kazunori Matsumoto, *Kanagawa Institute of Technology, Japan.***User Interface and Information Management of Scenarios**Robert Loudon, Matt Fontaine, Glenn Martin, Jason Daly, Sae Schatz, *University of Central Florida, United States.***An Investigation for Simplification of Information Design for the Roadmap**Kuang-Chih Lo, Chi-Shiung Thzeng, *National Yunlin University of Science and Technology, Taiwan.***Knowledge in Digital Decision Support System**Erika Matsak, *Tallinn University, Estonia;* Peeter Lorents, *Cooperative Cyber Defence Centre of Excellence, Estonia.*

continues ►►

**HCI S149****Mobile Interaction**

Room: Jackson

Chair(s): Yihsiu Chen, *Verizon Wireless, United States***Computer Support of Team Work on Mobile Devices**Hilko Donker, Malte Blumberg, *Technische Universität Dresden, Germany.***Integrated Context-Aware and Cloud-based Adaptive Home Screens for Android Phones**Tor-Morten Gronli, *Norwegian School of IT, Norway;* Jarle Hansen, *Gheorghita Ghinea, Brunel University, United Kingdom.***Using a Smart Phone for Information Rendering in Computer-Aided Surgery**Gael Le Bellego, Marek Bucki, *UJF - Grenoble 1, France;* Ivan Bricault, *UJF - Grenoble 1 / CHU Grenoble, France;* Jocelyne Troccaz, *UJF - Grenoble 1, France.***Safe-in-Place Awareness GPS System with Distance-Based and Duration-Based Notification Control**Chi Chu, *China University of Technology, Taiwan;* Gene Chu, *National Taiwan Normal University, Taiwan.***ProJest: Enabling Higher Levels of Collaboration Using Today's Mobile Devices**Babak Forutanpour, Jianfeng Ren, *Qualcomm, United States.***Imaged based Codes Performance Comparison for Mobile Environments**Jong-Hoon Seo, Ji-Hye Choi, Tack-Don Han, *Yonsei University, Korea.*



## HCI

S150

S151

S152

## EPCE

S153

Engineering Psychology and Cognitive Ergonomics

**HCI in the Physical, Architectural and Cultural Environment**

Room: Taylor

Chair(s): To be announced

**Interacting with the World Wide Web**

Room: Union

Chair(s): To be announced

**Spatial Interaction Design (II)**

Room: Lexington

Chair(s): Teng-Wen Chang, *National Yunlin University of Science and Technology, Taiwan.***Driver Measurement and Sensing**

Room: Nassau

Chair(s): Yukiyo Kuriyagawa, *Nihon University, Japan.***GooGreen - Towards Increasing the Environmental Awareness of Households**Ruud Mattheij, *Tilburg University, Netherlands*; Lindsay Szilvasi, *Utrecht University, Netherlands*; Lorraine De Beer, Kartini Rakiman, Suleman Shahid, *Tilburg University, Netherlands.***Blowing Light: Green-Based Interaction Design**Yu-Chun Annesser Huang, Chih-Chieh Tsai, Teng-Wen Chang, Pen-Yan Tsai, Tien-Hsin Hung, Jai-Jung Chen, *National Yunlin University of Science and Technology, Taiwan.***TiMBA - Tangible User Interface for Model Building and Analysis**Chih-Pin Hsiao, *Georgia Institute of Technology, United States*; Brian Johnson, *University of Washington, United States.***Video Interaction Mechanism in Performance Space - Performers, Performing Space vs. Audiences**PaoShu Wang, Yinghsiu Huang, *Tunghai University, Taiwan.***Restoration support system for a historic textile market using virtual environment**Michiko Ohkura, Mizuki Konuma, Yuri Kogure, Sayaka Tanaka, Hitomi Ei, Akiko Sakai, Takashi Ishidou, Yoko Watanabe, *Shibaura Institute of Technology, Japan.***Development of Web-based Voice Interface to Identify Child Users Based on Automatic Speech Recognition System**Ryuichi Nisimura, Shoko Miyamori, Lisa Kurihara, Hideki Kawahara, Toshio Irino, *Wakayama University, Japan.***Categorize Web Sites based on Design Issues**Amin Abolghasem Rasooli, *University of Tehran / University of Rostock, Iran*; Fattaneh Taghiyareh, *University of Tehran, Iran*; Peter Forbrig, *University of Rostock, Germany.***Shopping Cart Interactive Program (SCIP)**Cyndi Wiley, Emmanuel Saka, Stefan Tauber, Sunghyun Kang, *Iowa State University, United States.***An Avatar-Based Help System for Web-Portals**Helmut Lang, Christian Mosch, Bastian Boegel, David M. Benoit, Wolfgang Minker, *Ulm University, Germany.***Socio Economic Psycho Knowledge Based Intelligent Agents for Automated e-Commerce Negotiation**P. Vijayaragavan, *Jawaharlal Nehru Technological University Kakinada, India*; R. Ponnusamy, *AVIT - Vinayaka Missions University, India.***User Experience of Social Bookmarking Tools**Enric Mor, Nuria Ferran, Muriel Garreta-Domingo, Juan Antonio Mangas Forner, *UOC - Universitat Oberta de Catalunya, Spain.***Self Replicating Robotic Strategies as a Catalyst for Autonomous Architectural Construction**Michael Fox, *Cal Poly, Pomona, United States.***Interaction Design Teaching Method Design**Chenwei Chiang, Kiyoshi Tomimatsu, *Kyushu University, Japan.***Reacting with Care: The Hybrid Interaction Types in a Sensible Space**Guo-Jhen Yu, Teng-Wen Chang, *National Yunlin University of Science and Technology, Taiwan.***Express Yourself: Designing Interactive Products with Implicitness to Improve Social Interaction**Huang-Ming Chang, *Eindhoven University of Technology, Netherlands*; Rung-Huei Liang, *National Taiwan University of Science and Technology, Taiwan.***Designing a Better Morning: A Study on Large Scale Touch Interface Design**Onur Asan, Mark Omernick, Dain Peer, Enid Montague, *University of Wisconsin-Madison, United States.***Estimation of Driver's Arousal State using Multi-dimensional Physiological Indices**Mieko Ohsuga, Yoshiyuki Kamakura, Yumiko Inoue, *Osaka Institute of Technology, Japan*; Yoshihiro Noguchi, Keiji Shimada, *National Institute of Advanced Industrial Science & Technology (AIST), Japan*; Masami Mishiro, *Asahi Kasei Corp., Japan.***The Influence of False and Missing Alarms of Safety System on Drivers' Risk-taking Behavior**Takayuki Masuda, *Railway Technical Research Institute, Japan*; Shigeru Haga, Azusa Aoyama, Hiroki Takahashi, Gaku Naito, *Rikkyo University, Japan.***Facial Expression Measurement for Detecting Driver Drowsiness**Satori Hachisuka, Kenji Ishida, Takeshi Enya, *DENSO Corporation, Japan*; Masayoshi Kamijo, *Shinshu University, Japan.***Influence of Brightness and Traffic Flow on Driver's Eye-Fixation-Related Potentials**Yoshihisa Terada, Koji Morikawa, *Panasonic Corporation, Japan*; Yuji Kawanishi, *Keio University, Japan*; YongWook Jeon, *Ajou University, Korea*; Tatsuru Daimon, *Keio University, Japan.***Study on Driving Performance of Aged Drivers at the Intersections Compared with Young Drivers**Seunghee Hong, *Hanbat National University / Kagawa University, Korea*; Byungchan Min, *Hanbat National University, Korea*; Shun'ichi Doi, *Kagawa University, Japan.*

THURSDAY 08:00 - 10:00

UAHCI S154	S155	S156	S157
<b>Camera-based Interfaces for People with Disabilities</b> <i>Room: Dixie</i> Chair(s): Margrit Betke, Boston University, United States.	<b>Mobile User Interaction</b> <i>Room: Lake</i> Chair(s): Thomas Alexander, Fraunhofer, Germany.	<b>Behavior Computer Animation, Communicability and Education for All</b> <i>Room: Sarasota</i> Chair(s): Francisco Cipolla-Ficarra, ALAIPO / AINCI, Italy.	<b>Functional Modeling and Rehabilitation (I)</b> <i>Room: Park</i> Chair(s): Jue Wang, Xi'an Jiaotong University, P.R. China.
<b>Camera Canvas: Image Editing Software for People with Disabilities</b> Christopher Kwan, Margrit Betke, Boston University, United States.	<b>Evaluation of a Mobile AR Tele-maintenance System</b> Michael Kleiber, Thomas Alexander, Fraunhofer, Germany.	<b>Behaviour Computer Animation, Communicability and Education for All</b> Francisco Cipolla-Ficarra, ALAIPO / AINCI, Italy; Jacqueline Alma, Universidad Nacional de La Pampa, Argentina; Miguel Cipolla-Ficarra, ALAIPO / AINCI, Italy.	<b>Adaboost with SVM-based Classifier for the Classification of Brain Motor Imagery Tasks</b> Jue Wang, Lin Gao, Haoshi Zhang, Jin Xu, Xi'an Jiaotong University, P.R. China.
<b>Adaptive Mouse-replacement Interface Control Functions for Users with Disabilities</b> John Magee, Samuel Epstein, Eric Missimer, Christopher Kwan, Margrit Betke, Boston University, United States.	<b>A System for Enhanced Situation Awareness with Outdoor Augmented Reality</b> Jan Neuhofer, Thomas Alexander, Fraunhofer, Germany.	<b>On Interactive Interfaces for Learning Chinese Character Writing Online</b> Manlai You, Yu-Jie Xu, Cherng Chin, National Yunlin University of Science and Technology, Taiwan.	<b>Double Visual Feedback in the Rehabilitation of Upper LIMB</b> Enchen Liu, Jianfeng Sui, Linhong Ji, Tsinghua University, P.R. China.
<b>An Information Theoretic Mouse Trajectory Measure</b> Samuel Epstein, Eric Missimer, Margrit Betke, Boston University, United States.	<b>Experimental Evaluations of Touch Interaction Considering Automotive Requirements</b> Andreas Haslbeck, Severina Popova, Michael Krause, Katrina Pecot, Jurgen Mayer, Klaus Bengler, Technische Universitat Munchen, Germany.	<b>The Effect of a GPS on Learning with regards to Performance and Communication in Municipal Crisis Response</b> Helena Granlund, Santa Anna IT Research Institute / Swedish Defence Research Agency, Sweden; Rego Granlund, Santa Anna IT Research Institute, Sweden; Nils Dahlback, Linkoping University, Sweden.	<b>Novel Human-centered Rehabilitation Robot with Biofeedback for Training and Assessment</b> Runze Yang, Linhong Ji, Hongwei Chen, Tsinghua University, P.R. China.
<b>AVIN (Assisted Visual Interactive Notepad): A Novel Interface Design to Expedite the Eye Writing Experience</b> Xianjun Sam Zheng, Stuart Goose, Siemens Corporate Research, United States; Joeri Kiekebosch, Siemens Corporate Research, Netherlands; James Lin, Siemens Corporate Research, United States.	<b>Mobile Interfaces for Better Living: Supporting Awareness in a Smart Home Environment</b> Denis Gracanin, Scott McCrickard, Virginia Tech, United States; Arthur Billingsley, Roosevelt Cooper, Tavon Gatling, Erik Irvin-Williams, Felicia Osborne, Felicia Doswell, Norfolk State University, United States.	<b>mGuides, Design and Usability of a Mobile System to Assist Learning in Critical Situations</b> Jaime Sanchez, Matias Espinoza, University of Chile, Chile.	<b>Upper Limb Contralateral Physiological Characteristic Evaluation for Robot-assisted Post Stroke Hemiplegic Rehabilitation</b> Lap Nam Wong, Qun Xie, Linhong Ji, Tsinghua University, P.R. China.
<b>Interpreting 3D Faces for Augmented Human-Computer Interaction</b> Marinella Cadoni, Enrico Grosso, Andrea Lagorio, Massimo Tistarelli, University of Sassari, Italy.	<b>BrailleTouch: Mobile Texting for the Visually Impaired</b> Brian Frey, Caleb Southern, Mario Romero, Georgia Institute of Technology, United States.	<b>Personalization in Mobile Learning for People with Special Needs</b> Saeed Zare, University of Bremen, Germany.	<b>Designing Interactive Pill Reminders for Older Adults: a Formative Study</b> Sepideh Ansari, Indiana University, United States.
	<b>Enhancing Mobile Interaction using WLAN Proximity</b> Wolfgang Narzt, Heinrich Schmitzberger, Johannes Kepler University of Linz, Austria.	<b>Gesture-based User Interfaces for Public Spaces</b> Andreas Kratky, University of Southern California, Los Angeles, United States.	<b>Detection of Wheelchair User Activities Using Wearable Sensors</b> Ding Dan, Shivayogi Hiremath, Younghyun Chung, Rory Cooper, University of Pittsburgh, United States.
	<b>Development of Mobile Evacuation Guides for Travellers and Rescue Personnel</b> Viveca Jimenez Mixco, Universidad Politecnica de Madrid, Spain; Jan Paul Leuteritz, Fraunhofer / University of Stuttgart, Germany; Eugenio Gaeta, Maria Fernanda Cabrera-Umpierrez, Maria Teresa Arredondo, Universidad Politecnica de Madrid, Spain; Harald Widloither, Fraunhofer / University of Stuttgart, Germany; Mary Panou, Centre for Research and Technology Hellas (CERTH), Greece.		



**VMR S158****Ubiquitous Virtual Reality**

Room: Escambia

Chair(s): Woonack Woo, *Gwangju Institute of Science and Technology (GIST), Korea.***Meta Cookie+: An Illusion-based Gustatory Display**Takui Narumi, Shinya Nishizaka, Takashi Kajinami, Tomohiro Tanikawa, Michitaka Hirose, *The University of Tokyo, Japan.***ClearSpace: Mixed Reality Virtual Teamrooms**Alex Hill, Mathew Bonner, Blair MacIntyre, *Georgia Institute of Technology, United States.***Social Augmented Reality for Sensor Visualization in Ubiquitous Virtual Reality**Youngho Lee, Jongmyung Choi, Mokpo National University, Korea; Sehwan Kim, *Gwangju Institute of Science and Technology (GIST), Korea;* Seunghun Lee, *Korea Aerospace Research Institute, Korea;* Say Jang, *SAMSUNG Electronics, Korea.***Foundation of a New Digital Ecosystem for u-Content: Needs, Definition, and Design**Yoosoo Oh, Sebastien Duval, *Gwangju Institute of Science and Technology (GIST), Korea;* Sehwan Kim, *WorldViz, Korea;* Hyoseok Yoon, Taejin Ha, Woonack Woo, *Gwangju Institute of Science and Technology (GIST), Korea.***A Vision-Based Mobile Augmented Reality System for Baseball Games**Seong-Oh Lee, Sang Chul Ahn, Jae-In Hwang, Hyoung-Gon Kim, *Korea Institute of Science and Technology (KIST), Korea.***Visualization and Management of u-Contents for Ubiquitous VR**Kyoung Kim, Jonghyun Han, Changgu Kang, Woonack Woo, *Gwangju Institute of Science and Technology (GIST), Korea.***Camera-based In-situ 3D Modeling Techniques for AR Diorama in Ubiquitous Virtual Reality**Atsushi Umakatsu, Hiroyuki Yasuhara, Tomohiro Mashita, Kiyoshi Kiyokawa, Haruo Takemura, *Osaka University, Japan.***AC S159****Operational Neuroscience**

Room: Palm Beach

Chair(s): Monique Beaudoin, *Strategic Analysis Inc., United States.***Operational Neuroscience: Neuroscience Research and Tool Development to Support the Warfighter**Monique Beaudoin, *Strategic Analysis Inc., United States;* Dylan Schmorow, *United States Navy, United States.***Non-Invasive Functional Brain Biomarkers for Cognitive-Motor Performance Assessment: Towards New Brain Monitoring Applications**Rodolphe Gentili, *University of Maryland, United States.***Exploring New Methodologies for the Analysis of Functional Magnetic Resonance Imaging (fMRI) Following Closed-Head Injuries**Peter Walker, *Naval School of Aviation Safety, United States;* Ian Davidson, *University of California, Davis, United States.***Modeling Pharmacokinetics and Pharmacodynamics on a Mobile Device to Help Caffeine Users**Frank Ritter, Kuo-Chuan (Martin) Yeh, *Pennsylvania State University, United States.***Behavioral and Brain Dynamics of Team Coordination Part I: Task Design**Emmanuelle Tognoli, Attila Kovacs, Benjamin Suutari, *Florida Atlantic University, United States;* Daniel Afergan, *Strategic Analysis Inc., United States;* Joe Coyne, Gregory Gibson, *Naval Research Laboratory, United States;* Roy Stripling, *Office of Naval Research, United States;* J.A. Scott Kelso, *Florida Atlantic University, United States.***Behavioral and Brain Dynamics of Team Coordination Part II: Neurobehavioral Performance**Emmanuelle Tognoli, Attila Kovacs, Benjamin Suutari, *Florida Atlantic University, United States;* Daniel Afergan, *Strategic Analysis Inc., United States;* Joe Coyne, Gregory Gibson, *Naval Research Laboratory, United States;* Roy Stripling, *Office of Naval Research, United States;* J.A. Scott Kelso, *Florida Atlantic University, United States.***Advances and Challenges in Signal Analysis for Single Trial P300-BCI**Kun Li, Vanitha Narayan Raju, Ravi Sankar, Yael Arbel, Emanuel Donchin, *University of South Florida, United States.***HCD S160****The Home and the Mobile Context**

Room: Liberty

Chair(s): Ebba Thora Hvannberg, *University of Iceland, Iceland.***Possibilities for Cultural Customization of Mobile Communication Devices: The Case of Iranian Mobile Users**Bijan Aryana, Casper Boks, *Norwegian University of Science and Technology, Norway;* Azadeh Navabi, *Chalmers University of Technology, Sweden.***Guideline Development of Mobile Phone Design for Preventing Child Abuse**Joon Bin Im, Eui-Chul Jung, Jung Yoon Yang, *Yonsei University, Korea.***Adjustable Interactive Rings for iDTV: First Results of an Experiment with End-Users**Leonardo Miranda, Heiko Hornung, M. Cecilia Baranauskas, *University of Campinas (UNICAMP), Brazil.***Scientometric Analysis of Research in Smart Clothing: State of the Art and Future Direction**Kyeoun Choi, Huiju Park, *Oklahoma State University, United States;* Eui-Seob Jeong, *Korea Institute of Science and Technology Information (KISTI), Korea;* Semra Peksoz, *Oklahoma State University, United States.***Human Affordance as Life-Log for Environmental Simulations**Masayuki Ihara, Minoru Kobayashi, *NTT Corporation, Japan;* Takahiro Yoshioka, *Kyushu University, Japan.***Bridging the Social Media Usage Gap from Old to New: an Elderly Media Interpersonal and Social Research in Taiwan**Shih-Hsun Lin, Wen Huei Chou, *National Yunlin University of Science and Technology, Taiwan.***DUXU S161****Methods and Tools for Assessing and Enhancing the User Experience**

Room: Madison

Chair(s): Federico Botella, *Miguel Hernandez University of Elche, Spain.***Making the Design Process More Usable: Aligning Design with User Performance**Roberto Champney, Christina Kokini, Kay Stanney, *Design Interactive, Inc., United States.***Using Interaction Patterns in Heuristic Evaluation**Federico Botella, Jose Gallud, *Miguel Hernandez University of Elche, Spain;* Ricardo Tesoriero, *University of Castilla-La Mancha, Spain.***Personas on the Move: Making Personas for Today's Mobile Workforce**Michele Snyder, *Oracle, United States;* Anthony Sampanes, *Cisco Systems, Inc., United States;* Brent White, Lynn Rampoldi-Hnilo, *Oracle, United States.***Classification of Interactive Systems Components Enables Planning Heuristic Evaluation Easier.**Lucia Masip, Marta Oliva, Toni Granollers, *University of Lleida, Spain.***Scenario and Task Based Interview to Evaluate Usability of Computer Assisted Data Collection**Luiz Agner, Patricia Tavares, *IBGE - Instituto Brasileiro de Geografia e Estatística, Brazil;* Simone Bacellar Leal Ferreira, *IBGE - Instituto Brasileiro de Geografia e Estatística / UNIRIO, Brazil.***Evaluating Ubiquitous Media Usability Challenges - Content Transfer and Channel Switching Delays**Alexandre Fleury, Jakob Schou Pedersen, Lars Bo Larsen, *Aalborg University, Denmark.***Environmental Affordances as a Way to Help in the Design of Videogame Worlds**Elisangela Vilar, Francisco Rebelo, Paulo Noriega, Luis Teixeira, *Technical University of Lisbon, Portugal.*

**EHAWC S162****Quality of Working Life**

Room: Madison

Chair(s): Eric Brangier, *University Paul Verlaine of Metz, France.*

**Human-Computer Interaction in Office Work: Evaluation of Interaction Patterns Using Office Equipment and Software During Data Entry and Navigation**

Ernesto Filgueiras, *Beira Interior University, Portugal*;  
Francisco Rebelo, Fernando Moreira da Silva, *Technical University of Lisbon, Portugal.*

**Management Standardisation versus Quality of Working Life**

Przemyslaw Drozyner, Pawel Mikolajczak, Jaroslaw Szuszkiewicz, *University of Warmia and Mazury, Poland*;  
Malgorzata Jasiulewicz-Kaczmarek, *Poznan University of Technology, Poland.*

**Beyond the Technology Acceptance Model: Elements to Validate the Human-Technology Symbiosis Model**

Eric Brangier, Sonia Hammes-Adele, *University Paul Verlaine of Metz, France.*

**Is the Presence of a Companion Animal Dog Beneficial for Computer Operators?**

Rie Takeshima, Iiji Ogawa, *Teikyo University of Science, Japan.*

**Preventive and Pro-active Ergonomics Influence on Maintenance Excellence Level**

Malgorzata Jasiulewicz-Kaczmarek, *Poznan University of Technology, Poland*;  
Przemyslaw Drozyner, *University of Warmia and Mazury, Poland.*

**The Interaction Effect of Posture and Psychological Stress on Neck-shoulder Muscle Activity in Typing: A Pilot Study**

Wei-Ying Chou, *Chang Gung University, Taiwan*; Bi-Hui Chen, *Chihlee Institute of Technology, Taiwan*; Wen-Ko Chiou, *Chang Gung University, Taiwan.*

**Analysis on Flight Fatigue Risk and the Systematic Solution**

Lei Wang, Ruishan Sun, *Civil Aviation University of China, P.R. China.*

**HIMI S163****Embodied Interaction and Communication**

Room: Escambia

Chair(s): Tomio Watanabe, *Okayama Prefectural University, Japan.*

**Hand Gesture-based Manipulation of a Personalized Avatar Robot in Remote Communication**

Teruaki Ito, *The University of Tokushima, Japan.*

**Support for Generation of Sympathetic Embodied Awareness: Measurement of Hand Contact Improvisation under Load Fluctuation Stress**

Takabumi Watanabe, Yoshiyuki Miwa, Go Naito, Norikazu Matsushima, *Waseda University, Japan*; Hiroko Nishi, *Toyo Eiwa University, Japan.*

**Utilization of Shadow Media - Supporting Co-Creation of Bodily Expression Activity in a Group -**

Koji Iida, Shiroh Itai, *Waseda University, Japan*; Hiroko Nishi, *Toyo Eiwa University, Japan*; Yoshiyuki Miwa, *Waseda University, Japan.*

**Real-time and Interactive Rendering for Translucent Materials such as Human Skin**

Hirofumi Kubo, *Waseda University, Japan*; Yoshinori Dobashi, *Hokkaido University, Japan*; Shigeo Morishima, *Waseda University, Japan.*

**A Virtual Audience System for Enhancing Embodied Interaction Based on a Conversational Activity**

Yoshihiro Sejima, *Yamaguchi University, Japan*; Yutaka Ishii, *Tomio Watanabe, Okayama Prefectural University, Japan.*

**Balance Ball Interface for Performing Arts**

Tomoyuki Yamaguchi, Tsukasa Kobayashi, *Waseda University, Japan*; Shuji Hashimoto, *NTT Corporation / Waseda University, Japan.*

**S164****Toward Creating Human-Centric Services in Service Engineering Design**

Room: Jackson

Chair(s): Sakae Yamamoto, *Tokyo University of Science, Japan*; Hiroyuki Miki, *Hirohiko Mori, Tokyo City University, Japan.*

**Measurement and Evaluation in Service Engineering**

Sakae Yamamoto, *Tokyo University of Science, Japan*; Hiroyuki Miki, *Ok Electric Ind. Co., Ltd., Japan*; Hirohiko Mori, *Tokyo City University, Japan.*

**Designing Peripheral Communication Services for Families Living-apart: Elderly Persons and Family**

Yosuke Kinoue, Mihoko Noda, *Hosei University, Japan.*

**Connecting Envisioning Process to User Interface Design Process**

Naotake Hirasawa, *Otaru University of Commerce, Japan*; Shinya Ogata, *U'eyes Design Inc., Japan*; Kiko Yamada-Kawai, *Otaru University of Commerce, Japan.*

**Methods for Service Sciences from Visualization Points**

Hiroyuki Miki, *Ok Electric Ind. Co., Ltd., Japan*; Naotsune Hosono, *Ok Consulting Solutions Co., Ltd., Japan*; Sakae Yamamoto, *Tokyo University of Science, Japan.*

**Information Technology Services Industry and Job Design**

Yoshihiko Saitoh, *IBM, Japan.*

**Some Issues toward Creating Human-Centric Services**

Hirohiko Mori, *Tokyo City University, Japan.*

**Development of a System for Proactive Information Service**

Myon-Woong Park, *Korea Institute of Science and Technology (KIST), Korea*; Soo-Hong Lee, *Yonsei University, Korea*; Young-Tae Sohn, *Jae Kwan Kim, Ilju Bae, Korea Institute of Science and Technology (KIST), Korea*; Jae-Kwon Lim, *Yonsei University, Korea.*

**HCI S165**

continues ►►

**Modeling Interaction**

Room: Dixie

Chair(s): Stefano Levialdi Ghiron, *Sapienza, University of Rome, Italy.*

**Modeling the Rhetoric of Human-Computer Interaction**  
Iris Howley, Carolyn Penstein Rose, *Carnegie Mellon University, United States.*

**Differentiating Between Successful and Less Successful Products by Using MAInEEAC - A Model for Interaction Characterization**

Steffen Hess, Andreas Maier, Marcus Trapp, *Fraunhofer, Germany.*

**Model-based Ubiquitous Interaction Concepts and Contexts in Public Systems**  
Thomas Schlegel, Christine Keller, *Technische Universität Dresden, Germany.*

**Complex Components Abstraction in Graphical User Interfaces**

Pedro Teixeira-Faria, *Polytechnic Institute of Viana do Castelo, Portugal*; Javier Rodeiro Iglesias, *University of Vigo, Spain.*

**Giving UI Developers the Power of UI Design Patterns**

Jocelyn Richard, Jean-Marc Robert, *Ecole Polytechnique de Montreal, Canada*; Sebastien Malo, *Joel Migneault, CAE Montreal, Canada.*



## HCI

S166

S167

**Human Performance Modeling Using Interactive Simulations**

Room: Palm Beach

Chair(s): Ling Rothrock, *Pennsylvania State University, United States.***Cognitive and Psychological Issues in HCI (II)**

Room: Fulton

Chair(s): Klaus Bengler, *Technische Universität München, Germany.***Human Behavioral Simulation using Affordance-based Agent Model**

Namhun Kim, *Ulsan National Institute of Science & Technology (UNIST), Korea*; Jaekoo Joo, *Inje University, Korea*; Ling Rothrock, *Pennsylvania State University, United States*; Richard Wysk, *North Carolina State University, United States*; Young-Jun Son, *University of Arizona, United States.*

**The Influence of Virtual World Interactions Toward Driving Real World Behaviors**

Hari Thiruvengada, Paul Derby, Wendy Foslien, John Beane, Anand Tharanathan, *Honeywell Labs, United States.*

**An Inductive Inference Model to Elicit Noncompensatory Judgment Strategies**

Jing Yin, *MicroStrategy, United States*; Ling Rothrock, *Pennsylvania State University, United States.*

**Investigating the Effects of Metacognition in Dynamic Control Tasks**

Jung Hyup Kim, *Ling Rothrock, Pennsylvania State University, United States*; Anand Tharanathan, Hari Thiruvengada, *Honeywell Labs, United States.*

**«How Do I Line Up?»: Reducing Mental Transformations to Improve Performance**

Guy Zimmerman, Dale Klopfer, G Michael Poor, Julie Barnes, Laura Leventhal, Samuel Jaffee, *Bowling Green State University, United States.*

**Multi-Modal Interface based on Driving-Workload Optimization**

Hyesun Park, Jongwoo Choi, *Electronics and Telecommunications Research Institute (ETRI), Korea*; Hyeon-Joon Kwon, *Sungkyunkwan University, Korea*; Kyong-Ho Kim, *Electronics and Telecommunications Research Institute (ETRI), Korea.*

**Process Choreography for Human Interaction Computer-Aided Simulation**

Carlos Fernandez-Llatas, Juan Bautista Mocholi, Pilar Sala, Juan Carlos Naranjo, *ITACA-TSB Universidad Politecnica de Valencia, Spain.*

**A Study of The Preattentive Perception for Interface Design and Cognitive Style on Information Search Performance**

Jiunde Lee, Meng-Chieh Lee, *National Chiao Tung University, Taiwan.*

**The effect of agents' appearance attractiveness on users' perceived personality**

Yu-chen Hsu, *National Tsing Hua University, Taiwan.*

**Individual Differences in Work Load while Doing Multitasking with a Computer**

Kari Kallinen, Inger Ekman, Niklas Ravaja, *Aalto University, Finland.*

**ColoriT: Color Based Image Code Application to Aid in Memory Restoration of Offline Photo Artifacts**

James Park, Jong-Hoon Seo, Ji-Hye Choi, Tack-Don Han, *Yonsei University, Korea.*

**Measurement of Driver/s Distraction for an early Prove of Concepts in Automotive Industry at the Example of the Development of a Haptic Touchpad**

Roland Spies, *Ergoneers GmbH, Germany*; Andreas Blattner, *Technische Universität München, Germany*; Christian Lange, *Martin Wohlfarter, Ergoneers GmbH, Germany*; Klaus Bengler, *Technische Universität München, Germany*; Werner Hamberger, *Audi AG, Germany.*

**In-car Dictation and Driver's Distraction: a Case Study**

Martin Labsky, Tomas Macek, Jan Kleindienst, *IBM, Czech Republic*; Holger Quast, *Nuance Communication, Belgium*; Christophe Couvreur, *Nuance Communications, Belgium.*

## EPCE

S168

**Basic Issues of Interface Design**

Room: Taylor

Chair(s): Xianghong Sun, *Chinese Academy of Sciences, P.R. China.*

Engineering Psychology and Cognitive Ergonomics

**Air Passengers' Luggage Screening: What is the Difference between Naive People and Airport Screeners?**

Xi Liu, *Civil Aviation University of China, P.R. China*; Alastair Gale, *Loughborough University, United Kingdom.*

**Application of Natural Language in Fire Spread Display**

Yan Ge, Li Wang, Xianghong Sun, *Chinese Academy of Sciences, P.R. China.*

**How Font Size and Tag Location Influence Chinese Perception of Tag Cloud?**

Qiping Zhang, *Long Island University, United States*; Weina Qu, Li Wang, *Chinese Academy of Sciences, P.R. China.*

**Cross-cultural Comparison of Blog Use for Parent-Teacher Communication in Elementary Schools**

Qiping Zhang, April Hatcher, *Long Island University, United States.*

**Balance Between Abstract Principles and Concrete Instances in Knowledge Communication**

Toshiya Akasaka, Yusaku Okada, *Keio University, Japan.*

**Trust Evaluation through Human-Machine Dialogue Modelling**

Cyril Crocquesel, Francois Legras, Gilles Coppin, *Telecom-Bretagne, France.*

**Audio and Audiovisual Cueing in Visual Search: Effect of Target Uncertainty and Auditory Cue Precision**

Hugo Bertolotti, Thomas Strybel, *California State University, Long Beach, United States.*

## UAHCI

S169

**eInclusion - Policies, Programs, Best Practices**

Room: Sarasota

Chair(s): Ana Isabel Paraguay, *Officio Ergonomia S/C, Brazil.*

Universal Access in Human-Computer Interaction

**eInclusion: Policies and Concepts Regarding Persons with Disabilities – Considerations about Brazil and Portugal**

Ana Isabel Paraguay, *Officio Ergonomia S/C, Brazil.*

**Mobile Technologies for Promoting Health and Wellness among African American Youth**

Donovan Hill, Jasmine Blunt, Terrence Pugh, Monika Monk, *Norfolk State University, United States*; Ji-Sun Kim, Woodrow Winchester, Scott McCrickard, Paul Estabrooks, *Virginia Tech, United States*; Felicia Doswell, *Norfolk State University, United States.*

**Implementation of the ISO/IEC 24756 for the Interaction Modeling of an AAL Space**

Pilar Sala, Carlos Fernandez, Juan Bautista Mocholi, Pablo Presencia, Juan Carlos Naranjo, *ITACA-TSB Universidad Politecnica de Valencia, Spain.*

**Investigation of Best Practices for Maintaining Section 508 Compliance in U.S. Federal Web Sites**

Jonathan Lazar, Abiodun Olalere, *Towson University, United States.*

**Using Human Service Center Interfaces and their Information to foster Innovation Management**

Klaus-Peter Fahnrich, Kyrill Meyer, Benjamin Strehl, *University of Leipzig, Germany.*

**eAccessibility in Public Procurement: an Introduction to European Mandate M/376**

John Lee, *Research In Motion Ltd, Canada.*



S170		S171		VMR		S172		IDGD		S173	
<b>Ergonomics in Architecture</b> <i>Room: Hamilton</i> Chair(s): Jerzy Charytonowicz, <i>Wroclaw University of Technology, Poland.</i>		<b>The Future of Universal Access (III)</b> <i>Room: Jade</i> Chair(s): Liam Mayron, <i>Harris Corp., United States</i> ; Gisela Susanne Bahr, <i>Florida Institute of Technology, United States.</i>		Virtual and Mixed Reality	<b>Digital Museum</b> <i>Room: Manatee</i> Chair(s): Michitaka Hirose, <i>The University of Tokyo, Japan.</i>				Internationalization, Design and Global Development	<b>Research on User Experience and Service System Design in Mobile Network</b> <i>Room: Liberty</i> Chair(s): Binbin Li, <i>Jiangnan University, P.R. China.</i>	
<b>The Computer - a Tool that Makes Human Environment. Technosphere.</b> <i>Beata Majerska-Palubicka, Silesian University of Technology, Poland.</i> <b>Evolution of Domestic Kitchen</b> <i>Jerzy Charytonowicz, Dzoana Latala, Wroclaw University of Technology, Poland.</i> <b>Thermal Preparation of Food and its Influence on Shaping the Old and Modern Kitchen</b> <i>Przemyslaw Nowakowski, Wroclaw University of Technology, Poland.</i> <b>Perception and Illusion in Interior Design</b> <i>Anna Jaglarz, Wroclaw University of Technology, Poland.</i> <b>Design for the Information Society</b> <i>Agata Bonenberg, Poznan University of Technology, Poland.</i>		<b>Informatics as Semiotics Engineering: Lessons learned from Design, Development and Evaluation of Ambient Assisted Living Applications for Elderly People</b> <i>Andreas Holzinger, Gig Searle, Medical University of Graz, Austria; Andreas Auinger, Upper Austria University of Applied Sciences, Austria; Martina Ziefle, RWTH Aachen University, Germany.</i> <b>Towards IT Security for Universal Access</b> <i>Shiran Cohen, Noam Ben Asher, Joachim Meyer, Ben-Gurion University of the Negev, Israel.</i> <b>Teaching the Next Generation of Universal Access Designers: A Case Study</b> <i>Simeon Keates, University of Abertay Dundee, United Kingdom.</i> <b>Supporting Universal Usability of Mobile Software: Touchscreen Usability Meta-Test</b> <i>Vlado Glavinic, University of Zagreb, Croatia; Sandi Ljubic, University of Rijeka, Croatia; Mihael Kukec, Polytechnic of Varazdin, Croatia.</i> <b>Design and Development of Four Prototype Interactive Edutainment Exhibits for Museums</b> <i>Dimitris Grammenos, Xenophon Zabulis, Damien Michel, Thomas Sarmis, Giannis Georgalis, Konstantinos Tzevanidis, Antonis Argyros, Constantine Stephanidis, Foundation for Research &amp; Technology - Hellas (FORTH), Greece.</i>			<b>Digital Diorama: AR Exhibition System to Convey Background Information for Museums</b> <i>Takuji Narumi, Oribé Hayashi, Kazuhiro Kasada, Mitsuhiko Yamazaki, Tomohiro Tanikawa, Michitaka Hirose, The University of Tokyo, Japan.</i> <b>Digital Display Case: A Study on the Realization of a Virtual Transportation System for a Museum Collection</b> <i>Takafumi Watanabe, Kenji Inose, Makoto Ando, Toppan Printing Co., Ltd., Japan; Takashi Kajinami, Takuji Narumi, Tomohiro Tanikawa, Michitaka Hirose, The University of Tokyo, Japan.</i> <b>Wearable Display System for Handing down Intangible Cultural Heritage</b> <i>Atsushi Hiyama, Yusuke Doyama, The University of Tokyo, Japan; Mariko Miyashita, Tamagawa University, Japan; Eikan Ebuchi, Masazumi Seki, Kochi Prefectural Paper Industry Technology Center, Japan; Michitaka Hirose, The University of Tokyo, Japan.</i> <b>Digital Display Case using Non-contact Head Tracking</b> <i>Takashi Kajinami, Takuji Narumi, Tomohiro Tanikawa, Michitaka Hirose, The University of Tokyo, Japan.</i> <b>A Realtime and Direct-touch Interaction System for the 3D Cultural Artifact Exhibition</b> <i>Wataru Wakita, Ritsumeikan University, Japan; Katsuhito Akahane, Tokyo Institute of Technology, Japan; Masaharu Isshiki, Ehime University, Japan; Hiromi Tanaka, Ritsumeikan University, Japan.</i> <b>FiveStar: Ultra-realistic Space Experience System</b> <i>Masahiro Urano, Yasushi Ikei, Tokyo Metropolitan University, Japan; Koichi Hirota, The University of Tokyo, Japan; Tomohiro Amemiya, NTT Corporation, Japan.</i> <b>Development of Mobile AR Tour Application for the National Palace Museum of Korea</b> <i>Jae-Beom Kim, Changhoon Park, Hoseo University, Korea.</i>		<b>New Development of Mobile Instant Messaging: Virtual Body Communication Interaction</b> <i>Linong Dai, Shanghai Jiaotong University, P.R. China.</i> <b>Exhibition User Experience Research and Design for Applications of Context Awareness Technologies</b> <i>Jikun Liu, Xin Liu, Tsinghua University, P.R. China; Bingxue Gao, Beijing Information Science &amp; Technology University, P.R. China; Jun Cai, Tsinghua University, P.R. China; Jenny Wang, Nokia Research Center Beijing, P.R. China; Qing Liu, Tsinghua University, P.R. China.</i> <b>Mobilized Collaborative Services in Ubiquitous Network</b> <i>Miaosen Gong, Jiangnan University, P.R. China; Ezio Manzini, Politecnico di Milano, Italy; Federico Casalegno, Massachusetts Institute of Technology (MIT), United States.</i> <b>Study of the Influence of Handset Modeling Characteristics on Image Cognition</b> <i>Binbin Li, Jiangnan University, P.R. China; Jia-liang Lin, Ningbo University, P.R. China; Liang Yin, Jiangnan University, P.R. China.</i> <b>Service Design about the Recycle System of College Bicycles</b> <i>Tianshi Shen, Peng Ran, Yonghe Ou, Yang Wang, Biwei Zhu, Ya Zhou, Liang Ying, Jiangnan University, P.R. China.</i> <b>Usability Evaluation Factors Research in Network Database System</b> <i>Engao Zhou, Jian Zhou, Bin-bin Li, Jiangnan University, P.R. China.</i> <b>The User's Emotional Elements Research of Mobile Network Products Development Guided by User Experience</b> <i>Yin Wang, Zhejiang Sci-tech University, P.R. China; Qing Ge, Hangzhou Vocational &amp; Technical College, P.R. China.</i>				

**OCSC S174****Design of Social Applications**

Room: Park

Chair(s): Carsten Kleiner, *University of Applied Sciences & Arts Hannover, Germany*.

**GAZO GAZO KUN: Photo-sharing System Using an Anthropomorphic Photo Frame for Communication Support**  
Takashi Yoshino, *Tomoya Matsuo, Wakayama University, Japan*.

**An Investigation into the Social Network between Three Generations in a Household: Bridging the Interrogational Gaps between the Senior and the Youth**

Tsai-Hsuan Tsai, Yi-Lun Ho, Kevin Tseng, *Chang Gung University, Taiwan*.

**Design and Evaluation of an Online Social Support Application for Family Caregivers**

Matthieu Tixier, Myriam Lewkowicz, *Universite de Technologie de Troyes, France*.

**A Study on Social Network Services Visualization Based on User Needs**

Young Suk HAN, Jong Kyu Choi, Yong Gu Ji, *Yonsei University, Korea*.

**Tweet Me Home: Exploring Information Use on Twitter in Crisis Situations**

Nirupama Sreenivasan, Chei Sian Lee, Dion Hoe-Lian Goh, *Nanyang Technological University, Singapore*.

**Features to Support Persistent Chat Conversation**

Mohsen Rahimifar, Siti Salwah Salim, *University of Malaya, Malaysia*.

**Factors Influencing Online Social Interactions**

Ravi Shankar, *Indian Institute of Technology Bombay, India*.**AC S175****Augmenting Cognition by Social Information and Collective Intelligence**

Room: Nassau

Chair(s): Wai Tat Fu, *University of Illinois at Urbana-Champaign, United States*; Yasuaki Sakamoto, *Stevens Institute of Technology, United States*.

**Discovering Context: Classifying Tweets through a Semantic Transform based on Wikipedia**

Yegin Genc, Yasuaki Sakamoto, Jeff Nickerson, *Stevens Institute of Technology, United States*.

**The Crowdsourcing Design Space**

Yasuaki Sakamoto, Yuko Tanaka, Lixiu Yu, Jeff Nickerson, *Stevens Institute of Technology, United States*.

**Feature Selection in Crowd Creativity**

Lixiu Yu, Yasuaki Sakamoto, *Stevens Institute of Technology, United States*.

**Visual Analytics of Social Networks: Mining and Visualizing Co-authorship Networks**

Carson Leung, Christopher Carmichael, Eu Wern Teh, *The University of Manitoba, Canada*.

**Modelling User Behaviour and Interactions: Augmented Cognition on the Social Web**

Ching-man Au Yeung, Tomoharu Iwata, *NTT Corporation, Japan*.

**Idea Visibility, Information Diversity, and Idea Integration in Electronic Brainstorming**

Elahe Javadi, Wai Tat Fu, *University of Illinois at Urbana-Champaign, United States*.

**Designing Consumer Health Information Systems: What do User-generated Questions Tell Us?**

Yan Zhang, *The University of Texas at Austin, United States*; Wai Tat Fu, *University of Illinois at Urbana-Champaign, United States*.**DHM S176****Driver Modeling**

Room: Union

Chair(s): Claus Moebus, *University of Oldenburg, Germany*; Vincent Duffy, *Purdue University, United States*.

**A Simulation Environment for Analysis and Optimization of Driver Models**

Ola Benderius, *Chalmers University of Technology, Sweden*; Gustav Markkula, *Volvo Technology, Sweden*; Krister Wolff, Mattias Wahde, *Chalmers University of Technology, Sweden*.

**The Two-point Visual Control Model of Steering - New Empirical Evidence**

Hendrik Neumann, Barbara Deml, *University of Magdeburg, Germany*.

**What is Human? How the Analysis of Brain Dynamics Can Help to Improve and Validate Driver Models**

Sebastian Welke, Janna Protzak, Matthias Rotting, *Technische Universität Berlin, Germany*; Thomas Jurgensohn, *HFC Human-Factors-Consult GmbH, Germany*.

**Learning the Relevant Percepts of Modular Hierarchical Bayesian Driver Models using a Bayesian Information Criterion**

Mark Eilers, *OFFIS - Institute for Information Technology, Germany*; Claus Moebus, *University of Oldenburg, Germany*.

**Predicting the Focus of Attention and Deficits in Situation Awareness with a Modular Hierarchical Bayesian Driver Model**

Claus Moebus, *University of Oldenburg, Germany*; Mark Eilers, *OFFIS - Institute for Information Technology, Germany*; Hilke Garbe, *University of Oldenburg, Germany*.

**Automation Effects on Driver's Behaviour when Integrating a PADAS and a Distraction Classifier**

Fabio Tango, *Centro Ricerche Fiat, Italy*; Luca Minin, *University of Modena and Reggio Emilia, Italy*; Raghav Aras, Olivier Pietquin, *IMS Supelec, France*.

**Impact and Modeling of Driver Behavior Due to Cooperative Assistance Systems**

Florian Laquai, Markus Duschl, Gerhard Rigoll, *Technische Universität München, Germany*.**HCD S177****HCD and Innovation**

Room: Lake

Chair(s): Kazuhiko Yamazaki, *Chiba Institute of Technology, Japan*.

**Human Interaction and Collaborative Innovation**  
Kevin Clark, *Content Evolution, United States*.

**Design and Development of Eyes- and Hands-free Voice Interface for Mobile Phone**  
Kengo Fujita, Tsuneo Kato, *KDDI R&D Laboratories Inc., Japan*.

**Consideration of HCD Methods for Service Innovation Design**  
Akira Kondo, *Hitachi Intermedix Co., Ltd., Japan*; Naoko Kondo, *OpenSourceCRM, Inc., Japan*.

**A Pattern Approach for Designing Application**  
Kohei Daimaru, Buntaro Kaji, *IBM, Japan*.

**Building a Shared Cross-cultural Learning Community for Visual Communication Design Education**  
Takahito Kamihira, *Senshu University, Japan*; Miho Aoki, *University of Alaska Fairbanks, United States*; Tomoya Nakano, *Senshu University, Japan*.

**Co-creation Process of Collaborative Work with Communication Robot**  
Seita Koike, Takeshi Ogino, Sari Takamura, Tatsushi Miyaji, Yuki Miyajima, *Tokyo City University, Japan*; Daishi Kato, Koyo Uemura, Kazuo Kunieda, Keiji Yamada, *NEC Corporation, Japan*.

**One of Industrial Design Case to Share Tacit Knowledge**  
Hisashi Shima, *Lenovo, Japan*.

**DUXU**

S178

**User Experience in Complex Systems**

Room: Lexington

Chair(s): Shu-Wen Tzeng, Auburn University, United States

**Human-Information Interactions with Complex Software**

Michael Albers, East Carolina University, United States.

**Clustering Analysis to Evaluate Usability of Work-Flow Systems and to Monitor Proficiency of Workers**

Toru Nakata, National Institute of Advanced Industrial Science &amp; Technology (AIST), Japan.

**Fundamental Aspects Concerning the Usability Evaluation of Model-Driven Object Oriented Programming Approaches in Machine and Plant Automation**

Martin Obermeier, Steven Braun, Kerstin Sommer, Birgit Vogel-Heuser, Technische Universität München, Germany.

**A Fitting Software Comparative Usability Study to Investigate Transition Challenges Faced by Hearing-Aid Practitioners**

Anil Shankar, Susie Valentine, Brent Edwards, Starkey Hearing Research Center, United States.

**Interface for Multi-robots Based Video Coverage**

Ryad Chellali, Emmanuel Bernier, Khelifa Baizid, Istituto Italiano di Tecnologia (IIT), Italy; Mohamed Zaoui, College de France, France.

**Applying Gestural Interfaces to Command-and-Control**

Todd Reily, Martina Balestra, The MITRE Corporation, United States.

**Improving Code Reading and Comprehension on Large Displays**

Selvihan Kaptan, Bahcesehir University, Turkey; Mehmet Gokturk, Gebze Institute of Technology, Turkey.

**HIMI**

S179

S180

**Intelligent HCI Convergence**

Room: Lake

Chair(s): Jahwan Koo, Sungkyunkwan University, Korea.

**Cryptanalysis to a Remote User Authentication Scheme Using Smart Cards for Multi-Server Environment**

Youngsook Lee, Howon University, Korea; Jeeyeon Kim, Dongho Won, Sungkyunkwan University, Korea.

**Analysis of Content Filtering Software**

Woongryul Jeon, Sungkyunkwan University, Korea; Youngsook Lee, Howon University, Korea; Dongho Won, Sungkyunkwan University, Korea.

**A Practical Analysis of Smartphone Security**

Woongryul Jeon, Jeeyeon Kim, Sungkyunkwan University, Korea; Youngsook Lee, Howon University, Korea; Dongho Won, Sungkyunkwan University, Korea.

**Economic Analysis of SON-enabled Mobile WiMAX**

Seungjin Kwack, SAMSUNG Electronics, Korea; Jahwan Koo, Jinwook Chung, Sungkyunkwan University, Korea.

**An Efficient and Scalable Meeting Minutes Generation and Presentation Technique.**

Berk Taner, Can Yildizli, Ahmet Nergiz, Selim Balcişoy, Sabanci University, Turkey.

**A Comprehensive Reference Model for Personalized Recommender Systems**

Matthias Breyer, Kawa Nazemi, Christian Stab, Dirk Burkhardt, Arjan Kuijper, Fraunhofer, Germany.

**Server-Aided Password-Authenticated Key Exchange: from 3-Party to Group**

Junghyun Nam, Konkuk University, Korea; Juryon Paik, Jeeyeon Kim, Sungkyunkwan University, Korea; Youngsook Lee, Howon University, Korea; Dongho Won, Sungkyunkwan University, Korea.

**Personalisation, Persuasion and Credibility**

Room: Fulton

Chair(s): Cheryl L. Brown, University of North Carolina at Charlotte, United States.

**How to Persuade Sustainable Behavior Around Energy Consumption?**

Youngho Rhee, Michael Chang, SAMSUNG Electronics, Korea; Youngkyu Jin, UX Center DMC R&amp;D Center Samsung Electronics, Korea; Youngsil Jang, SAMSUNG Electronics, Korea.

**Different People Different Styles: Impact of Personality Style in Web Sites Credibility Judgement**

Rahayu Ahmad, Jieyu Wang, UMBC, United States; Karoly Hercegi, Budapest University of Technology and Economics, Hungary; Anita Komlodi, UMBC, United States.

**Health Information Technology: A Conceptual Model of Trust**

Cheryl L. Brown, University of North Carolina at Charlotte, United States.

**A Smart Movie**

Recommendation System Sang-Ki Ko, Sang-Min Choi, Hae-Sung Eom, Yonsei University, Korea; Jeong-Won Cha, Changwon National University, Korea; Hyunchul Cho, Laehyun Kim, Korea Institute of Science and Technology (KIST), Korea; Yo-Sub Han, Yonsei University, Korea.

**Proposal of the Kawaii Search System Based on the First Sight of Impression**

Kyoko Hashiguchi, Katsuhiko Ogawa, Keio University, Japan.

**Development of a Price Promotion Model for Online Store Selection**

Shintaro Hotta, Syohei Ishizu, Yoshimitsu Nagai, Aoyama Gakuin University, Japan.





Human-Computer Interaction	HCI S181	S182	S183	EPCE S184
	<b>Adaptive User Interfaces</b> Room: Nassau Chair(s): Dieter Spath, <i>Fraunhofer, Germany</i> ; Florian Metz, <i>Carnegie Mellon University, United States</i> .	<b>HCI and Auto Industry</b> Room: Palm Beach Chair(s): Yong Gu Ji, <i>Yonsei University, Korea</i> .	<b>Interaction Design</b> Room: Hamilton Chair(s): Sheue-Ling Hwang, <i>National Tsing Hua University, Taiwan</i> ; Ying-Lien Lee, <i>Chaoyang University of Technology, Taiwan</i> .	<b>Cognitive Design for Human-Automation Interaction in Vehicle Guidance</b> Room: Taylor Chair(s): Axel Schulte, <i>Universität der Bundeswehr München, Germany</i> .
	<b>A Design Patterns Approach to Adaptive User Interfaces for Users with Special Needs</b> Matthias Peissner, Andreas Schuller, Dieter Spath, <i>Fraunhofer, Germany</i> . <b>A Middleware Architecture for Designing TV-based Adapted Applications for the Elderly</b> Carlos Gacimartin, Jose Alberto Hernandez, David Larrabeiti, <i>Universidad Carlos III de Madrid, Spain</i> . <b>Accessibility for Older Users Through Adaptive Interfaces: Opportunities, Challenges and Achievements</b> Rob Edlin-White, Sue Cobb, Mirabelle D'Cruz, Anne Floyd, Sarah Lewthwaite, Johann Riedel, <i>The University of Nottingham, United Kingdom</i> . <b>A Review of Personality in Voice-Based Man Machine Interaction</b> Florian Metz, Alan Black, <i>Carnegie Mellon University, United States</i> ; Tim Polzehl, <i>Technische Universität Berlin, Germany</i> . <b>Sensing User Needs: Recognition Technologies and User Models for Adaptive User Interfaces</b> Barnabas Takacs, <i>Semmelweis Medical University / Technical University of Budapest, Hungary</i> ; Lajos Simon, <i>Semmelweis Medical University, Hungary</i> ; Matthias Peissner, <i>Fraunhofer, Germany</i> . <b>The Design of Adaptive Error Feedback Music Ear-Training System with Image Cues</b> Yu-Ting Huang, <i>Shih Chien University, Taiwan</i> ; Chi Chu, <i>China University of Technology, Taiwan</i> .	<b>Factors for Representing In-vehicle Roominess</b> Wonil Hwang, Nam-Hyo Kim, Hyeon-Joon Ahn, <i>Soongsil University, Korea</i> ; Hee-Seok Jung, <i>Hyundai Motor Company, Korea</i> . <b>Analysis of Low-floor Bus Passengers' Behavior Patterns using Video Observation</b> Ji Yeon Kim, Hwan Hwangbo, Beom Suk Jin, <i>Yonsei University, Korea</i> ; Bong-Ha Hwang, Young Joo Moon, <i>Hyundai Motor Company, Korea</i> ; Yong Gu Ji, <i>Yonsei University, Korea</i> . <b>Analysis of Customer Satisfaction on the Stiffness of Outside Panels of Passenger Cars</b> Il-sun Rhiu, <i>Seoul National University, Korea</i> ; Taebeum Ryu, <i>Hanbat National University, Korea</i> ; Byung Kee Jin, Myung Hwan Yun, <i>Seoul National University, Korea</i> . <b>The Effective IVIS Menu and Control Type of an Instrumental Gauge Cluster and Steering Wheel Remote Control with a Menu Traversal</b> Seongmin Kim, Jaekyu Park, <i>Korea University, Korea</i> ; Jaeho Choe, <i>Daejin University, Korea</i> ; Eui Seung Jung, <i>Korea University, Korea</i> . <b>Driver's Experience and Behavioral Patterns through the Observation of Commercial Vehicle Driving</b> Youngjae Lim, <i>Korea University, Korea</i> ; Sungjoon Park, <i>Namseoul University, Korea</i> ; Eui Seung Jung, Taeil Kim, <i>Korea University, Korea</i> . <b>Improving Human-Machine Interaction – A Non-Invasive Approach to Detect Emotions in Car Drivers</b> Michael Oehl, Felix Siebert, Tessa-Karina Tews, Rainer Hoger, Hans-Ruediger Pfister, <i>Leuphana University of Lüneburg, Germany</i> . <b>Evaluation of Collision Avoidance Prototype Head-Up Display Interface for Older Drivers</b> Vassilis Charissis, <i>Glasgow Caledonian University, United Kingdom</i> ; Stylianos Papanastasiou, <i>Chalmers University of Technology, Sweden</i> ; Lewis Mackenzie, Sachi Arafat, <i>University of Glasgow, United Kingdom</i> .	<b>Evaluation of Wayfinding Performance and Workload on Electronic Map Interface</b> Ya-Li Lin, Cheng-Han Wang, <i>Tunghai University, Taiwan</i> . <b>Effects of Presence on Causing Cybersickness in the Elderly within a 3D Virtual Store</b> Cheng-Li Liu, <i>Vanung University, Taiwan</i> ; Shiau-Tsyr Uang, <i>Minghsin University of Science and Technology, Taiwan</i> . <b>The Influence of Social Experience in Online Games</b> Hua Qin, <i>Beijing University of Civil Engineering and Architecture, P.R. China</i> ; P.L. Patrick Rau, <i>Tsinghua University, P.R. China</i> ; Song-feng Gao, <i>Beijing University of Civil Engineering and Architecture, P.R. China</i> . <b>Effects of Age Groups and Distortion Types on Text-based CAPTCHA Tasks</b> Chih-Hsiang Hsu, Ying-Lien Lee, <i>Chaoyang University of Technology, Taiwan</i> . <b>Predicting The Effects of Time-gaps for Adaptive Cruise Control (ACC) on Bus Driver Performance</b> Brian Lin, <i>University of Michigan Transportation Research Institute (UMTRI), United States</i> ; Sheue-Ling Hwang, <i>National Tsing Hua University, Taiwan</i> . <b>Measurement of Tagging Behavior Differences</b> Li-Chen Tsai, Sheue-Ling Hwang, <i>National Tsing Hua University, Taiwan</i> ; Eric Kuo-Hao Tang, <i>Fung-Chia University, Taiwan</i> . <b>User Interactive Design for Digital TV Web Surfing</b> Chih-Fei Chuang, <i>National Tsing Hua University, Taiwan</i> ; Nancy Huang, <i>Purdue University, United States</i> ; Sheue-Ling Hwang, <i>National Tsing Hua University, Taiwan</i> .	<b>Mental Resource Demands Prediction as a Key Element for Future Assistant Systems in Military Helicopters</b> Felix Maiwald, Axel Schulte, <i>Universität der Bundeswehr München, Germany</i> . <b>Designing Effective Soldier-Robot Teams in Complex Environments: Training, Interfaces, and Individual Differences</b> Michael Barnes, Jessie Chen, <i>US Army Research Laboratory, United States</i> ; Florian Jentsch, <i>University of Central Florida, United States</i> ; Elizabeth Redden, <i>US Army Research Laboratory, United States</i> . <b>Measuring Self-adaptive UAV Operators' Load-Shedding Strategies under High Workload</b> Axel Schulte, Diana Donath, <i>Universität der Bundeswehr München, Germany</i> . <b>Display Requirements for an Interactive Rail Scheduling Display</b> Jacqueline Tappan, David Pitman, Mary Cummings, <i>Massachusetts Institute of Technology (MIT), United States</i> ; Denis Miglianico, <i>Alstom Transport, France</i> . <b>Authority Sharing in Mixed Initiative Control of Multiple Uninhabited Aerial Vehicles</b> Rui Goncalves, Sergio Ferreira, Jose Pinto, Joao Sousa, Gil Goncalves, <i>University of Porto, Portugal</i> . <b>Delegation to Automation: Performance and Implications in Non-Optimal Situations</b> Christopher Miller, <i>Smart Information Flow Technologies, United States</i> ; Tyler Shaw, <i>George Mason University, United States</i> ; Joshua Hamell, <i>Smart Information Flow Technologies, United States</i> ; Adam Emfield, <i>George Mason University, United States</i> ; David Musliner, <i>Smart Information Flow Technologies, United States</i> ; Ewart De Visser, <i>Raja Parasurman, George Mason University, United States</i> . <b>Mixed-Initiative Multi-UAV Mission Planning by Merging Human and Machine Cognitive Skills</b> Ruben Strenzke, Axel Schulte, <i>Universität der Bundeswehr München, Germany</i> .

UAHCI S185	S186	S187	VMR S188
<b>Functional Modeling and Rehabilitation (II)</b> Room: Dixie Chair(s): Jue Wang, Xi'an Jiaotong University, P.R. China.	<b>Advanced Interaction Supporting Universal Access in Educational Systems</b> Room: Union Chair(s): Vlado Glavinic, University of Zagreb, Croatia; Andrina Granic, University of Split, Croatia.	<b>Implications of Cloud Computing for People with Cognitive Disabilities</b> Room: Liberty Chair(s): Clayton Lewis, University of Colorado, United States.	<b>Dive into the Movie - New Technique to Make Audience Attainable into the Contents</b> Room: Manatee Chair(s): Shigeo Morishima, Waseda University, Japan; Yasushi Yagi, Osaka University, Japan; Satoshi Nakamura, National Institute of Information and Communications Technology, Japan.
<b>Effect of Spinal Cord Injury on Nonlinear Complexity of Skin Blood Flow Oscillations</b> Yih-Kuen Jan, Fuyuan Liao, University of Oklahoma Health Sciences Center, United States; Stephanie Burns, Oklahoma City Veterans Affairs Medical Center, United States. <b>The Design and Manufacture of Functional Micro-stationary PCR Chip</b> Jinquan Nie, Yulong Zhao, Yimin Liu, Keyin Liu, Niancai Peng, Xi'an Jiaotong University, P.R. China. <b>Intensity Analysis of Surface Myoelectric Signals from Lower Limbs during Key Gait Phases by Wavelets in Time-Frequency</b> Jiangang Yang, Xuan Gao, Baikun Wan, Dong Ming, Xiaoman Cheng, Hongzhi Qi, Xingwei An, Long Chen, Shuang Qiu, Tianjin University, P.R. China; Weijie Wang, University of Dundee, United Kingdom. <b>Control of Powered Prosthetic Hand Using Multidimensional Ultrasound Signals: A Pilot Study</b> Xin Chen, Siping Chen, Guo Dan, Shenzhen University, P.R. China. <b>A Method with Tri-axial Acceleration Sensor for Fall Detection of the Elderly in Daily Activities</b> Nan Bao, Cong Feng, Yan Kang, Lisheng Xu, Yuhang Du, Lei Zhang, Feifei Yang, Qingchao Li, Northeastern University, P.R. China. <b>Handle Reaction Vector Analysis with Fuzzy Clustering and Support Vector Machine during FES-assisted Walking Rehabilitation</b> Weixi Zhu, Dong Ming, Baikun Wan, Xiaoman Cheng, Hongzhi Qi, Yuanyuan Chen, Rui Xu, Tianjin University, P.R. China; Weijie Wang, University of Dundee, United Kingdom.	<b>Shadow Expert Technique (SET) for Interaction Analysis in Educational Systems</b> Christian Stickel, Martin Ebner, Graz University of Technology, Austria; Andreas Holzinger, Medical University of Graz, Austria. <b>Intelligent Provision of Semantic Web Services in Educational Systems</b> Marija Zelic, Marko Rosic, University of Split, Croatia; Vlado Glavinic, University of Zagreb, Croatia. <b>Educational Impact of Structured Podcasts on Blind Users</b> Maria Claudia Buzzi, Marina Buzzi, Barbara Leporini, Giulio Mori, Consiglio Nazionale delle Ricerche (CNR), Italy. <b>Learning Styles and Navigation Patterns in Web-based Education</b> Jelena Nakic, Nikola Marangunic, Andrina Granic, University of Split, Croatia. <b>Accessible Education for Autistic Children: ABA-based Didactic SW</b> Silvia Artoni, Lucca Associazione Sindromi Autistiche (LASA), Italy; Maria Claudia Buzzi, Marina Buzzi, Consiglio Nazionale delle Ricerche (CNR), Italy; Claudia Fenili, Associazione Sindromi Autistiche (ASA), Italy; Simona Mencarini, Lucca Associazione Sindromi Autistiche (LASA), Italy. <b>Intelligent Working Environments for the Ambient Classroom</b> Maria Korozi, Stavroula Ntoa, Margherita Antona, Constantine Stephanidis, Foundation for Research & Technology - Hellas (FORTH), Greece. <b>Towards Ambient Intelligence in the Classroom</b> George Margetis, Asterios Leonidis, Margherita Antona, Constantine Stephanidis, Foundation for Research & Technology - Hellas (FORTH), Greece.	<b>Legal and Policy Implications of Cloud Computing</b> Eve Hill, Brown Goldstein & Levy, United States. <b>From Clouds to Rain: Consolidating and Simplifying Online Communication Services with Easy One Communicator</b> Jeffery Hoehl, University of Colorado, United States; Gregg Vanderheiden, University of Wisconsin-Madison, United States. <b>Untapped Markets in Cloud Computing: Perspectives and Profiles of Individuals with Intellectual and Developmental Disabilities and their Families</b> Ann Caldwell, The Arc of the United States, United States. <b>Implications of Cloud Computing for People with Cognitive Disabilities</b> James Sullivan, Clayton Lewis, Jeffery Hoehl, University of Colorado, United States. <b>Opportunities in Cloud Computing for People with Cognitive Disabilities: Designer and User Perspective.</b> Clayton Lewis, University of Colorado, United States; Nancy Ward, theArcLink, United States.	<b>Instant Movie Casting with Personality: Dive Into the Movie System</b> Shigeo Morishima, Waseda University, Japan; Yasushi Yagi, Osaka University, Japan; Satoshi Nakamura, National Institute of Information and Communications Technology, Japan. <b>Realistic Facial Animation by Automatic Individual Head Modeling and Facial Muscle Adjustment</b> Akinobu Maejima, Hiroyuki Kubo, Shigeo Morishima, Waseda University, Japan. <b>3-D Sound Reproduction System for Immersive Environments based on the Boundary Surface Control Principle</b> Seigo Enomoto, Yusuke Ikeda, National Institute of Information and Communications Technology, Japan; Shiro Ise, Kyoto University, Japan; Satoshi Nakamura, National Institute of Information and Communications Technology, Japan. <b>Providing Immersive Virtual Experience with First-person Perspective Omnidirectional Movies and Three Dimensional Sound Field</b> Kazuaki Kondo, Kyoto University, Japan; Yasuhiro Mukaigawa, Osaka University, Japan; Yusuke Ikeda, Seigo Enomoto, National Institute of Information and Communications Technology, Japan; Shiro Ise, Kyoto University, Japan; Satoshi Nakamura, National Institute of Information and Communications Technology, Japan; Yasushi Yagi, Osaka University, Japan. <b>The Online Gait Measurement for Characteristic Gait Animation Synthesis</b> Yasushi Makiyama, Mayu Okumura, Yasushi Yagi, Osaka University, Japan; Shigeo Morishima, Waseda University, Japan. <b>Personalized Voice Assignment Techniques for Synchronized Scenario Speech Output in Entertainment Systems</b> Shin-ichi Kawamoto, Japan Advanced Institute of Science and Technology (JAIST), Japan; Tatsuo Yotsukura, OLM Digital Inc., Japan; Satoshi Nakamura, National Institute of Information and Communications Technology, Japan; Shigeo Morishima, Waseda University, Japan. <b>Measuring and Modeling of Multi-layered Subsurface Scattering for Human Skin</b> Tomohiro Mashita, Yasuhiro Mukaigawa, Yasushi Yagi, Osaka University, Japan.

**IDGD S189****Living Lab for Smart Shopping: User Experience in Convenience Store**

Room: Park

Chair(s): P.L. Patrick Rau, *Tsinghua University, P.R. China*; Chih-Ning Chu, *Chung Yuan Christian University, Taiwan*.

**Employee Experience Management of Convenience Store in Beijing**

Jing Guo, P.L. Patrick Rau, *Tsinghua University, P.R. China*.

**Smart Store Understanding Consumer's Preference through Behavior Logs**

Akihiro Ogino, *Kyoto Sangyo University, Japan*; Taketo Kobayashi, Yusuke Iida, Toshikazu Kato, *Chuo University, Japan*.

**Design Convenience Stores for Chinese Teenagers**

Jia Zhou, P.L. Patrick Rau, Hui Li, Wei Jiang, Bayan Konirbay, Christian Seyfert, Kanta Sribunnak, Christoph Winkler, *Tsinghua University, P.R. China*.

**User Experience Design for Convenient Store's Kiosk**

Chih-Ning Chu, *Chung Yuan Christian University, Taiwan*; P.L. Patrick Rau, *Tsinghua University, P.R. China*; Calvin Lai, *Shih Chien University, Taiwan*; Peiling Liu, *National Taiwan University, Taiwan*.

**Can I Help You?: Towards the Improvement of Occupational Experience for Convenience Store Employees in Taiwan**

Yuan-Ling Chiao, Ching-Hu Lu, Hwei-Wen Yeh, Yuan-Yun Chou, Peiling Liu, *National Taiwan University, Taiwan*.

**OCSC S190****Social Spaces for Virtual Gameplay and Learning – New Inquiries**

Room: Escambia

Chair(s): Anthony Faiola, *Indiana University, United States*; Alexander Voiskounsky, *Moscow Lomonosov State University, Russia*.

**"Your Team Cohesion is Low": A Systematic Study of the Effects of Social Network Feedback on Mediated Activity**

Luciano Gamberini, Francesco Martino, Anna Spagnoli, Roberto Bau, Michela Ferron, *University of Padova, Italy*.

**Preschoolers as Video Gamers**

Alexander Voiskounsky, *Moscow Lomonosov State University, Russia*.

**A Virtual World Prototype for Interacting with a Music Collection**

Jukka Holm, *Tampere University of Technology, Finland*; Arto Lehtiniemi, *Nokia Research Center, Finland*.

**Effects of a Synchronized Scoring Interface on Musical Quality**

YUJI TAKAI, Masao Ohira, Ken-ichi Matsumoto, *Nara Institute of Science and Technology, Japan*.

**Promoting Reflective Learning: The Role of Blogs in the Classroom**

Rahayu Ahmad, Wayne Lutters, *UMBC, United States*.

**AC S191****Augmented Cognition Applications**

Room: Jackson

Chair(s): Martha Crosby, *University of Hawaii at Manoa, United States*; Marc Grootjen, *TNO/EagleScience, Netherlands*.

**Adaptive Attention Allocation Support: Effects of System Conservativeness and Human Competence**

Peter-Paul Van Maanen, *TNO, Netherlands*; Teun Lucassen, *University of Twente, Netherlands*; Kees Van Dongen, *TNO, Netherlands*.

**Performance Measures to Enable Agent-based Support in Demanding Circumstances**

Fiemke Both, Mark Hoogendoorn, Rianne Van Lambalgen, Rogier Oorburg, Michael De Vos, *VU University Amsterdam, Netherlands*.

**The Brain as Target Image Detector: The Role of Image Category and Presentation Time**

Anne-Marie Brouwer, Jan Van Erp, Bart Kappe, *TNO, Netherlands*; Anne Urai, *TNO / University College Utrecht, Netherlands*.

**Augmented Phonocardiogram Acquisition and Analysis**

Nancy Reed, Todd Reed, *University of Hawaii at Manoa, United States*.

**Developing and Automating a Prototype for Assessing Levels of Student Involvement**

Curtis Ikehara, Martha Crosby, *University of Hawaii at Manoa, United States*.

**Cognitive Adaptable Man Machine Interfaces for the Firefighter Commander: Design Framework and Research Methodology**

Maurits De Graaf, *Thales NL, Netherlands*; Michel Varkevisser, Masja Kempen, *Thales Research & Technology, Netherlands*; Nicolas Jourden, *Thales NL, Netherlands*.

**Estimating the Level of Motion Sickness based on EEG Spectra**

Li-Wei Ko, Chun-Shu Wei, *National Chiao Tung University, Taiwan*; Tzzy-Ping Jung, *University of California San Diego, United States*; Chin-Teng Lin, *National Chiao Tung University, Taiwan*.

**DHM S192****Product Design & Human Interface**

Room: Madison

Chair(s): Ravindra Goonetilleke, *Hong Kong University of Science & Technology, Hong Kong*; Ameersing Luximon, *The Hong Kong Polytechnic University, Hong Kong*.

**Three-dimensional Grading of Virtual Garment with Design Signature Curves**

Roger Ng, *The Hong Kong Polytechnic University, Hong Kong*.

**3D Parametric Body Model Based on Chinese Female Anthropometric Analysis**

Sixiang Peng, Chee-kooi Chan, W.H. Ip, Ameersing Luximon, *The Hong Kong Polytechnic University, Hong Kong*.

**Mass Customization Methodology for Footwear Design**

YiFan Zhang, Ameersing Luximon, Xiao Ma, *The Hong Kong Polytechnic University, Hong Kong*; Xiaoling Guo, *Zhongshan Boai Hospital, P.R. China*; Ming Zhang, *The Hong Kong Polytechnic University, Hong Kong*.

**Preliminary Study on Dynamic Foot Model**

Ameersing Luximon, Yan Luximon, *The Hong Kong Polytechnic University, Hong Kong*.

**Footbed Influences on Posture and Perceived Feel**

Thilina Weerasinghe, Ravindra Goonetilleke, *Hong Kong University of Science & Technology, Hong Kong*.

**StabilitySole: Embedded Sensor Insole for Balance and Gait Monitoring**

Peyton Paulick, Hamid Djalilian, Mark Bachman, *University of California, Irvine, United States*.



Human Centered Design	HCD	S193
	Design and Service	
	Room: Sarasota	
	Chair(s): Toshiki Yamaoka, <i>Wakayama University, Japan</i> .	
	<b>Structure of FUN Factors in the Interaction with Products</b>	
	Sayoko Tominaga, Toshihisa Doi, Toshiki Yamaoka, <i>Wakayama University, Japan</i> ; Yuka Misyashita, Masayoshi Toriumi, <i>NISSAN MOTOR CO., LTD, Japan</i> .	
	<b>Designing of an Effective Monitor Partitioning System with Adjustable Virtual Bezel</b>	
	Sang-su Lee, Hyunjeong Kim, Yong-ki Lee, Minseok Sim, Kun-Pyo Lee, <i>Korea Advanced Institute of Science and Technology (KAIST), Korea</i> .	
	<b>The Impact of Robots Language Form on People's Perception of Robots</b>	
	Yunkyung Kim, Sonya Kwak, Myungsuk Kim, <i>Korea Advanced Institute of Science and Technology (KAIST), Korea</i> .	
	<b>Research in the Use of Product Semantics to Communicate Product Design Information</b>	
	Chung-Hung Lin, <i>Ling Tung University, Taiwan</i> .	
	<b>Understanding the Business Realities; An Interview Technique which can Visualize the Job Problems</b>	
	Ayako Yajima, <i>Fujitsu, Ltd., Japan</i> ; Toshiki Yamaoka, <i>Wakayama University, Japan</i> ; Yuji Shiino, <i>Fujitsu, Ltd., Japan</i> .	
	<b>A Proposal of Service Design Evaluation Method</b>	
	Toshiki Yamaoka, <i>Wakayama University, Japan</i> .	
	<b>Electronic Medication Reminder for Older Adults</b>	
	Yi-Lin Lo, Chang-Franw Lee, Wang-Chin Tsai, <i>National Yunlin University of Science and Technology, Taiwan</i> .	

Design, User Experience, and Usability	DUXU	S194	S195
	User Experience Design Methods		Designing Products and Devices
	Room: Lexington		Room: Jade
	Chair(s): Michael Albers, <i>East Carolina University, United States</i> .		Chair(s): Claudia Mont'Alvao, <i>PUC - Rio de Janeiro, Brazil</i>
	<b>A Product Design Approach by Integrating Axiomatic Design and TRIZ</b>		<b>An Air Conditioning Control Method Based on Biological Fluctuation</b>
	Shiaw-Tsyur Uang, <i>Minghsin University of Science and Technology, Taiwan</i> ; Cheng-Li Liu, <i>Vanung University, Taiwan</i> ; Mali Chang, <i>Minghsin University of Science and Technology, Taiwan</i> .		Hiroki Matsumoto, Yoshio Iwai, Yutaka Nakamura, Hiroshi Ishiguro, <i>Osaka University, Japan</i> .
	<b>Different UI, Same UX: A Design Concept for Implementing a Locally-Optimized and Globally-Unified Interaction Experience</b>		<b>Prospecting a New Physical Artifact of Interaction for iDTV: Results of Participatory Practices</b>
	Sung Woo Kim, <i>KT R&amp;D Center, Korea</i> ; Hankyung Jo, <i>SAMSUNG Electronics, Korea</i> ; Da Yun Ha, <i>Kookmin University, Korea</i> .		Leonardo Miranda, Heiko Hornung, M. Cecilia Baranauskas, <i>University of Campinas (UNICAMP), Brazil</i> .
	<b>Motivating Change and Reducing Cost with the Discount Video Data Analysis Technique</b>		<b>Designing Notebook Computers to Ensure a Comfortable User Experience: Effects of Surface Temperature, Material, Locality, and Ambient Temperature</b>
	Jody Wynn, Jeremiah Still, <i>Missouri Western State University, United States</i> .		Eric Baugh, Rina Doherty, <i>Intel Corporation, United States</i> .
	<b>The Application of the Concept of Affordance to a Creative Design Method</b>		<b>An Experiment About how to Feel Temperature Change of Mouse</b>
	Chien-Kuo Teng, <i>Shih Chien University, Taiwan</i> ; Ming-Chuen Chuang, <i>National Chiao Tung University, Taiwan</i> .		Shigeyoshi Iizuka, <i>Kanagawa University, Japan</i> .
	<b>A study of Interface Design Method on Crossing Media-dimension</b>		<b>Customized Usability Engineering for a Solar Control Unit: Adapting Traditional Methods to Domain and Project Constraints</b>
	Hung-Pin Hsu, <i>National Chiao Tung University, Taiwan</i> .		Patricia Bohm, Tim Schneidermeier, Christian Wolff, <i>University of Regensburg, Germany</i> .
	<b>Developing Idea Generation for the Interface Design Process with Mass Collaboration System</b>		<b>Methodology for Evaluating Multimodal Biometric Authentication on Mobile Devices</b>
	Daeop Kim, Sang-su Lee, Seungwoo Maeng, Kun-Pyo Lee, <i>Korea Advanced Institute of Science and Technology (KAIST), Korea</i> .		Claudia Tambascia, Robson Eudes Duarte, Ewerton Martins Menezes, <i>CPqD Foundation, Brazil</i> .
	<b>Designing Pervasive Games for Learning</b>		<b>Design and Evaluation of the Customized Product Color Combination Interfaces Using 3D Model and 2D Illustration Display</b>
	Carmelo Ardito, Rosa Lanzilotti, <i>Universita degli Studi di Bari, Italy</i> ; Dimitrios Raptis, Christos Sintoris, Nikoleta Yiannoutsou, Nikolaos Avouris, <i>University of Patras, Greece</i> ; Maria Francesca Costabile, <i>Universita degli Studi di Bari, Italy</i> .		Cheih-Ying Chen, <i>National Pingtung University of Education, Taiwan</i> ; Ying-Jye Lee, <i>National Kaohsiung University of Applied Sciences, Taiwan</i> .



## HIMI

S196

**Psychological and Physiological Model Applied to Human Interface Design**

Room: Sarasota

Chair(s): Shin'ichi Fukuzumi, *NEC Corporation, Japan.*

**Feasibility Study of Predictive Human Performance Modeling Technique in Field Activities**

Naomi Yano, Toshiyuki Asahi, Shin'ichi Fukuzumi, *NEC Corporation, Japan*; Bonnie John, *IBM T. J. Watson Research Center, United States.*

**Effect of Menstrual Distress on Task Performance**

Keiko Kasamatsu, Mi Kyong Park, Seiko Taki, *Tokyo Metropolitan University, Japan.*

**Bereitschaftspotential Modeling by DBNM and Its Application to BCI**

Shino Takata, Toshimasa Yamazaki, Maiko Sakamoto, *Kyushu Institute of Technology, Japan*; Takahiro Yamanai, *Hokkai Gakuen University, Japan*; Kenichi Kamijo, *NEC Green Innovation Research Labs, Japan.*

**Basic study of Analysis of Human Brain Activities during Car Driving**

Noboru Takahashi, Shunji Shimizu, Yukihiro Hirata, *Tokyo University of Science, Suwa, Japan*; Hiroyuki Nara, *Hokkaido University, Japan*; Hiroaki Inoue, *Tokyo University of Science, Suwa, Japan*; Nobuhide Hirai, Senichiro Kikuchi, Eiju Watanabe, Satoshi Kato, *Jichi Medical University, Japan.*

**Construction of a Model for Discriminating between Electroencephalographic Patterns at the Time of Incorrect Inputs Based on Sensitivity Spectrum Analysis**

Raita Otori, Daiki Shinkai, Yoshimitsu Nagai, Syohei Ishizu, *Aoyama Gakuin University, Japan.*

**A Study of Attention Control by Using Eye Communication with an Anthropomorphic Agent**

Tatsuya Mita, Ryo Wada, Noriaki Kuwahara, Kazunari Morimoto, *Kyoto Institute of Technology, Japan.*

**ERACLE: Electromyography System for Gesture Interaction**

Paolo Belluco, Monica Bordegoni, Umberto Cugini, *Politecnico di Milano, Italy.*

## HCI

S197

**Executable Models to Bridge Design Time and Runtime of Interactive Systems**

Room: Lake

Chair(s): Birgit Bomsdorf, *Fulda University of Applied Sciences, Germany*; Sebastian Feuerstack, *Universidade Federal de Sao Carlos, Brazil.*

**Intertwined Modeling and Implementation of Interactive Systems using HOPS**

Anke Dittmar, Peter Forbrig, *University of Rostock, Germany.*

**Building Multimodal Interfaces out of Executable, Model-based Interactors and Mappings**

Sebastian Feuerstack, Ednaldo Pizzolato, *Universidade Federal de Sao Carlos, Brazil.*

**Configurable Executable Task Models supporting the Transition from Design Time to Runtime**

Birgit Bomsdorf, Stefan Grau, Martin Hudusch, Jan-Torsten Milde, *Fulda University of Applied Sciences, Germany.*

**User Interface Representation Using Simple Components**

Javier Rodeiro Iglesias, *University of Vigo, Spain*; Pedro Teixeira-Faria, *Polytechnic Institute of Viana do Castelo, Portugal.*

S198

**Innovative User Interfaces for Navigation and Guidance**

Room: Manatee

Chair(s): Tom Plocher, *Honeywell Labs, United States.*

**Using Sound Patterns to Enhance Directional Sound for Emergency Route Guidance**

Tom Plocher, Zhao Xia Janet Jin, *Honeywell Labs, United States*; Foong-Yeen Donny Chan, *Honeywell Technology Solutions-China, P.R. China.*

**Believe What You Hear, Not What You See - Vision Interferes with Auditory Route Guidance in Complex Environment**

Ying Wang, Huiting Zhang, Lu Yu, Kan Zhang, Xianghong Sun, *Chinese Academy of Sciences, P.R. China*; Tom Plocher, *Honeywell Labs, United States.*

**Implementing Effective Tactile Symbolology for Orientation and Navigation**

Bruce Mortimer, Gary Zets, Greg Mort, Curtis Shovan, *Engineering Acoustics, Inc., United States.*

**A Knowledge Elicitation Study for a Speech Enabled GIS to Handle Vagueness in Communication**

Hongmei Wang, *Northern Kentucky University, United States.*

**Kansei Stroll Map: Walking Around a City Using Visualized Impressions of Streetscapes**

Yuichiro Kinoshita, Satoshi Tsukanaka, Takumi Nakama, *University of Yamanashi, Japan.*

**Behavioral Cost-Based Recommendation Model for Wanderers in Town**

Kenro Aihara, Hitoshi Koshiba, Hideaki Takeda, *National Institute of Informatics, Japan.*

S199

**Human Interaction in Mobility**

Room: Palm Beach

Chair(s): Bertrand David, *Ecole Centrale de Lyon, France.*

**The Effect of Time Orientation and Representation of Points of Interests on the Use of Mobile Tour Guide**

Fei Gao, Qin Gao, *Tsinghua University, P.R. China.*

**Gaze-directed Hands-free Interface for Mobile Interaction**

Gie-seo Park, Jong-gil Ahn, Gerard Kim, *Korea University, Korea.*

**XML in Formal Specification, Verification and Generation of Mobile HCI**

Ines Riahi, Meriem Riahi, *Laboratoire CRISTAL, Tunisia*; Faouzi Moussa, *Universite de Tunis, Tunisia.*

**Field to File: A Tool for Activity Documentation Work in Remote Mobility Environments**

Raul Casillas, Alberto Moran, *Universidad Autonoma de Baja California, Mexico.*

**Innovative User Interfaces for Wearable Computers in Real Augmented Environment**

Yun Zhou, Bertrand David, Rene Chalon, *Ecole Centrale de Lyon, France.*

**Interaction in Mobility: The Evaluation of Interactive Systems Used by Travellers in Transportation Contexts**

Christophe Kolski, *University of Valenciennes, France*; Guillaume Uster, *INRETS, France*; Jean-Marc Robert, *Ecole Polytechnique de Montreal, Canada*; Kathia Oliveira, *University of Valenciennes, France*; Bertrand David, *Ecole Centrale de Lyon, France.*

**Introducing Mobility in Serious Games: Enhancing Situated and Collaborative Learning**

Sebastien George, Audrey Serna, *Universite de Lyon, France.*

S200		UAHCI	S201	S202	S203
<b>Human System Interaction</b> <i>Room: Jackson</i> Chair(s): Michiya Yamamoto, Kwansei Gakuin University, Japan.		Universal Access in Human-Computer Interaction	<b>Personal Health Systems (PHS) Integration With Ambient Assisted Living (AAL) : Is Ambient Assisted Health (AAH) a Reality?</b> <i>Room: Hamilton</i> Chair(s): Nicos Maglaveras, Centre for Research and Technology Hellas (CERTH) / Aristotle University of Thessaloniki, Greece.	<b>New Trends in Non-visual Interaction</b> <i>Room: Liberty</i> Chair(s): Constantine Stephanidis, Foundation for Research & Technology - Hellas (FORTH), Greece.	<b>Design Access in Human Communication and Interaction</b> <i>Room: Madison</i> Chair(s): Fong-Gong Wu, National Cheng Kung University, Taiwan.
<b>Proposal of a Method for Promotion of Continuous Pro-Environmental Behavior with Easy Communication</b> Saizo Aoyagi, Tomoaki Okamura, Hirotake Ishii, Hiroshi Shimoda, Kyoto University, Japan. <b>Proposal of an Office Work Productivity Model Based on Short Pauses in Mental Tasks</b> Kazune Miyagi, Show Kawano, Hong Zhe Jin, Hiroshi Shimoda, Hirotake Ishii, Kyoto University, Japan. <b>Promotion Project for Communication between Artisans and Consumers Supported by Media Technology</b> Ritsuko Izuhara, Sho Yokokawa, Shinya Suzuki, Kanazawa Institute of Technology, Japan. <b>A Configuration Method of Visual Media by Using Characters of Audiences for Embodied Sports Cheering</b> Kentaro Okamoto, Michiya Yamamoto, Kwansei Gakuin University, Japan; Tomio Watanabe, Okayama Prefectural University, Japan. <b>Development of Embodied Visual Effects which Expand the Presentation Motion of Emphasis and Indication</b> Yuya Takao, Michiya Yamamoto, Kwansei Gakuin University, Japan; Tomio Watanabe, Okayama Prefectural University, Japan. <b>Synchronization and Fluctuation of Rhythm in Musical Cooperative Performance</b> Tomohito Yamamoto, Kanazawa Institute of Technology, Japan. <b>ShoeBox: a Natural Way of Organizing Pictures According to User's Affinities</b> Bojan Blazica, Daniel Vladusic, Xlab d.o.o., Slovenia; Dunja Mladenec, Jozef Stefan Institute, Slovenia.			<b>The REMOTE AAL Project: Remote Health and Social Care for Independent Living of Isolated Elderly with Chronic Conditions</b> Evangelos Bekiaris, Alexandros Mourouzis, Centre for Research and Technology Hellas (CERTH), Greece; Nicos Maglaveras, Centre for Research and Technology Hellas (CERTH) / Aristotle University of Thessaloniki, Greece. <b>A Novel Design Approach for Multi-device Adaptable User Interfaces: Concepts, Methods and Examples</b> Alexandros Mourouzis, Centre for Research and Technology Hellas (CERTH), Greece; Asterios Leonidis, Michalis Foukarakis, Margherita Antona, Foundation for Research & Technology - Hellas (FORTH), Greece; Nicos Maglaveras, Centre for Research and Technology Hellas (CERTH) / Aristotle University of Thessaloniki, Greece. <b>Adaptive Implicit Interaction for Healthy Nutrition and Food Intake Supervision</b> Felix Kamieth, Andreas Braun, Christian Schlehuber, Fraunhofer, Germany. <b>Interactive Personalization of Ambient Assisted Living Environments</b> Alexander Marinc, Carsten Stocklow, Andreas Braun, Fraunhofer, Germany; Carsten Limberger, Technical University of Darmstadt, Germany; Cristian Hofmann, Arjan Kuijper, Fraunhofer, Germany. <b>Results of the Usability and Acceptance Evaluation of a Cardiac Rehabilitation System</b> Cecilia Vera Munoz, Maria Teresa Arredondo, Ignacio Peinado, Manuel Ottaviano, JoseManuel Paez, Arturo Diaz De Barriounevo, Universidad Politecnica de Madrid, Spain. <b>User Interface Framework for Ambient Intelligence Platforms</b> Patricia Abril-Jimenez, Cecilia Vera Munoz, Maria Teresa Arredondo, Universidad Politecnica de Madrid, Spain; Haydee Alvarez, SIEMENS, S.A., Spain; Jose Baragano Galan, Universidad Politecnica de Madrid, Spain. <b>Emergent Design: Bringing the Learner Closer to the Experience</b> Joseph Defazio, Kevin Rand, Indiana University, United States.	<b>New Trends in Non-visual Interaction – Sonification of Maps</b> Vidas Lauruska, Siauliai University, Lithuania. <b>Pregnancy Test for the Vision-Impaired Users</b> Tereza Hykova, Adam Sporka, Jan Vystrcil, Martin Klima, Pavel Slavik, Czech Technical University in Prague, Czech Republic. <b>Fuzzy-Logic Controller for Speaker-Independent Speech Recognition System in Computer Games</b> Moyen Mustaquim, Uppsala University, Sweden. <b>Introducing TactoWeb: A Tool to Spatially Explore Web Pages for Users with Visual Impairment</b> Gregory Petit, Ecole Polytechnique de Montreal, Canada; Aude Dufresne, Universite de Montreal, Canada; Jean-Marc Robert, Ecole Polytechnique de Montreal, Canada. <b>Audiopolis, Navigation through a Virtual City Using Audio and Haptic Interfaces for People Who are Blind</b> Jaime Sanchez, Javiera Mascaro, University of Chile, Chile. <b>A-Cross: An Accessible Crossword Puzzle for Visually Impaired Users</b> Stavroula Ntoa, Ilia Adami, Foundation for Research & Technology - Hellas (FORTH), Greece; Giannis Prokopiou, University of Crete, Greece; Margherita Antona, Constantine Stephanidis, Foundation for Research & Technology - Hellas (FORTH), Greece. <b>Importance of Computer Technology to the Blind and Partially Sighted People</b> Frances Candiru, Uganda National Association of the Blind, Uganda.	<b>iAWN: Designing Smart Artifacts for Sustainable Awareness</b> Tay-Sheng Jeng, Yu-Pin Ma, Yang-Ting Shen, National Cheng Kung University, Taiwan. <b>A Method to Solve the Communication Gap between Designers and Users</b> Jeichen Hsieh, Chia-Ching Lin, Tunghai University, Taiwan; Pao-Tai Hsieh, Tai-Chung Institute of Technology, Taiwan. <b>The Comparison of Different Sensory Outputs on the Driving Overtake Alarm System</b> Yu-Chun Huang, Chia-Jung Tsai, Jo-Yu Kuo, Fong-Gong Wu, National Cheng Kung University, Taiwan. <b>Exploration of the Cultural Image of Chinese Form Using Culture Identity Design</b> Ying-Jye Lee, National Kaohsiung University of Applied Sciences, Taiwan; Cheih-Ying Chen, National Pingtung University of Education, Taiwan. <b>Visual Design Elements of Photos on Taiwanese Female Clothing On-line Sales</b> Ro-Han Chang, Tsai-Rong Yu, Yao-Cheng Tsai, Chung Yuan Christian University, Taiwan. <b>Museum Exhibit Content Recommendation and Guidance System Focusing on Experience Design</b> Ding-Bang Luh, National Cheng Kung University, Taiwan; Tsai-Lin Yang, Shu-Te University, Taiwan; Chih-lin Chiang, Ssu-ling Huang, National Cheng Kung University, Taiwan. <b>Product Form Feature Selection for Mobile Phone Design using LS-SVR and ARD</b> Chih-Chieh Yang, Southern Taiwan University, Taiwan; Meng-Dar Shieh, National Cheng Kung University, Taiwan; Kuang-Hsiung Chen, Pei-Ju Lin, Southern Taiwan University, Taiwan.



**VMR S204****Augmented Reality Industrial Applications**

Room: Dixie

Chair(s): Eduardo Gonzalez Mendivil, ITESM - Monterrey Campus, Mexico.

**Remote Context Monitoring of Actions and Behaviors in a Location Through 3D Visualization in Real-Time**

John Conomikes Jr., Zachary Pacheco, Carnegie Mellon University, United States; Salvador Barrera, Juan Antonio Cantu, Lucy Beatriz Gomez, Christian De los Reyes, Juan Manuel Mendez-Villarreal, Universidad de Monterrey (UEM), Mexico; Takeo Shime, Yuki Kamiya, Hedeki Kawai, Kazuo Kunieda, Keiji Yamada, NEC Corporation, Japan.

**Sample Size Estimation for Statistical Comparative Test of Training by Using Augmented Reality Via Theoretical Formula and OCC Graphs: Aeronautical Case of a Component Assemblage**

Fernando Suarez-Warden, Yocelin Cervantes-Gloria, Eduardo Gonzalez Mendivil, ITESM - Monterrey Campus, Mexico.

**Augmented Reality: An Advantageous Option for Complex Training and Maintenance Operations in Aeronautic Related Processes**

Horacio Rios, Mauricio Hincapie, Andrea Caponio, Emilio Mercado Field, Eduardo Gonzalez Mendivil, ITESM - Monterrey Campus, Mexico.

**Collaborative Mixed-Reality Platform for the Design Assessment of Cars Interior**

Gandomenico Caruso, Samuele Polistina, Monica Bordegoni, Marcello Aliverti, Politecnico di Milano, Italy.

**Design Criteria for AR-based Training of Maintenance and Assembly Tasks**

Sabine Webel, Ulrich Bockholt, Jens Keil, Fraunhofer, Germany.

**Spatial Clearance Verification Using 3D Laser Range Scanner and Augmented Reality**

Hirotake Ishii, Shuhei Aoyama, Yoshihito Ono, Weida Yan, Hiroshi Shimoda, Kyoto University, Japan; Masanori Izumi, Japan Atomic Energy Agency, Japan.

**IMAR: Highly Parallel Architecture for Markerless Augmented Reality in Aircraft Maintenance**

Andrea Caponio, Mauricio Hincapie, Eduardo Gonzalez Mendivil, ITESM - Monterrey Campus, Mexico.

**IDGD S205****Culture and Product Design**

Room: Park

Chair(s): Haiying Wang, Northeastern University, P.R. China.

**Decision Support System for Industrial Designer based on Kansei Engineering**

Fu Guo, Long Ren, Zhenke He, Haiying Wang, Northeastern University, P.R. China.

**Study on the Perception of Car Appearance based on Fuzzy Inference**

Fu Guo, Yu Sun, Chao Chen, Haiying Wang, Chongyang Liu, Northeastern University, P.R. China.

**Discussion of Design and Experiential Marketing in Ming-Show Pottery Cultural Creative Product**

I-Yu Chen, Chi-Hsiung Chen, Cheng-Hsui Chen, National Yunlin University of Science and Technology, Taiwan.

**A Study on the Application of Cultural Elements in Product Design**

Wen-chih Chang, Ming-rein Hsu, National Taiwan University of Science and Technology, Taiwan.

**Changing the TV Industry through User Experience Design**

Daria Loi, Intel Corporation, United States.

**OCSC S206****Next Generation Social Media: Mass Collaboration as a Business Model**

Room: Taylor

Chair(s): Hans-Jorg Bullinger, Fraunhofer, Germany.

**Social Computing for Home Energy Efficiency: Technological and Stakeholder Ecosystems**

Marc Torrent-Moreno, Rafael Gimenez, Regina Enrich, Barcelona Digital Technology Centre, Spain; Jose Javier Garcia, Barcelona Digital Technology Center, Spain; Maria Perez, Gas Natural Fenosa, Spain.

**A Context Centric Approach to Utilize Social Media Services on Public Terminals**

Micha Block, Jasmin Link, University of Stuttgart, Germany; Simon Thiel, Fraunhofer, Germany.

**CICRO: An Interactive Visual Interface for Crowd Communication Online**

Masao Ohira, Hitoshi Masaki, Ken-ichi Matsumoto, Nara Institute of Science and Technology, Japan.

**Online Design Discussion Sites: Emerging Resource for Creative Design**

Moushumi Sharmin, University of Illinois at Urbana-Champaign, United States; Brian Bailey, University of Illinois at Urbana-Champaign, United States.

**A Real-time Disaster Situation Mapping System for University Campuses**

Kayo Iizuka, Senshu University, Japan; Yasuki Iizuka, Tokai University, Japan; Kyoko Yoshida, Senshu University, Japan.

**Online Crowdsourcing in the Public Sector: How to Design Open Government Platforms**

Giordano Koch, Zeppelin University, Germany; Johann Fuller, Hyve AG, Germany; Sabine Brunswicker, Fraunhofer, Germany.

**AC S207****Applications of Functional Near Infrared Imaging Measurement**

Room: Escambia

Chair(s): Banu Onaral, Drexel University, United States.

**Brain in the Loop: Assessing Learning using fNIR in Cognitive and Motor Tasks**

Patricia Shewokis, Hasan Ayaz, Meltem Izzetoglu, Drexel University, United States; Scott Bunce, Penn State Milton S. Hershey Medical Center; Penn State College of Medicine, United States; Rodolphe Gentili, University of Maryland, United States; Itamar Sela, Kurtulus Izzetoglu, Banu Onaral, Drexel University, United States.

**Brain Activity of Young and Adult Hebrew Speakers During Lexical Decision Task: fNIR Application to Language**

Itamar Sela, Drexel University, United States; Tsipi Horowitz-Kraus, University of Haifa, Israel; Meltem Izzetoglu, Patricia Shewokis, Kurtulus Izzetoglu, Banu Onaral, Drexel University, United States; Zvia Breznitz, University of Haifa, Israel.

**Combining fNIRS and EEG to Improve Motor Cortex Activity Classification during an Imagined Movement-based Task**

Darren Leamy, NUI Maynooth, Ireland; Ronan Collins, Adelaide &amp; Meath Hospital, Ireland; Tomas Ward, NUI Maynooth, Ireland.

**Estimation of Cognitive Workload during Simulated Air Traffic Control using Optical Brain Imaging Sensors**

Hasan Ayaz, Drexel University, United States; Ben Willems, Federal Aviation Administration, United States; Scott Bunce, Penn State Milton S. Hershey Medical Center; Penn State College of Medicine, United States; Patricia Shewokis, Kurtulus Izzetoglu, Drexel University, United States; Sehchang Hah, Atul Deshmukh, Federal Aviation Administration, United States; Banu Onaral, Drexel University, United States.

**Applications of Functional Near Infrared Imaging: Case Study on UAV Ground Controller**

Kurtulus Izzetoglu, Hasan Ayaz, Justin Menda, Meltem Izzetoglu, Anna Merzagora, Patricia Shewokis, Kambiz Pourrezaei, Banu Onaral, Drexel University, United States.

**Implementation of fNIRS for Monitoring Levels of Expertise and Mental Workload**

Scott Bunce, Penn State Milton S. Hershey Medical Center; Penn State College of Medicine, United States; Kurtulus Izzetoglu, Hasan Ayaz, Patricia Shewokis, Meltem Izzetoglu, Kambiz Pourrezaei, Banu Onaral, Drexel University, United States.

	DHM S208	HCD S209	DUXU S210	S211	continues ►►
	Digital Human Modeling	Human Centered Design	Design, User Experience, and Usability		
	<p><b>Human Performance Modeling in Aviation</b> Room: Union Chair(s): Jianwei Niu, <i>University of Science and Technology Beijing, P.R. China</i>; Zhizhong Li, <i>Tsinghua University, P.R. China</i>.</p> <p><b>Anthropometric Measurement of the Feet of Chinese Children</b> Linghua Ran, Xin Zhang, Chunzhi Chao, Taijie Liu, <i>China National Institute of Standardization, P.R. China</i>.</p> <p><b>Human Dimensions of Chinese Minors</b> Xin Zhang, <i>China National Institute of Standardization, P.R. China</i>; Yanyu Wang, <i>University of Science and Technology Beijing, P.R. China</i>; Linghua Ran, <i>China National Institute of Standardization, P.R. China</i>; Ailan Feng, Ketai He, <i>University of Science and Technology Beijing, P.R. China</i>; Taijie Liu, <i>China National Institute of Standardization, P.R. China</i>; Jianwei Niu, <i>University of Science and Technology Beijing, P.R. China</i>.</p> <p><b>Ergonomics Evaluation of Three Operation Postures for Astronauts</b> Dongxu Li, <i>National University of Defence Technology, P.R. China</i>; Yan Zhao, <i>China Astronaut Training and Research Center, Beijing, China, P.R. China</i>.</p> <p><b>Task Complexity related Training Effects on Operation Error of Spaceflight Emergency Task</b> Yijing Zhang, Bin Wu, <i>China Astronaut Training and Research Center, P.R. China</i>; Xiang Zhang, Wang Quanpeng, Min Liu, <i>China Astronaut Research and Training Center, P.R. China</i>.</p> <p><b>Using Physiological Parameters to Evaluate Operator's Workload in Manual Controlled Rendezvous and Docking (RVD)</b> Bin Wu, <i>China Astronaut Training and Research Center, P.R. China</i>; Fang Hou, <i>University of Science and Technology Beijing, P.R. China</i>; Zhi Yao, <i>China Astronaut Research and Training Center, P.R. China</i>; Jianwei Niu, <i>University of Science and Technology Beijing, P.R. China</i>; Weifen Huang, <i>China Astronaut Research and Training Center, P.R. China</i>.</p>	<p><b>User-centered Smarter Products Design and Modeling</b> Room: Nassau Chair(s): Karel Vredenburg, <i>IBM, Canada</i>; April Lewis, <i>Oak Ridge National Laboratory, United States</i>; Waldemar Karwowski, Tareq Ahram, <i>University of Central Florida, United States</i>.</p> <p><b>Social Networking Applications: Smarter Product Design for Complex Human Behaviour Modeling</b> Tareq Ahram, Waldemar Karwowski, <i>University of Central Florida, United States</i>.</p> <p><b>Smarter Design: Organizational, Methodological, and Technological Approaches</b> Karel Vredenburg, David Schwartz, <i>IBM, Canada</i>.</p> <p><b>Virtual Office, Community Computing (VOCC), Designing an Energy Science Hub Collaboration System</b> April Lewis, Gilbert Weigand, <i>Oak Ridge National Laboratory, United States</i>.</p> <p><b>Secure Online Game Play with Token: A Case Study in the Design of Multi-Factor Authentication Device</b> Shinji Yamane, <i>Aoyama Gakuin University, Japan</i>.</p> <p><b>Smart Sol - Bringing User Experience to Facility Management: Designing the User Interaction of a Solar Control Unit</b> Patricia Bohm, Tim Schneidermeier, Christian Wolff, <i>University of Regensburg, Germany</i>.</p> <p><b>Towards a paperless Air Traffic Control Tower</b> Tanja Bos, <i>NLR - National Aerospace Laboratory, Netherlands</i>; Marian Schuver - van Blanken, Hans Huisman, <i>Air Navigation Service Provider LVNL, Netherlands</i>.</p> <p><b>The Impact of Human-Centred Design Workshops in Strategic Design Projects</b> Andre Liem, <i>Norwegian University of Science and Technology, Norway</i>; Elizabeth Sanders, <i>MakeTools LCC, United States</i>.</p>	<p><b>User Experience in the Physical and Human Environment</b> Room: Lexington Chair(s): Si Jung «Jun» Kim, <i>University of Central Florida, United States</i>.</p> <p><b>Listen! Somebody is Walking towards Your Car (Introducing the Awareness-3D Sound System into the Driver to Increase the Pedestrian's Safety)</b> Mohammad Ardavan, Fang Chen, <i>Chalmers University of Technology, Sweden</i>.</p> <p><b>DraWiing Together: Exploring Collaborative User Engagement in Art Exhibitions</b> Hyungsin Kim, <i>Georgia Institute of Technology, United States</i>; Hyun Jean Lee, <i>Yonsei University, Korea</i>; Ellen Yi-Luen Do, <i>Georgia Institute of Technology, United States</i>.</p> <p><b>Experience-based Curiosity Model: Curiosity Extracting Model regarding Individual Experiences of Urban Spaces</b> Chihiro Sato, Shigeyuki Takeuchi, Naohito Okude, <i>Keio University, Japan</i>.</p> <p><b>End-User Composition Interfaces for Smart Environments: A Preliminary Study of Usability Factors</b> Yngve Dahl, <i>SINTEF ICT, Norway</i>; Reidar-Martin Svendsen, <i>Telenor Corporate Development, Norway</i>.</p> <p><b>A Guideline for an Outpatient Guidance System for Use in General Hospitals</b> Gunhee Kim, <i>Korea Institute of Science and Technology (KIST), Korea</i>; Jukyung Park, <i>Saarland University, Germany</i>; Manchul Han, Hyunchul Park, Dayoung Jung, Sehyung Park, <i>Korea Institute of Science and Technology (KIST), Korea</i>; Seongil Lee, <i>Sungkyunkwan University, Korea</i>; Sungdo Ha, <i>Korea Institute of Science and Technology (KIST), Korea</i>.</p> <p><b>Multitouch Tables for Collaborative Object-based Learning</b> Jacob George, Eric De Araujo, Desiree Dorsey, Scott McCrickard, Greg Wilson, <i>Virginia Tech, United States</i>.</p>	<p><b>User Experience in Business</b> Room: Jade Chair(s): Andreas Auinger, <i>Upper Austria University of Applied Sciences, Austria</i>.</p> <p><b>A Multi-Tiered Approach to Enterprise Support Services</b> Coimbatore Chandrasekaran, William Simpson, <i>Institute for Defense Analyses, United States</i>.</p> <p><b>Electronic Invoicing in SMEs</b> Lasse Lumiaho, Jussi Ramanen, <i>Aalto University, Finland</i>.</p> <p><b>The New Experience for Business: Why User Experience is the Differentiation Strategy in the Cloud Context</b> Andrey Sirotkin, Bronan McCabe, <i>VTT Technical Research Centre of Finland, Finland</i>.</p> <p><b>A Study of Rapid Business Application Development in the Cloud</b> Jie Cui, Jing Min Xu, <i>IBM Research, P.R. China</i>; Huiping Lin, Weiping Li, Zi Mu Sun, <i>Peking University, P.R. China</i>.</p> <p><b>User Studies on Mobile Ticketing</b> Jussi Ramanen, Sirpa Riihiho, <i>Aalto University, Finland</i>; Mikko Erkkila, Antti Seppala, <i>Tieto Corporation, Finland</i>.</p>	



**DUXU S212****Usability Studies**

Room: Fulton

Chair(s): Martin Maguire,  
*Loughborough University, United Kingdom.***User Perception of Touch Screen Latency**Glen Anderson, Rina Doherty,  
Subhashini Ganapathy, *Intel Corporation, United States.***A Camera-aided Legibility Assessment Protocol of Displays for Enhanced Human-computer Interaction**Hongyi Cai, *University of Kansas, United States.***Effects of Menu Types and Item Lengths on Operation Efficiency**Yu-Hsuan Chang, T. K. Philip Hwang,  
*National Taipei University of Technology, Taiwan.***Effects of Physical Display Size on GUI Designers' Perception and Implementation of Usability Guidelines**Selvihan Kaptan, *Bahcesehir University, Turkey;* Mehmet Gokturk,  
*Gebze Institute of Technology, Turkey.***Usability Analysis in Gesture Operation of Interactive E-books on Mobile Devices**Ching-Hua Huang, Chao-Ming Wang,  
*National Yunlin University of Science and Technology, Taiwan.***Optimisation of Sound Localisation for Emergency Vehicle Sirens through a Prototype Audio System**John David Moore, Stephen Boslem,  
Vassilis Charissis, *Glasgow Caledonian University, United Kingdom.*

# HCI 2013 International

15th International Conference on  
Human - Computer Interaction

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Human Interface and the  
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Social Computing7th International Conference on  
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Digital Human Modeling2nd International Conference on  
Design, User Experience and  
Usability1st International Conference on  
Distributed, Pervasive and  
Ambient Interactions[www.hcii2013.org](http://www.hcii2013.org)Call for  
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21-26 July 2013



## Note:

The number of the poster board is indicated on the left.

Posters Available for viewing at the following hours:

<b>Tuesday</b>	<b>12 July</b>	<b>09:00 - 18:30</b>
<b>Wednesday</b>	<b>13 July</b>	<b>09:00 - 18:30</b>
<b>Thursday</b>	<b>14 July</b>	<b>09:00 - 18:00</b>

### 001. Usability Methods Planner Tool

Nigel Bevan, *Professional Usability Services, United Kingdom*; Xavier Ferre, Tomas Anton-Escobar, *Universidad Politecnica de Madrid, Spain*.

### 002. An Optimal Human Adaptive Algorithm to find Action- Reaction Word-pairs

Arpit Agarwal, Rahul Banerjee, Varun Pandey, Riya Charaya, *Birla Institute of Technology & Science, Pilani, India*.

### 003. Calibration Time Reduction through Source Imaging in Brain Computer Interface (BCI)

Minkyu Ahn, Hohyun Cho, Sung Chan Jun, *Gwangju Institute of Science and Technology (GIST), Korea*.

### 004. How much Features in Brain-Computer Interface are Discriminative? – Quantitative Measure by Relative Entropy

Sangtae Ahn, Sungwook Kang, Sung Chan Jun, *Gwangju Institute of Science and Technology (GIST), Korea*.

### 005. Becoming Friends on Online Social Networking Services

Wonmi Ahn, Borum Kim, Kwang-Hee Han, *Yonsei University, Korea*.

### 006. A Three-Dimensional Fingertip Interface

Yangkeun Ahn, Kwangmo Jung, *Korea Electronics Technology Institute, Korea*; Jiman Hong, *Soongsil University, Korea*.

### 007. An Interactive Multimedia System for Monitoring the Progressive Decline of Memory in Alzheimer's Patients

Hala Al-Muhanna, Rawan Alwabil, Hailah Al-Mazrua, Noura Al-Fadhel, Areej Al-Wabil, *King Saud University, Saudi Arabia*.

### 008. Modeling Users in Web Transactional Tasks with Behavioral and Visual Exploration Patterns

Areej Al-Wabil, Mashaal Al-Saleh, *King Saud University, Saudi Arabia*.

### 009. Personal Smart Space for Diabetics

Manal AlBahlal, Jalal AlMuhtadi, *King Saud University, Saudi Arabia*.

### 010. Contextual Awareness as Measure of Human-Information Interaction in Usability and Design

Michael Albers, *East Carolina University, United States*.

### 011. On the Applicability of Digital Human Models for Personal Equipment Design

Thomas Alexander, Jessica Conradi, *Fraunhofer, Germany*.

### 012. User Interface Design for the Interactive Use of Online Spoken German Journalistic Texts for the International Public

Christina Alexandris, *University of Athens, Greece*.

### 013. Introducing CAPER, a Collaborative Platform for Open and Closed Information Acquisition, Processing and Linking

Carlo Aliprandi, *Synthesia Srl, Italy*; Andrea Marchetti, *Consiglio Nazionale delle Ricerche (CNR), Italy*.

### 014. The Evaluation of the Applicability of Distance Education in Vocational Colleges by the Students of Erzurum Vocational College, Computer Technologies Department, Erzurum, Turkey

Yusuf Ziya Ayik, *Ataturk University, Turkey*.

### 015. An Efficient Algorithm for Performance Evaluation of Job Stress and HSE Factors in Petrochemical Plants with Noise and Uncertainty

Ali Azadeh, *University of Tehran, Iran*; Mahsa Rouzbahman, *University of Toronto, Canada*; Morteza Saberi, *University of Tafresh, Iran*; Iraj Mohammadfam, *University of Hamadan Medical Science, Iran*.

### 016. An Adaptive Neural Network Algorithm for Assessment and Improvement of Job Satisfaction with Respect to HSE and Ergonomics Program: The Case of a Gas Refinery

Ali Azadeh, *University of Tehran, Iran*; Mahsa Rouzbahman, *University of Toronto, Canada*; Morteza Saberi, *University of Tafresh, Iran*; Iraj Mohammadfam, *University of Hamadan Medical Science, Iran*.

### 017. Evaluating Information Visualizations with Working Memory Metrics

Alisa Bandlow, Laura Matzen, Kerstan Cole, Courtney Dornburg, Charles Gieseler, John Greenfield, Laura McNamara, Susan Stevens-Adams, *Sandia National Laboratories, United States*.

### 018. Secure Transmission of Medical Images by SSH Tunneling

Felipe Basile, *Universidade Mogi das Cruzes, Brazil*; Flavio Cezar Amate, *Universidade de Mogi das Cruzes / UMC, Brazil*.

### 019. Measuring Human Interaction in Digital Television Using Profiles and Geolocation

Valdecir Becker, *University of Sao Paulo, Brazil*; Marcelo Knorich Zuffo, *State University of Sao Paulo, Brazil*.

### 020. A Study on Human Error in the Interaction with the Computer Systems

Luiz Begosso, (1)*Fundacao Educacional do Municipio de Assis - FEMa*. (2)*FATEC - Ourinhos, Brazil*; Maria Alice Siqueira Mendes Silva, *Universidade Estadual Paulista - UNESP, Brazil*; Thiago Henrique Cortez, *Fundacao Educacional do Municipio de Assis - FEMa, Brazil*.

### 021. Rule Based Trajectory Segmentation Applied to an HMM-based Isolated Hand Gesture Recognizer

Jounghoon Beh, *University of Maryland, United States*; David Han, *Office of Naval Research, United States*; Hanseok Ko, *Korea University, Korea*.

### 022. Professional Graphic Designers Approaching Visual Interface Design

Joanne Beriswill, *Mississippi State University, United States*.

### 023. Black Boxes Debunked: What Graphic Designers Wish You Knew

Joanne Beriswill, *Mississippi State University, United States*.

### 024. Sounds in Space: 3D Audio Experiences through Tangible Navigation

Andrew Blakney, Sudhir Mudur, *Concordia University, Canada*.

### 025. Digital Inclusion Index (DII) - Measuring ICT Supply and Usage to Support DI Implementation Planning Policies

Graziella Bonadia, Nyvea Silva, Cristiane Ogushi, *CPqD Foundation, Brazil*.

### 026. An Evaluation of SignBright: A Storytelling Application For Sign Language Acquisition and Interpersonal Bonding Amongst Deaf and Hard of Hearing Youth and Caregivers.

Melissa Burton, Chad Harbig, Mariam Melkumyan, Lei Zhang, Jiyoung Choi, *Iowa State University, United States*.

### 027. Serious Game for Cognitive Testing of Elderly

Sangwoo Byun, Changhoon Park, *Hoseo University, Korea*.

### 028. A Usability Model for Government Web Sites

Deborah Carstens, Annie Becker, *Florida Institute of Technology, United States*.

### 029. Co-discovery Method and its Application with Children as Research Subjects

Alessandra Carusi, Claudia Mont'Alvao, *PUC - Rio de Janeiro, Brazil*.

### 030. Discussing Validation of 3D Character Animation Demonstrating Ushiro-Ukemi Pedagogical Progression

Mauro Carvalho, Bruno Carvalho, Felipe Carvalho, Heidi DO Junior, Gerson G Cunha, Luiz Landau, Estelio HM Dantas, *Federal University of Rio de Janeiro, Brazil*.

### 031. Collaborative Analysis and Communities of Practice in Health Sciences

Juan Alberto Castillo, *Universidad del Rosario, Colombia*.

### 032. EEG-based Measurement of Subjective Parameters in Evaluations

Daniel Cernea, Peter-Scott Olech, Achim Ebert, *University of Kaiserslautern, Germany*; Andreas Kerren, *Linnaeus University, Sweden*.

### 033. Digital Modeling of Manual Lifting Joint Trajectories Using Two Different Interpolation Approaches

Chien-Chi Chang, Xu Xu, *Liberty Mutual Research Institute for Safety, United States*; Gert Faber, *Harvard School of Public Health, United States*; Idsart Kingma, *VU University Amsterdam, Netherlands*; Jack Dennerlein, *Harvard School of Public Health, United States*.

### 034. Leisure Activities for the Elderly - The Influence of Visual Working Memory on Mahjong and Its Video Game Version

Chih-Lin Chang, *Hsiuping Institute of Technology, Taiwan*; Tai-Yen Hsu, *National Taichung University, Taiwan*; Fang-Ling Lin, Chuen-Der Huang, *Hsiuping Institute of Technology, Taiwan*; I-Ting Huang, *National Taichung University, Taiwan*.

### 035. PC-based Warning Mechanism System of Fall Risk in Elderly

Chih-Sheng Chang, *Fo Guang University, Taiwan*; Cherng-Yee Leung, *Tatung University, Taiwan*; Jeih-Jang Liou, *Fo Gung University, Taiwan*.

### 036. Usability Analysis Of Website With Unconventional Layout

Ro-Han Chang, Ying-Ya Su, *Chung Yuan Christian University, Taiwan*.

### 037. Multi-touch Surface Table with Multi-point Tactile Feedback

Siam Charoenseang, Navakun Sribang, *King Mongkut's University of Technology Thonburi (KMUTT), Thailand*.

### 038. Human-Robot Collaboration with Augmented Reality

Siam Charoenseang, Tarinee Tonggoed, *King Mongkut's University of Technology Thonburi (KMUTT), Thailand*.

### 039. An Empathic Approach in Assistive Technology to Provide Job Accommodations for Disabilities

Chien-Bang Chen, *De Montfort University, United Kingdom*.

### 040. The Application of Interactive Media Display Technology in Environmental Science Learning

Chun-Ching Chen, Chien-Ming Chen, *National Taipei University of Technology, Taiwan*.

### 041. A Study on Interface Design Guidelines of Web Maps for Elder Users

Chun-Wen Chen, Kevin Tseng, *Chang Gung University, Taiwan*.

### 042. A Study on the C/R Ratio of Direct-Operation Multi-Touch Interface

Kuan-Hung Chen, Chun-Wen Chen, Wenzhi Chen, *Chang Gung University, Taiwan*.

### 043. The Provision of Digital Information in the Seat Comfort of the Seat Design

Kuen-Meau Chen, *National United University, Taiwan*; Siu-Tsen Shen, *National Formosa University, Taiwan*; Stephen Prior, *Middlesex University, United Kingdom*.

### 044. Suggested Considerations on the Design of Multi-touch Interfaces for Commercial Presentation

Ting-Han Chen, *XXtraLab DESIGN Co., Taiwan*.

### 045. Impact of Prior Knowledge and Computer Interface Organization in Information Searching Performances: A Study Comparing Younger and Older Web Users

Aline Chevalier, *Universite de Toulouse, France*; Paulette Rozencwaig, Benjamin Desjours, *Universite Paris Ouest Nanterre, France*.

### 046. The Problematic of Beauty Performed in the Collaborative Action of Technology and Human

HyunKyoung Cho, *ASPECT, Virginia Tech, United States*.

### 047. The Politics of Collaborative Action of Technology and Human

HyunKyoung Cho, *ASPECT, Virginia Tech, United States*.

### 048. Making Pixel Patterns Automatically for Camouflage - Using Color Information from their Background

Woon Jung Cho, Wonmi Ahn, Myungshik Kim, Jeeyea Park, Seungduk Kim, Kwang-Hee Han, *Yonsei University, Korea*.

### 049. How the Shapes of School Emblems for Colleges Convey Imagery

Mu-Chien Chou, *Chungyu Institute of Technology, Taiwan*.

### 050. Methodologies for Evaluating Player Experience in Game Play

Kimberly Chu, Chui Yin Wong, Chee Weng Khong, *Multimedia University, Malaysia*.

### 051. System of Systems for Sensor and Actuator Networks

Tiffany Elise Chua, Mark Merlo, Mark Bachman, *University of California, Irvine, United States*.

### 052. Smart Clothes Are New Interactive Devices

Gi-Soo Chung, *Korea Institute of Industrial Technology (KITECH), Korea*; Hee-Cheol Kim, *Inje University, Korea*.

### 053. Service Components for Unified Communication and Collaboration of an SOA-based Converged Service Platform

Ki-Sook Chung, Young-Mee Shin, *Electronics and Telecommunications Research Institute (ETRI), Korea*.

### 054. Get Your Mobile App out the Door

Heather Cottingham, Michele Snyder, *Oracle, United States*.

### 055. Sketching Haptic System Based on Point-based Approach for Assisting People with Down Syndrome

Mario Covarrubias, Monica Bordegoni, Umberto Cugini, *Politecnico di Milano, Italy*.

### 056. Extensible CP-based Autonomous Search

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### 057. The effect of damping in an input device on human positioning performance

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### 060. Multi-Touch Table as Conventional Input Device

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### 063. On the Differences in Usage of Word Processing Applications

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### 064. An Analysis of Usage Patterns in Utilization of Interaction Styles

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# General Information

## Conference Location

The Conference is hosted at the Hilton Orlando Bonnet Creek hotel, Orlando's newest AAA 4-Diamond hotel. Adjacent to Hilton is Waldorf Astoria® Orlando, the first newly built Waldorf Astoria® since the legendary original in New York City. Both are in an enviable location called Bonnet Creek with a prime location in the heart of 482 acres of mature woodlands and natural waterways, surrounded on three sides by Walt Disney World® Resort. The hotel offers complimentary shuttle service to the four major Disney theme parks: Magic Kingdom, EPCOT, Animal Kingdom, and Hollywood Studios.

Orlando is located near the geographic center of Florida. Its year-round mild weather is one of the reasons why the Orlando area has become a popular tourist, vacation and business travel destination. The city annually hosts thousands of events, trade shows, conferences, meetings and other business-oriented gatherings. The Kennedy Space Center, the Walt Disney World Resort, the Universal Studios, the Central Florida Zoological Park, are some of Orlando's famous attractions.



## Gala Reception

The Gala Reception will take place right after the Opening Plenary Session, on Monday, 11 July 2011.

All Conference participants and accompanying persons, who carry an HCI International 2011 badge, will be permitted entrance.

Extra Gala Reception Tickets will be available from the Conference Secretariat by Monday, 11 July, 17:00 hrs.

**Important note:** Service of alcoholic beverages is subject to state and local laws. You must be of legal drinking age to drink alcohol. Please be ready to provide your ID upon request.

## Coffee Breaks

Day / Time	Saturday, 9 July	Sunday, 10 July	Monday, 11 July	Tuesday, 12 July	Wednesday, 13 July	Thursday, 14 July
10:00 - 10:30			Citrus / Collier	Bonnet Creek Ballroom	Bonnet Creek Ballroom	Bonnet Creek Ballroom
10:30 - 11:00	Citrus / Collier	Citrus / Collier				
15:00 - 15:30			Citrus / Collier			
15:30 - 16:00	Citrus / Collier	Citrus / Collier		Bonnet Creek Ballroom	Bonnet Creek Ballroom	Bonnet Creek Ballroom

## Lunch

Participants are kindly asked to make their own arrangements for lunch, during the following lunch breaks:

Saturday, 9 July	12:30 - 14:00		Tuesday, 12 July	12:30 - 13:30
Sunday, 10 July	12:30 - 14:00		Wednesday, 13 July	12:30 - 13:30
Monday, 11 July	12:00 - 13:30		Thursday, 14 July	12:30 - 13:30

## Internet Park

PCs with Internet connectivity will be provided in the Internet Park. Participants carrying their own portable equipment can use the available slots provided to connect their equipment or through the available WiFi network.

The Internet Park is open during the following hours:

## Speakers' preparation room

The speakers' preparation room (*Room: Broward*) is equipped with a laptop computer and a projector for PowerPoint presentations.

## Internet Park Timetable

Internet Park Timetable		Location
Saturday, 9 July	09:00 - 18:00	Bonnet Creek Ballroom Foyer North
Sunday, 10 July		
Monday, 11 July		
Tuesday, 12 July	09:00 - 18:00	Inside Bonnet Creek Ballroom
Wednesday, 13 July		
Thursday, 14 July		

## Speakers' preparation room

Tuesday, 12 July	09:00 - 18:00
Wednesday, 13 July	
Thursday, 14 July	

## Information for Presenters

### Paper Presentations

Papers are allocated approximately 15 minutes for presentation, with an additional 2-3 minutes for questions and answers following each talk. Session Chairs introduce the speakers and moderate the discussion.

Each presentation room will be equipped with a laptop computer and a projector for PowerPoint presentations. The available software may also allow for other types of presentations, such as embedded videos.

Hardware specifications of laptops:

- Intel Core2 Duo T7500 or better
- 1GB memory or better
- VGA Nvidia Quadro NVS 135M or better
- DVD/CD

Software available on laptops (all in English language):

- MS Windows XP Pro SP3
- MS Office 2007
- MS Internet Explorer 8
- MS Windows Media Player
- Adobe Acrobat Reader

Laptops will have a USB port accepting USB memory devices.

Presenters who wish to run specialized software need to bring their own laptop. Prior to their session, they should inform the session chair and test that their computer works with the projector in the room.

MAC computers are also acceptable. MAC users must bring their own adapter to connect to the VGA cable or their own cable.

Internet connection will be available in the presentation rooms.

### Poster Presentation

Poster set-up will take place between 09:00 and 11:00 on Tuesday 12 July 2011.

Poster removal will take place between 18:00 and 20:00 on Thursday 14 July 2011.

The posters will be mounted on poster boards (one poster per board - with landscape orientation) with push pins which will be available on site.

The size of the poster boards is:

- Width: 48 inches (1,22 meters)
- Length: 96 inches (2,43 meters)
- Height: 78 inches (1,98 meters)

while the usable area size is:

- Length: 94 inches (2,38 meters)
- Height: 46 inches (1,17 meters)

Presenters can mount multiple single sheets of paper, larger posters, pictures, or any printed materials on the boards.

The poster area will be located together with the Exhibition area at the **Bonnet Creek Ballroom**.

Both areas will be open the following hours:

- Tuesday, 12 July, 09:00 to 18:30
- Wednesday, 13 July, 09:00 to 18:30
- Thursday 14 July, 09:00 to 18:00

Authors of posters are kindly asked to make themselves available during these days of the Conference to present their work and answer questions about their poster to Conference participants.

It is up to the presenters to arrange the date(s) and time(s) they will be available. They may wish to indicate on the poster board

when they will be available to provide brief presentations and answer questions about their poster to Conference participants.

### Exhibitors

Exhibits may not be dismantled or removed until the close of the Exhibition. All exhibitor materials must be removed from the exhibit facility by 14 July at 21:00 hrs. Exhibitors should arrange with their carrier to pick-up their outbound freight directly from the facility:

HILTON ORLANDO BONNET CREEK  
14100 BONNET CREEK RESORT LANE  
ORLANDO, FL 32821

To ensure all exhibitor materials are removed from the exhibit facility by the Exhibitor Move-Out deadline, all carriers should check-in by 14 July at 20:00 hrs.

### Message Boards

Three message boards will be allocated near the Conference Secretariat, at the **Bonnet Creek Ballroom Foyer North**:

- one for announcements of the Conference Organizers,
- one for use by the Conference participants, and
- one for job announcements

### Display Boards and Tables

Display boards and tables for Conference participants who wish to share or distribute promotional material, are available near the Conference Secretariat, at the **Bonnet Creek Ballroom Foyer North**.

### Smoking Policy

HCI International 2011 is a smoke-free Conference. There are easily accessible outdoor areas at the Convention Center where smoking is permitted.

### Mobile Phone Courtesy

HCI International 2011 requests that all mobile phones, pagers and other equipment with audible alarms be turned off in all sessions as a courtesy to the presenters and to the other attendees.

### Business Center IKON

The Hilton Orlando Bonnet Creek Business Center, is located in the **Ground Level**, next to the stairs, providing a wide range of services. Open:

Monday - Friday	7:00 - 19:00
Saturday - Sunday	8:00 - 17:00

### HCI International News

HCI International News is a newsletter about Human - Computer Interaction topics, the HCI International Conference series, and more.

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BONNET CREEK BALLROOM**

